# TCG Trusted Network Connect TNC IF-MAP Binding for SOAP

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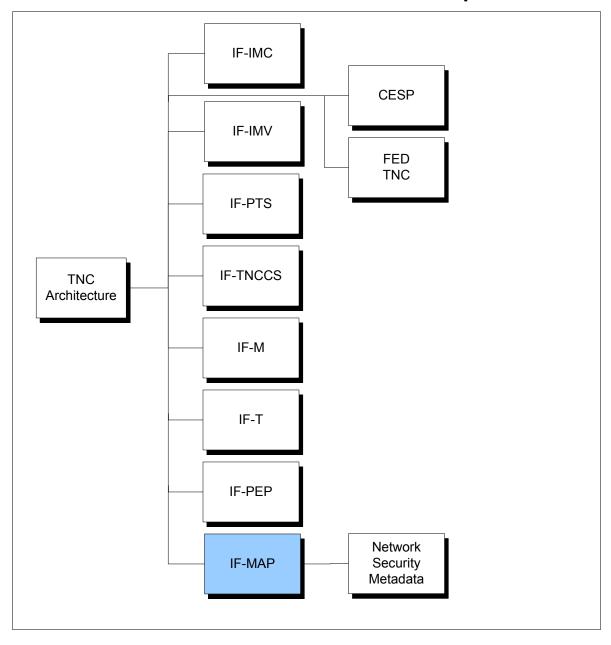
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# **IWG TNC Document Roadmap**



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# 1 Introduction

# 1.1 Scope and Audience

The Trusted Network Connect Working Group (TNC-WG) has defined an open solution architecture that enables network operators to control access to a network. Part of the TNC architecture is IF-MAP, a standard interface between the Metadata Access Point and other elements of the TNC architecture. This document defines and specifies IF-MAP.

Architects, designers, developers and technologists who wish to implement, use, or understand IF-MAP should read this document carefully. Before reading this document any further, the reader should review and understand the TNC architecture as described in [1].

# 1.2 Keywords

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in IETF RFC 2119[2]. This specification does not distinguish blocks of informative comments and normative requirements. Therefore, for the sake of clarity, note that lower case instances of must, should, etc. do not indicate normative requirements.

# 1.3 Overview of Changes from Version 2.0

IF-MAP 2.1 (referring to this document) includes several changes, as outlined in this section.

- Normative requirements and clarification around construction of and comparison of original identifiers (see section 3.2)
- Normative requirements and clarification around use of administrative-domain (see section 3.2.1)
- New rules for normalizing and comparing identity identifiers (see section 3.2.2.3)
- New equivalence rules for comparison of X.500 distinguished names (see section 3.2.2.3.1)
- Clarification around the use of administrative-domain on mac-address identifiers (see section 3.2.2.5)
- New extended identifiers (see section 3.2.3). This is a new feature of IF-MAP version 2.1 that enhances further the protocol with more flexibility.
- Normative requirements around normalization and notification of changes to metadata (see section 3.3)
- Normative requirements around mapping of a MAP Client to an IF-MAP publisher id (see section 3.3.1)
- Normative language around consideration of cardinality of metadata (see section 3.3.3)
- Clarification on measurement of metadata size (see section 3.3.6)
- New Operational Metadata (see section 3.3.7)
- Normative requirements and clarification around XML validation (see section 3.5)
- Normative requirements around the use of the AccessDenied error code (see sections 3.6.1 & 3.6.2)
- Clarification around the use of match-links (see section 3.7.2.3)
- Clarification and new normative requirements around the search algorithm (see section 3.7.2.8)

- Clarification around the use of vendor-specific metadata (see section 3.9)
- Normative requirements and clarification around session handling (see section 4.1.1)
- Normative requirements and a new mechanism for time synchronization (see section 4.6)

# 2 Background

## 2.1 MAP Servers and Clients

A MAP (Metadata Access Point) is a TNC element providing the MAP Server function, which stores state information about devices, users, and flows in a network. This information includes registered address bindings, authentication status, endpoint policy compliance status, endpoint behavior, and authorization status. For example, the user joe has authenticated through an 802.1X switch using an endpoint with MAC address 00:11:22:33:44:55. An endpoint assessment has revealed that the endpoint has the proper anti-virus software installed and enabled, as required by policy. The endpoint has subsequently been assigned IPv4 address 192.0.2.4, and has been engaged in instant messaging (IM) traffic with the corporate IM server 192.0.2.69.

MAP Clients may publish information to a MAP, search the information in a MAP, and subscribe to notifications from a MAP when information stored in the server changes. A single MAP Client may publish, search, and subscribe; however, many MAP Clients are solely a publisher or a subscriber. For example, a TNC Server publishes information about the policy compliance of an endpoint and a Flow Controller (such as a layer 3 firewall) subscribes to notification of changes to this information. When the TNC Server detects that the endpoint is no longer policy compliant, the TNC Server updates the information in the MAP Server. The MAP Server notifies the Flow Controller. The Flow Controller blocks access to the network by the newly non-compliant device. In this example, both the TNC Server and the Flow Controller are MAP Clients. The TNC Server is a publisher. The Flow Controller is a subscriber.

IF-MAP is the protocol used for communication between MAP Clients and Servers.

# 2.2 Operational Scope of IF-MAP

A MAP allows elements in the TNC architecture to share and correlate stateful runtime metadata. This data *augments* other sources of data for security related decision-making. Searches and subscriptions using IF-MAP return data that *nominally* reflects recent metadata values and relationships as reported by MAP Clients. A MAP Server cannot guarantee that the information it dispenses is accurate. MAP Clients control the accuracy of the data. Validation of proper MAP Client behavior for a specific use case (e.g. correctly reporting a de-provisioning operation via IF-MAP) is out of the scope of this specification. No global transactional guarantees are provided for IF-MAP 2.1 (e.g. ordering of publish requests). IF-MAP does not provide historical information.

# 2.3 Supported Use Cases

Use cases that this version of IF-MAP supports:

- A MAP Client, such as a PDP, Sensor, or PEP, publishes metadata to a MAP Server.
- A MAP Client, such as a PDP or Flow Controller, searches a MAP Server for metadata associated with an endpoint.
- A MAP Client, such as a PDP or Flow Controller, subscribes to notifications from a MAP Server about changes in metadata for an endpoint.

# 2.4 Requirements

The following are the requirements that IF-MAP must meet in order to successfully play its role in the TNC architecture. These are stated as general requirements, with specific requirements called out as appropriate.

#### 1. Meets the needs of the TNC architecture

IF-MAP must support all the functions and use cases described in the TNC architecture as they apply to the relationship between the MAP and any TNC element.

Specific requirements include:

- IF-MAP must support both synchronous response and asynchronous notification gueries.
- IF-MAP must support frequent updates to metadata. While directory protocols like LDAP are optimized for infrequent updates and frequent reads, IF-MAP is required to have strong support for frequent updates and reads.

#### 2. Secure

- Communication between MAP Clients and Servers MUST be authenticated and integrityprotected against unauthorized modifications en route.
- Communication between MAP Clients and Servers MUST provide confidentiality against unauthorized disclosure.
- Communication between MAP Clients and Servers MUST NOT be susceptible to replay attacks.

#### 3. Extensible

IF-MAP needs to expand over time as new features and supported network, message, and authentication technologies are added to the TNC architecture. IF-MAP must allow new features to be added easily, providing for a smooth transition and allowing newer and older architectural components to work together.

#### 4. Easy to use and implement

IF-MAP should be easy for MAP Client and Server vendors to use and implement. It should allow them to enhance existing products to support the TNC architecture and integrate legacy code without requiring substantial changes.

#### 5. Unambiguous

There should be clarity and lack of ambiguity for identification of specific entities (ARs, users, etc.) for which metadata exists and which are interacting with the MAP Server. For example users, devices, ARs and all other instances of TNC elements should be uniquely identifiable within an IF-MAP implementation.

#### 6. Scalable and Efficient

IF-MAP is intended to be used for interfacing thousands of networking devices to an IF-MAP service in a large organization in which thousands of updates occur per second. It is expected that within a few years, MAP Servers will be required to serve millions of networking devices. Therefore, the IF-MAP specification should not place implementation burdens on clients or servers that would prevent scaling to meet the demands of a large organization.

## 2.5 IF-MAP in TNC Architecture

As described in the TNC Architecture specification [1], the TNC architecture includes:

- A MAP Client role which includes Flow Controllers and Sensors. A Flow Controller is an
  enforcer that is not required to communicate directly with a PDP. A Sensor shares metadata
  about the network.
- A Metadata Access Point role which coordinates metadata exchange.

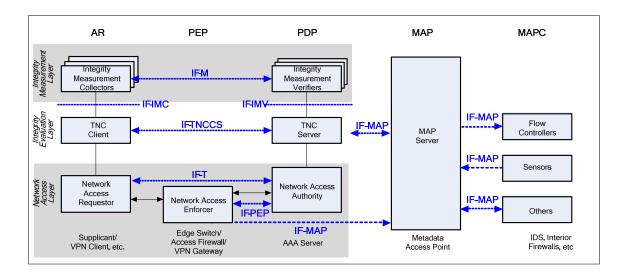


Figure 1

The Metadata Access Point role of the TNC architecture is performed by an element that has a MAP Server function. All network elements that use IF-MAP to access a MAP Server (PEPs, Flow Controllers, Sensors, PDPs, and any other elements) are MAP Clients. All MAP Clients must be authenticated and authorized to use the MAP Server.

## 2.6 Data Model

In IF-MAP there are two types of data: identifier and metadata. There is one type of relationship: link. All IF-MAP operations and data types are represented as XML documents.

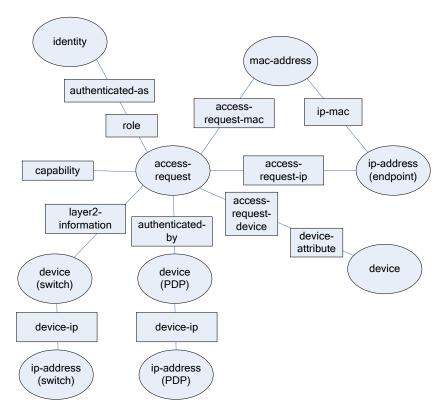


Figure 2

In Figure 2, identifiers are represented by ovals, metadata is represented by rectangles, and links are represented by lines connecting identifiers.

## 2.6.1 Identifier

IF-MAP specifies an **identifier** as a single, globally unique value within a space of values described by an identifier type specified in the IF-MAP XML schema and other schemas. An identifier or set of identifiers is required for all IF-MAP metadata operations.

For example, the IPAddressType identifier type schema element defines an identifier space consisting of all possible IP addresses.

All identifiers in an identifier space implicitly exist at all times and are always legal for any operation within the limits of a MAP Server's authorization policy for the operating MAP Client. In other words, an identifier does not need to be explicitly created before being used (and in fact there are no operations in IF-MAP for creating and destroying identifiers).

The publish operation associates metadata with identifiers or links between identifiers. The search and subscribe operations use an identifier as the starting point for a query (see 3.7).

There are two classes of identifiers:

- Original Identifiers see section 3.2.1
  - The schemas for all original types of identifiers are defined by this document.
  - There are 5 original identifier types and they provide network-oriented elements such as IP address.
- Extended Identifiers see section 3.2.3
  - Extended identifier types are defined in external schemas.

 They allow vendors and other standards to supplement the identifier space and develop elementary types for their applications.

#### 2.6.2 Link

IF-MAP specifies a **link** as an unnamed, bi-directional binding relationship between two **identifiers**. For example, a DHCP server might create a link between a mac-address identifier and an ip-address identifier.

#### 2.6.3 Metadata

In IF-MAP, **metadata** is represented as typed values which are well described by schema. Each instance of metadata in a MAP Server is associated with a particular **identifier** or **link**. There are two types of metadata:

- Standard Metadata
- Vendor-specific Metadata

For purposes of extensibility, the schema for standard metadata is defined in supporting specifications, such as TNC IF-MAP Metadata for Network Security[15]. Additionally, the TNC IF-MAP Binding for SOAP specification defines a set of Standard Metadata types called Operational Metadata in section 3.3.7.

Vendor-specific metadata is used to supplement the use cases defined by the IF-MAP Metadata specifications. All MAP Clients and Servers MUST support both standard and vendor-specific metadata. A MAP Client MUST ignore vendor-specific metadata that it does not understand. A MAP Server MUST be capable of, and support as default behavior, storage and retrieval of vendor-specific metadata regardless of whether the MAP Server can validate the vendor-specific metadata. All MAP Server implementations MAY support XML Schema validation as described by [3] and [4]. All MAP Clients MAY likewise validate documents using the same mechanisms and MUST NOT send metadata that does not comply with the relevant schema. No provisions are made in this specification for uploading XML Schemas.

# 3 IF-MAP Interface

# 3.1 String Encoding

MAP Clients and MAP Servers MUST exchange string fields in UTF-8.

#### 3.2 Identifiers

Identifiers provide a unified namespace that can be used to refer to specific metadata items. There are several types of identifiers. All MAP Server and Client implementations MUST support the entire set of identifiers.

There are no explicit limits on the size of an identifier. MAP Clients and Servers MUST support identifiers up to 1000 bytes in length, and SHOULD support longer identifiers. If a MAP Server receives an identifier from a client that exceeds its maximum identifier length, the MAP Server SHOULD respond with an IdentifierTooLong error (see section 3.6.1). If a MAP Client receives an identifier from a server that exceeds its maximum identifier length, the MAP Client SHOULD treat the operation as having failed and log an administrator-viewable message.

#### 3.2.1 administrative-domains

The administrative-domain, a string whose format is organizationally defined, is an optional qualifier used to differentiate multiple instances of the same identifier (e.g. the same IP address used in multiple routing domains, as often happens in environments utilizing NAT). For example, setting the administrative-domain on ip-address and mac-address identifiers enables any MAP client observing a packet on the network to figure out the appropriate ip-address and mac-address identifiers for the packet and ensures that two MAP Clients observing the same packet come up with the same identifier.

#### 3.2.1.1 Requirements

A MAP Server MUST process the administrative domain field as CASE SENSITIVE. A MAP Server MUST process as equivalent (i.e. belonging to the same administrative domain) administrative domains which are specified as an empty string or unspecified.

The administrative-domain qualifier is "optional" in the sense that the administrator should have the option to configure it or not configure it as appropriate for their environment. For all identifiers on which the administrative-domain is permitted by the schema, a MAP Client MUST allow the administrator either to apply no administrative-domain or configure an empty string for the administrative-domain, and MUST allow the administrator to manually configure the administrative-domain, overriding any default configuration of the administrative-domain.

A MAP Client MAY have a default configuration; the recommended default configuration is no administrative-domain qualifier.

A MAP Client that derives the content of the administrative-domain field from a case insensitive external source MUST normalize the administrative domain field to lower case.

#### 3.2.1.2 Recommended Usage

- For access-request identifiers (see section 3.2.2.1), the administrative domain is prohibited because it has been deprecated.
- For device identifiers (see section 3.2.2.2), the administrative-domain qualifier is not applicable.
- For non-extended identity identifiers (see section 3.2.2.3), the administrative domain is intended to represent the authentication authority from which the identity is drawn.
- For ip-address identifiers (see section 3.2.2.4), the administrative domain is intended to represent the routing domain in which the IP address occurs. Where two network interface cards (or virtual NICs) could use the same IP address without a conflict in the

network, administrators should ensure that the corresponding ip-address identifiers are different. They should ensure this by configuring MAP Clients' administrative-domains. The general practice is one administrative-domain for each IP routing domain.

For mac-address identifiers (see section 3.2.2.5), the administrative domain is intended to represent the local network (VLAN / LAN segment) in which the MAC address occurs. Where two network interface cards (or virtual NICs) could use the same MAC address without a conflict in the network, administrators should ensure that the corresponding mac-address identifiers are different. They should ensure this by configuring MAP Clients' administrative-domains. They should not rely on the uniqueness of manufacturer-supplied MAC addresses. The general practice is one administrative-domain per local network (VLAN / LAN segment).

# 3.2.2 Original Identifiers

#### 3.2.2.1 access-request

An access-request identifier represents a request for access to a network by a logical endpoint. Multiple access-request identifiers for the same endpoint may be stored in the MAP database, such as when a multi-homed endpoint requests access to multiple networks. When utilizing the AccessRequestType specified in IF-MAP, a MAP Client MUST NOT specify an administrative domain. This field is retained from previous versions of IF-MAP for backward compatibility reasons; future use has been deprecated.

IF-MAP specifies an AccessRequestType consisting of administrative domain string and name string. A MAP Server MUST process two **access-request** identifiers as equivalent if and only if ALL corresponding fields in the two **access-request** identifiers are equivalent.

A MAP Client MUST specify a name field consisting of a non-empty string. MAP Clients MUST choose the value of the name attribute in such a way that the odds of having two logically different access-request identifiers with the same name are negligible. The following strategies all satisfy this requirement:

- The name attribute takes the form "ifmap-publisher-id:UID" where ifmap-publisher-id refers to a specific MAP Client and UID may be a simple ordinal value
- The name attribute is a UUID as described in IETF RFC 4122[16]
- The name attribute is based on a cryptographically strong random number of at least 128 bits

```
<xsd:complexType name="AccessRequestType">
  <xsd:attribute name="administrative-domain" type="xsd:string"/>
  <xsd:attribute name="name" type="xsd:string" use="required"/>
  </xsd:complexType>
```

#### 3.2.2.2 device

A device identifier represents a physical or virtual asset which is attempting to gain entry to a network or a PDP or other authenticating element.

However, device identifiers are not (in general) permanent or unique. There can be many device identifiers for one asset, and the set can change.

IF-MAP specifies a DeviceType consisting of either an aik-name string or a name string. Because aik-names are not guaranteed to be globally unique, that field is deprecated; see section 5.7 of [29]. MAP Clients MUST NOT create a device identifier with an aik-name. A MAP Server MUST process two **device** identifiers as equivalent if and only if the corresponding names in the two **device** identifiers are equivalent in both type (i.e. name or aik-name) and value.

A MAP Client MUST specify a name field consisting of a non-empty string. The name attribute MUST satisfy the same uniqueness requirements as the name attribute of an access-request identifier.

For multiple virtual devices operating on the same physical device, each virtual device SHOULD have its own device identifier in IF-MAP.

```
<xsd:complexType name="DeviceType">
  <xsd:choice>
    <xsd:element name="aik-name" type="xsd:string"/>
     <xsd:element name="name" type="xsd:string"/>
     </xsd:choice>
  </xsd:complexType>
```

#### 3.2.2.3 identity

A non-extended identify identifier (i.e., an identity identifier that is not an extended identifier as defined in section 3.2.3) represents an end-user, device, application or other logical or physical entity. A single organization may have several administrative domains which provision identities. A non-extended identity identifier MAY include an administrative domain in order to uniquely identify the identity. Identities may take several different syntactic forms.

IF-MAP specifies an IdentityType consisting of administrative domain string, name string, type enumeration, and other-type-definition string. A MAP Server MUST process two **identity** identifiers as equivalent if and only if ALL corresponding fields in the two **identity** identifiers are equivalent in both type (i.e. username, sip-URI, etc.) and value based on a binary comparison, except where this specification requires special handling for a particular kind of identity identifier type (such as distinguished-name). MAP Clients MUST normalize case-insensitive identity identifier types (such as dns-name) to lower-case.

A MAP Client MUST specify a name field consisting of a non-empty string. A MAP Client MUST specify a type in order to indicate to the MAP Server how to parse the name field. A MAP Server MUST process the name field according to the syntax specified by the type enumeration. A MAP Server MUST process two syntactically equal name fields as distinct if they are associated with distinct types. For example an identity with an unspecified administrative domain, type=username, and name="foo.bar" MUST be considered distinct from an identity with an unspecified administrative domain, type=dns-name name="foo.bar" since the types are distinct.

## 3.2.2.3.1 Distinguished Names

For X.500 distinguished names, MAP Servers and MAP Clients SHOULD use the following equivalence rules, which are identical to the ones used by XACML 2.0[30]:

- 1. Normalize the two arguments according to IETF RFC 2253[31].
- 2. If any RDN contains multiple attributeTypeAndValue pairs, re-order the AttributeValuePairs in that RDN in ascending order when compared as octet strings (described in ITU-T Rec. X.690 [32] Section 11.6 "Set-of components").
- Compare RDNs using the rules in IETF RFC 3280[33], Section 4.1.2.4 "Issuer".

When returning an X.500 distinguished name to a MAP Client (e.g. in a searchResult or a pollResult), a MAP Server MAY use any form of that name that is equivalent according to the algorithm specified above.

In order to ensure interoperability between MAP Servers and MAP Clients, X.500 distinguished names SHOULD be converted to UTF-8 string form before transmission over IF-MAP, using the algorithm described in IETF RFC 2253[31]. For AttributeTypes not listed in the table on page 4 of that specification, the dotted-decimal notation SHOULD be used.

We expect this treatment of X.500 distinguished names will become mandatory in a future version of this specification.

## 3.2.2.3.2 Identity Type Table

The following identity types are supported:

Identity Type	Usage
aik-name	TCG AIK Name [20]
distinguished-name	An X.500 Distinguished Name [21]
dns-name	A name from the Domain Name System [22]
email-address	An email address, e.g. sally@example.com [23]
kerberos-principal	A Kerberos unique identity [24]
username	A user's login name
sip-uri	A SIP identifier [25]
tel-uri	A telephone number URI [26]
	Host Identity Tag (HIT) from the Host Identity Protocol. This is typically a 128-bit hash of a public key with some of the upper bits masked out for other purposes. [27] HIT MUST be expressed as x:x:x:x:x:x:x; where the 'x's are the lowercase hexadecimal values of the eight 16-bit pieces of the HIT.
hip-hit	Examples:
	2001:10:7654:3210:fedc:ba98:7654:3210
	2001:10:0:0:8:800:200c:417a
	No leading zeros are allowed except that the number 0 is represented by a single 0 character.
	If a MAP Client specifies identity type as "other", the client MUST specify a non-empty string for the other-type-definition field. The other-type-definition field's value MUST take one of two forms:
other	"Vendor-ID:Name": A vendor-defined type. Vendor-ID is an SMI Private Enterprise Number [19] owned by the vendor, and Name is the type name
	2. "Name": A TCG-defined type. A TCG-defined type may be specified in a future version of IF-MAP or in a supplement to IF-MAP. This includes, but is not limited to, the TCG-defined type "extended", specified for extended identifiers support (see section 3.2.3).

```
<xsd:complexType name="IdentityType">
  <xsd:attribute name="administrative-domain" type="xsd:string"/>
  <xsd:attribute name="name" type="xsd:string" use="required"/>
  <xsd:attribute name="type" use="required">
        <xsd:attribute name="type" use="required">
        <xsd:simpleType>
        <xsd:restriction base="xsd:string">
              <xsd:enumeration value="aik-name"/>
        <xsd:enumeration value="distinguished-name"/>
        <xsd:enumeration value="dns-name"/>
```

#### 3.2.2.4 ip-address

An ip-address identifier represents a single IP address.

Since many networks are deployed using overlapping IP address spaces, when utilizing the IPAddressType defined in IF-MAP, a MAP Client MAY specify an administrative domain in order to uniquely identify the address.

IF-MAP specifies an IPAddressType consisting of administrative domain string, value string, and type enumeration. A MAP Server MUST process two **ip-address** identifiers as equivalent if and only if ALL corresponding fields in the two **ip-**address identifiers are equivalent.

A MAP Client MUST specify a value field consisting of a non-empty string. A MAP Client MUST specify a type in order to indicate to MAP Clients how to parse the value field. A MAP Server MUST process the value field according to the syntax specified by the type enumeration.

Both IPv4 and IPv6 address identifiers are supported. These two classes of addresses are differentiated by use of the "type" attribute, which can have either the value "IPv4" or "IPv6". In the absence of a "type" attribute, "IPv4" is assumed.

IP addresses MUST be canonicalized by MAP Clients. MAP Servers MUST reject IP addresses which are not in canonical form.

The canonical form of an IPv4 address is dot-decimal notation (i.e. dotted quad notation) consisting of four dot-separated decimal numbers between 0 and 255. No leading 0s are allowed except that the number 0 is represented by a single 0 character.

```
IPv4 address => octet "." octet "." octet "." octet octet => 0..255
```

For the purposes of this specification, the canonical form of an IPv6 address is x:x:x:x:x:x:x; where the 'x's are the lowercase hexadecimal values of the eight 16-bit pieces of the address.

#### Examples:

```
2001:db8:7654:3210:fedc:ba98:7654:3210
2001:db8:0:0:8:800:200c:417a
```

No leading zeros are allowed except that the number 0 is represented by a single 0 character.

```
<xsd:complexType name="IPAddressType">
  <xsd:attribute name="administrative-domain" type="xsd:string"/>
  <xsd:attribute name="value" type="xsd:string" use="required"/>
  <xsd:attribute name="type">
        <xsd:attribute name="type">
        <xsd:simpleType>
        <xsd:restriction base="xsd:string">
        <xsd:restriction value="IPv4"/>
        <xsd:enumeration value="IPv6"/>
```

#### 3.2.2.5 mac-address

A mac-address identifier represents a single Ethernet MAC address.

Due to the prevalence of locally administered ("virtual") MAC addresses, when utilizing the MACAddressType defined in IF-MAP, a MAP Client MAY specify an administrative domain in order to uniquely identify the address. In fact, including an administrative domain with a MACAddressType is a good idea in general since it reduces the impact of MAC address spoofing.

IF-MAP specifies a MACAddressType consisting of administrative domain string and value string. A MAP Server MUST process two **mac-address** identifiers as equivalent if and only if ALL corresponding fields in the two **mac-address** identifiers are equivalent.

A MAP Client MUST specify a value field consisting of a non-empty string. MAP Clients and Servers MUST specify the MAC address as six groups of two lowercase hexadecimal digits, separated by colons (:) in transmission order, e.g. 01:23:45:67:89:ab.

```
<xsd:complexType name="MACAddressType">
  <xsd:attribute name="administrative-domain" type="xsd:string"/>
  <xsd:attribute name="value" type="xsd:string" use="required"/>
  </xsd:complexType>
```

#### 3.2.3 Extended Identifiers

This section describes a mechanism to extend the identifiers space with new identifier types. It explains the reason behind this extension and specifies the requirements that result from it.

All MAP Servers MUST support both original and extended identifiers as specified in this document.

#### 3.2.3.1 Rationale

When IF-MAP was first developed, its purpose was to integrate with the TNC architecture and provide a shared repository for metadata in this context. The scope of the standard identifiers as defined in previous IF-MAP specifications is driven by use cases such as network security and access control.

However, the simplicity, extensibility, and aggregation capability of IF-MAP make it attractive for other applications. As new use-cases appear, the need for new identifier types emerges. For example, an extended identifier representing a network enables a DHCP server acting as a MAP Client to publish links between ip-address identifiers and a network identifier to model the physical network in the MAP, allowing other MAP Clients to search for all IP addresses in that network. A content management database acting as a MAP client could also use this network identifier to group assets it manages. For even broader flexibility, an extended identifier representing a group enables MAP Clients to express group membership by linking device and/or identity identifiers to the new identifier.

IF-MAP already supports identifier extension by the mean of the "other" identity type (see section 3.2.2.3). The "other" identify type has some limitations that extended identifiers are intended to address. Particularly, extended identifiers provide a way to define new structured identifier types not limited by a single "name" attribute.

#### 3.2.3.2 Extended Identifier Type Definition

Extended identifier types are declared in an XML schema, which defines a content model for the extended identifiers of the particular type.

An XSD document is assigned a unique namespace. An extended identifier type is identified by its element name within this namespace.

This specification provides a base type for extended identifiers, defined in section 10.3, which has a required administrative-domain attribute.

All extended identifier types MUST extend the IdentifierType complexType as defined by this specification. If the administrative-domain is not used, it MUST be set to an empty string in an extended identifier.

Extended identifier types MAY have attributes and elements specified in a complex type as defined by the World Wide Web Consortium (W3C) in the XML Schema specifications[4]. Elements of an extended identifier type MAY themselves be specified as a complex type and have attributes as well as sub-elements.

All MAP Servers and Clients MAY optionally support XML Schema validation for extended identifiers, but MAP Servers MUST at least validate that the extended identifiers are well-formed XML documents.

The following restrictions apply to the declaration of the schema components of an extended identifier type:

- An attribute declaration MUST NOT have a default attribute.
- An element declaration MUST NOT have a *default* attribute.

These are restrictions on schema attributes that affect the bindings of an extended identifier and, as such, would require a MAP Server or Client to know the schema definition of such extended identifier type. Any other schema attributes only affect the content validation and are therefore allowed.

The following example defines an extended identifier type for network identifiers:

```
<?xml version="1.0" ?>
<xsd:schema xmlns:xsd="http://www.w3.org/2001/XMLSchema"</pre>
 xmlns:base-id="http://www.trustedcomputinggroup.org/2012/IFMAP-
 xmlns="http://www.example.com/extended-identifiers"
 targetNamespace="http://www.example.com/extended-identifiers">
<xsd:element name="network">
 <xsd:complexType>
   <xsd:complexContent>
      <xsd:extension base="base-id:IdentifierType">
        <xsd:attribute name="address" type="xsd:string"</pre>
use="required"/>
        <xsd:attribute name="netmask" type="xsd:string"</pre>
use="required"/>
        <xsd:attribute name="type" use="required">
          <xsd:simpleType>
            <xsd:restriction base="xsd:string">
              <xsd:enumeration value="IPv4"/>
              <xsd:enumeration value="IPv6"/>
            </xsd:restriction>
          </xsd:simpleType>
        </xsd:attribute>
```

```
</xsd:extension>
  </xsd:complexContent>
  </xsd:complexType>
</xsd:element>
```

This network identifier has 4 attributes of type string. For stronger validation, the schema may provide additional restrictions. For instance, the definition of the "address" attribute may include a *pattern* (not shown here) to match the string in the attribute value, to verify that it is a valid IPv4 address.

An instance of such a network identifier would look like:

```
<ns:network
  xmlns:ns="http://www.example.com/extended-identifiers"
  address="10.0.0.0"
  netmask="255.0.0.0"
  type="IPv4"
  administrative-domain=""/>
```

MAP Servers that implement XML Schema validation for a particular extended identifier type MUST return an InvalidIdentifier error result (see section 3.6.1) to any request containing an extended identifier of such type that does not pass the schema validation.

A MAP Server MUST process two extended identifiers as equivalent if and only if they compare equal from an XML point of view. The algorithm to compare two XML documents is outside the scope of this specification. However, given the normalization procedure that MAP clients are required to implement (see 3.2.3.3), a MAP server only needs to perform binary comparison of the canonical representation of extended identifiers to assert their equivalence. A more generic comparison algorithm would satisfy the following criteria, given here for clarification:

- The type name and namespace are the same
- The namespace prefix that qualifies the element name is not used for the comparison
- An optional attribute or element may be omitted in the extended identifier. If omitted, that
  identifier is considered different from an identifier with the same attribute or element with
  an empty value.

When designing a schema for an extended identifier, keep in mind that:

- Identifiers are key objects in the MAP data model. They should uniquely identify a resource. The attributes or elements of an extended identifier should be chosen such that they do not include data that varies over time, for instance.
- Keeping identifiers small in size is recommended for efficiency, since they are likely to be indexed in a MAP Server implementation.

#### 3.2.3.3 Extended Identifiers in IF-MAP Requests and Responses

In future specifications, the intent is to extend the IF-MAP protocol to support extended identifiers the same way as original identifiers, so that MAP Servers and Clients will be able to instantiate extended identifiers directly in IF-MAP requests.

However, in order to provide a backward compatible definition of this feature in IF-MAP 2.1, extended identifiers MUST be encapsulated in an identity identifier of type "other".

The mechanism described in this section is an interim definition to ensure interoperability between MAP Servers and Clients implementing IF-MAP 2.1 and earlier versions of the protocol, by using a new type of identity and passing the extended identifier in the "name" attribute of the identity identifier.

IF-MAP 2.1 introduces the new TCG-defined type "extended" for identity of type "other".

Although extended identifiers have the syntactic form of identity identifiers in this revision of the IF-MAP specifications, any text in this or any TNC specification that mentions IF-MAP identity identifiers and does not specifically mention extended identifiers shall be understood to exclude extended identifiers.

In order to use extended identifiers in requests and responses, MAP Servers and Clients MUST convert the extended identifier to an encoded string as described below. They MUST create an identity identifier with type "other", set its "other-type-definition" attribute to "extended", and set its "name" attribute to the encoded extended identifier. The "administrative-domain" attribute of the identity identifier MUST NOT be specified.

The encoding of an extended identifier is defined as the canonical XML representation in which special characters are escaped. MAP Servers and Clients MUST convert extended identifier to a string, equivalent to what results from the following algorithm:

- 1. Produce the XML document representing the extended identifier.
- If the extended identifier element is qualified by a namespace prefix, remove the prefix and set the extended identifier namespace as the default for the element. The intent of this step is to remove any reference to the namespace prefix, which by definition is local to a particular XML document to prevent any ambiguity.
- 3. Normalize this document using the canonicalization procedure defined by the W3C[28].
- 4. Escape special characters present in the canonical representation using the encoding defined in the XML specifications[3]. This consists of replacing the seven characters [<>&""] by their by XML entities.<sup>2</sup>

Steps 2 and 3 ensure uniqueness of the XML representation of an extended identifier. This allows the use of binary match to compare two extended identifiers, which is compatible with the IF-MAP 2.0 specification in regards with the identity identifiers comparison. Since extended identifiers are structured objects, MAP Clients MUST normalize attributes and elements that are case-insensitive to lower-case.

MAP Servers and Clients MUST NOT create multiple layers of nested escaped extended identifiers. For XML validation of extended identifiers, the MAP server must perform one and only one round of un-escaping before checking against the schema.

The size restriction on identifiers of 1000 bytes specified in section 3.2 applies for extended identifiers as well. Note that the restriction applies to the enclosing identity identifier, which slightly reduces the limit for the extended identifier itself.

The execution of this algorithm on a network identifier (as defined in the previous section) would give the following output:

# Step 1:

```
<ns:network
  xmlns:ns="http://www.example.com/extended-identifiers"
  address="10.0.0.0"
  netmask="255.0.0.0"
  type="IPv4"
  administrative-domain=""/>
```

<sup>&</sup>lt;sup>1</sup> As of this writing, there is a more recent XML canonicalization procedure published by the W3C (<a href="http://www.w3.org/TR/xml-c14n2/">http://www.w3.org/TR/xml-c14n2/</a>), but it is a Working Draft and has not yet become an official W3C Recommendation.

<sup>&</sup>lt;sup>2</sup> Extended identifier values may already contain XML entities such a &lt;, in which case the & symbol will be escaped in this step. This results in a sequence of characters such as &amp;lt; for the example. This is expected and ensures that the decoding will reconstruct proper XML, containing the initial escape sequence &lt;

• Step 2:

```
<network
   xmlns="http://www.example.com/extended-identifiers"
   address="10.0.0.0"
   netmask="255.0.0.0"
   type="IPv4"
   administrative-domain=""/>
```

• Step 3:

```
<network xmlns="http://www.example.com/extended-identifiers"
address="10.0.0.0" netmask="255.0.0.0" type="IPv4"
administrative-domain=""></network>
```

• Step 4:

```
<network xmlns=&quot;http://www.example.com/extended-
identifiers&quot; address=&quot;10.0.0.0&quot;
netmask=&quot;255.0.0.0&quot; type=&quot;IPv4&quot;
administrative-domain=&quot;&quot;&gt;&lt;/network&gt;
```

Such an encoded identifier may be used in a publish request as follows:

```
<?xml version="1.0"?>
<ifmap:publish session-id="111"</pre>
xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <update>
     <identity name="&lt;network</pre>
xmlns="http://www.example.com/extended-identifiers"
address="10.0.0.0" netmask="255.0.0.0"
type=" IPv4" administrative-
domain=""&qt;</network&qt;" type="other" other-type-
definition="extended"/>
     <metadata>
        <meta:location ifmap-cardinality="singleValue">
           <name>HO</name>
        </meta:location>
     </metadata>
  </update>
</ifmap:publish>
```

#### 3.3 Metadata

Metadata takes the form of any XML element that is allowed to have the attributes in the metadataAttributes attributeGroup.

```
<xsd:attributeGroup name="metadataAttributes">
  <xsd:attribute name="ifmap-publisher-id"/>
  <xsd:attribute name="ifmap-timestamp" type="xsd:dateTime"/>
  <xsd:anyAttribute/>
  </xsd:attributeGroup>
```

MAP Clients SHOULD normalize to lower-case any metadata for which the data is not case sensitive before sending the metadata to the MAP Server, and SHOULD do the same normalization on a local basis, for purposes of comparison with metadata received from the MAP Server.

ifmap-publisher-id and ifmap-timestamp are special attributes (known as "operational attributes") that MAP Servers add to stored metadata. MAP Clients MUST NOT specify operational attributes in publish requests (section 3.7.1). MAP Servers MUST include operational attributes in search responses (section 3.7.2). If a change occurs to an operational attribute on a metadata element, MAP Servers MUST notify subscribers even if no change is made to the metadata itself. For example, if a MAP Client publishes location metadata, and then five minutes later publishes identical location metadata again, both events will result in notification from the MAP Server to subscribing MAP Clients of the same metadata, the latter with an updated ifmap-timestamp.

The ifmap- prefix in metadata attribute names is reserved for use by this specification and its successors. Metadata elements MUST NOT include attributes that begin with the ifmap- prefix other than attributes specified in this document or its successors. Any unrecognized attributes beginning with the ifmap- prefix MUST be ignored by MAP Clients and MAP Servers.

## 3.3.1 ifmap-publisher-id

ifmap-publisher-id is a unique value assigned by a MAP Server and associated with a specific MAP Client which performs a publish operation.

The ifmap-publisher-id is assigned by a MAP Server to identify a particular MAP Client. A MAP Server MUST NOT assign the same ifmap-publisher-id to multiple different MAP Clients and MUST consistently use the same ifmap-publisher-id for a particular MAP Client. The ifmap-publisher-id MUST NOT be a function of secret credentials, such as the password or private key. A MAP Client MUST be able to change credentials (e.g. new cert after expiration) and continue to be assigned the same ifmap-publisher-id. The ifmap-publisher-id MUST NOT be a function of time; it must remain consistent across time, and across multiple connections.

The MAP Server MAY include other server specific information when generating an ifmappublisher-id, which means the same MAP Client might be represented by two different ifmappublisher-ids on two different MAP Servers.

These rules require a MAP Server to maintain configuration information about each client that might publish data. The configuration information includes the client's ifmap-publisher-id. When a client connects, the MAP Server determines which client configuration to use to retrieve the ifmap-publisher-id.

A MAP Server MUST maintain a persistent mapping from the MAP Client's identifying attributes to the publisher-id. On receiving a newSession request, a MAP Server MUST select the publisher-id according to the mapping. The MAP Server MUST use the following identifying attributes to map a MAP Client to a publisher-id: its authentication method; public credentials; and the MAP Client's source IP address, if a list of permitted IP addresses or address ranges is provided by the administrator.

For basic authentication, the MAP Server MUST use the MAP Client's username as the identifying credential attribute. For certificate authentication, the MAP Server MUST use the Subject field of the client certificate, and the Issuer field of the certificate at the top of the client certificate chain (the "trust anchor") as the identifying credential attributes. A MAP server administrator should not configure two different trust anchors with same Issuer field, unless those trust anchors coordinate to ensure that the same subject name implies the same identity. Otherwise, overlapping credentials could cause security problems. For the Subject and Issuer field, a MAP Server MUST consider two fields whose value is equivalent under the comparison rules specified in section 3.2.2.3.1 to be the same. The certificate chain can have length 1 or greater.

The MAP Server MAY be configurable with a list of zero or more IP addresses or address ranges to which the MAP Client's source IP address may belong. Each list is intended to be a set of alternate addresses for a particular client (for example, a multi-homed client). If no IP addresses are specified, the MAP Server MUST NOT consider the source IP address of the MAP Client when mapping to the publisher-id.

# 3.3.2 ifmap-timestamp

ifmap-timestamp is the time, as understood by the MAP Server, of the completion of an IF-MAP publish operation. The granularity of ifmap-timestamp is one second. An ifmap-timestamp without a timezone component MUST be interpreted as UTC time.

# 3.3.3 ifmap-cardinality

A metadata type may be either singleValue or multiValue. The MAP Server or Client determines whether a metadata type is singleValue or multiValue using the ifmap-cardinality attribute.

All metadata type schemas MUST include either the singleValueMetadataAttributes attributeGroup or the multiValueMetadataAttributes attributeGroup (per the box below). Inclusion of one or the other of these attributeGroups ensures that all instances of a particular metadata type will have consistent ifmap-cardinality.

Every metadata item MUST include a valid ifmap-cardinality attribute (per the box below). ("Metadata item" means a child of a <metadata> element.) If a metadata item in a request lacks a valid ifmap-cardinality attribute, the MAP Server MUST return an InvalidMetadata errorResult. If a metadata item in an update request specifies different if-map cardinality from an instance of the same metadata type already associated with the identifier or link specified in the update request (in violation of the ifmap-cardinality requirement in the preceding paragraph), the MAP Server MUST return an InvalidMetadata errorResult. The MAP Server SHOULD NOT consider cardinality of instances of the same metadata type on identifiers or links other than the one specified in the update request.

Whenever there is an errorResult, the request MUST have no other effect. For the balance of this section, we assume that there is no errorResult.

If a metadata item in an update request specifies singleValue, the MAP Server MUST replace any previous instance of that metadata type associated with the same identifier or link with the new metadata.

If a metadata item in an update request specifies multiValue, the MAP Server MUST append the metadata to any existing metadata on the identifier or link even if it duplicates existing metadata on that identifier or link.

```
<xsd:attributeGroup name="singleValueMetadataAttributes">
  <xsd:attributeGroup ref="metadataAttributes"/>
  <xsd:attribute name="ifmap-cardinality" use="required">
   <xsd:simpleType>
      <xsd:restriction base="xsd:string">
        <xsd:enumeration value="singleValue"/>
      </xsd:restriction>
    </xsd:simpleType>
  </xsd:attribute>
</xsd:attributeGroup>
<xsd:attributeGroup name="multiValueMetadataAttributes">
  <xsd:attributeGroup ref="metadataAttributes"/>
 <xsd:attribute name="ifmap-cardinality" use="required">
    <xsd:simpleTvpe>
      <xsd:restriction base="xsd:string">
        <xsd:enumeration value="multiValue"/>
```

```
</xsd:restriction>
  </xsd:simpleType>
  </xsd:attribute>
  </xsd:attributeGroup>
```

Note that singleValueMetadataAttributes and multiValueMetadataAttributes both include the metadataAttributes attributeGroup.

# 3.3.4 Extension by Adding Attributes

Subsequent versions of this specification or other TNC specifications may define new XML attributes for IF-MAP elements. To anticipate this, the schema places <anyAttribute/> on every element's declaration.

#### 3.3.5 Lifetime of Metadata

Liveness is essential for much metadata: if metadata becomes stale it can create security exposures or other bad effects. Normally, the publishing client is responsible for keeping such metadata current. But if the client's session ends, the MAP Server can automatically delete such metadata.

A publisher may specify whether metadata should be deleted at session end by attaching the XML attribute lifetime to the update request. The values are lifetime="session" and lifetime="forever". "session" is the default.

If an element was published with lifetime="session" and the client session ends, either due to inactivity (see section 4.1.1) or at the client's request, the MAP Server MUST delete the metadata. This deletion MUST be completed before the publishing client is allowed to create another session.

The lifetime attribute is meaningful only in update requests. A client SHOULD not use it in a notify request and a MAP Server MUST ignore it if it appears there.

A MAP Server MUST retain all metadata from an update request until (a) it is explicitly deleted by a client, via a delete or purgePublisher request, (b) it is deleted at session end, as discussed above, or (c) the server deletes all data that has the same ifmap-publisher-id. This may happen due to hardware failure or administrator action, for example.

For uses of this attribute, see the IF-MAP Metadata for Network Security specification [15].

#### 3.3.6 Metadata Size

There are no explicit limits on the size of metadata. MAP Clients and Servers MUST support metadata at least 100000 bytes in length, and SHOULD support longer metadata. Specifically, this is a measure of the size of an individual metadata element within a metadata tag, in wire format. In other words, the length of a metadata element is determined by looking at the bytes used to represent that element on the wire in the publish request, starting with the open bracket of the metadata element and ending with its closing bracket.

If a MAP Server receives metadata from a MAP Client that exceeds its maximum metadata length, the MAP Server SHOULD respond with a MetadataTooLong error (see section 3.6.1). If a MAP Client receives metadata from a MAP Server that exceeds its maximum metadata length, the MAP Client SHOULD treat the operation as having failed and log an administrator-viewable message.

# 3.3.7 Operational Metadata types

Operational Metadata types enable MAP Clients to establish a context for IF-MAP operations. They are defined in a dedicated XML schema in section 10.2. This schema is separate from the base operation schema and has its own namespace:

"http://www.trustedcomputinggroup.org/2012/IFMAP-OPERATIONAL-METADATA/1"

Operational metadata differ from operational attributes in that the MAP Server does not automatically create operational metadata. Instead, they are created by MAP Clients as with other metadata. The reason they are designated "operational metadata" is that they are fundamental to the operation of the MAP Server.

For general guidance on usage of metadata, see section 3.1 of [15].

#### 3.3.7.1 client-time

Recommended for: device

The client-time metadata is used to detect clock skew between MAP Server and MAP Client. It is a singleValue metadata published on a device identifier that is unique and represents the MAP Client. MAP Clients SHOULD update the client-time metadata with a lifetime of session.

The client-time metadata has an attribute current-timestamp, which type is xsd:dateTime and which contains the current date and time of the MAP client at the time of the request in UTC.

The schema definition of the client-time metadata is:

# 3.4 Filters

An IF-MAP request may include filters to specify elements to which the request applies. A MAP Server MUST consider a filter consisting of the empty string as a request to match nothing.

```
<xsd:simpleType name="FilterType">
  <xsd:restriction base="xsd:string"/>
  </xsd:simpleType>
```

All FilterType values MUST be constructed with the IF-MAP filter syntax, which is defined by the following grammar:

```
Filter
                        ::= ElemOrExpr
ElemOrExpr
                        ::= ElemExpr ( "or" ElemExpr ) *
ElemExpr
                        ::= ( ( QName ) ( "[" PredOrExpr "]" )? )
                              | ( "[" PredOrExpr "]" )
PredOrExpr ::= PredAndExpr ( "or" PredAndExpr ) *
PredAndExpr ::= PrimaryPredExpr ( "and" PrimaryPredExpr ) *
PrimaryPredExpr ::= PredExpr | ParenPredExpr
::= PrimaryPredExpr
ParenPredExpr ::= "(" PredOrExpr ")"

PredExpr ::= Selector Operation Value

Selector ::= ( ( ElemSelector ) ( "/" AttributeSelector )? )
                               | AttributeSelector
ElemSelector ::= QName ( "/" QName ) *
AttributeSelector ::= "@" QName
Operation ::= "=" | "!=" | "<" | ">" | "<=" | ">="
Value
                        ::= Literal
Literal ::= NumericLiteral | StringLiteral | DoubleLiteral | IntegerLiteral | DecimalLiteral | DoubleLiteral | Digits
```

A filter consists of a set of ElemExprs, which are expressions for selecting elements. ElemExprs may be combined using "or" and parentheses. ElemExprs may not be combined using "and" since such combinations would typically result in filters that match no elements.

An ElemExpr may select elements based on element name, attributes and subelements, or both. To select elements by name, an ElemExpr with a QName is used. To select elements by attributes and subelements, a set of PredExprs (for "predicate expressions") inside square brackets is used. PredExprs may be combined using "and", "or", and parentheses.

A QName is the name of an XML element or attribute. A QName may optionally contain a prefix followed by a ":" character.

A PredExpr consists of a Selector, an Operation, and a Value. A Selector is a path expression that specifies matching subelements and/or attributes. Subelements are matched against QNames, and attributes are matched against QNames preceded by "@" prefixes.

Subelements and attributes may be matched against Values using the Operations "=", "!=", "<", ">", "<=", and ">=". If both the Selector and the Value are numeric, then numeric comparisons are used. Otherwise, case-sensitive string comparisons are used.

Given the xmlns attribute xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-METADATA/2", here are some example IF-MAP filters:

- meta:role
- meta:vlan[administrative-domain="Main Campus" and name>=30 and name<=152]
- meta:role[name="sales"] or meta:vlan[name=42]
- meta:event[confidence > 50 and significance="critical"]
- [@ifmap-publisher-id="my publisher id"]

Given a vendor-specific metadata schema and xmlns attribute xmlns:vend="http://example.com/IFMAP/metadata-schema/1"

vend:ike-policy[@gateway="1.2.3.4" and phase1/@identity="joe"]

In contexts where an IF-MAP filter is used, the filter is applied separately to each individual piece of metadata. Conceptually, an ElemExpr matches a top-level node in an XML document consisting of a single piece of metadata. The result of applying a filter to a piece of metadata is either "match" or "don't match".

The namespace prefixes in a filter MUST be declared in the XML document containing the filter, and the declaration of the namespace prefix MUST apply to the scope of the filter. Bear in mind that implementations - either client or server - are able to specify arbitrary prefixes, so it is a bad idea to assume that (for example) meta: always refers to the IF-MAP Metadata for Network Security 1.0 schema. A QName in a filter with no namespace prefix refers to the default namespace of the XML document it is contained in.

## 3.5 XML Validation

MAP Servers and Clients have the ability to assert that IF-MAP XML message documents adhere to some or all of their specified XML schemas. A MAP Server MAY perform XML validation on non-metadata (i.e. operations and identifiers) and on metadata. If a MAP Server validates non-metadata and a request contains invalid non-metadata XML, the MAP Server MUST respond with an errorResult indicating InvalidIdentifier, InvalidIdentifierType, or IdentifierTooLong, as applicable, or Failure if there is another error. (If more than one of these errors is present, the MAP Server may choose which error code to report.) If a MAP Server detects invalid metadata in a request, it MUST respond with an InvalidMetadata errorResult. MAP Servers and Clients SHOULD inform each other about whether transmitted XML has been validated. A MAP Server MUST NOT assert that metadata is valid unless it has validated all of the metadata it returns.

Per the requirements of section 2.6.3, a MAP Server is required to accept all well-formed metadata, including vendor-specific metadata for which the MAP has no schema. In practice, if the MAP Server has one particular vendor-specific schema but not another, the MAP Server should allow all metadata through except metadata that has been identified as invalid. A MAP Server MAY provide an option to operate in a "locked-down" mode, in which it rejects all metadata for which it does not have the schema.

Even if a MAP Server does validate XML, any MAP Clients it communicates with MAY validate XML that they receive.

In order to allow MAP Clients and Servers to communicate about whether or not XML has been validated, IF-MAP requests and responses include the validationAttributes attributeGroup.

```
<xsd:attributeGroup name="validationAttributes">
    <xsd:attribute name="validation" use="optional">
        <xsd:simpleType>
        <xsd:restriction base="xsd:string">
              <xsd:enumeration value="None"/>
              <xsd:enumeration value="BaseOnly"/>
              <xsd:enumeration value="MetadataOnly"/>
              <xsd:enumeration value="All"/>
              </xsd:restriction>
        </xsd:simpleType>
        </xsd:attribute>
    </xsd:attributeGroup>
```

# 3.6 Error Responses

IF-MAP involves the client sending requests to the server, and the server sending responses back to the client. A MAP Server MUST respond to every MAP Client request. If a MAP Client request cannot be processed, the MAP Server MUST respond with an errorResult element and appropriate error code and message, or with a lower-level error response (e.g. SOAP). Responses to search and poll requests include additional results which are described in detail in sections 3.7.3 and 3.7.5.

# 3.6.1 Error Codes in responses

A response from a MAP Server may indicate an error by including an errorResult element:

```
<xsd:complexType name="ErrorResultType">
  <xsd:sequence>
    <xsd:element name="errorString" type="xsd:string"/>
 </xsd:sequence>
  <xsd:attribute name="errorCode" use="required">
    <xsd:simpleType>
     <xsd:restriction base="xsd:string">
        <xsd:enumeration value="AccessDenied"/>
        <xsd:enumeration value="Failure"/>
        <xsd:enumeration value="InvalidIdentifier"/>
        <xsd:enumeration value="InvalidIdentifierType"/>
        <xsd:enumeration value="IdentifierTooLong"/>
        <xsd:enumeration value="InvalidMetadata"/>
        <xsd:enumeration value="InvalidSchemaVersion"/>
        <xsd:enumeration value="InvalidSessionID"/>
        <xsd:enumeration value="MetadataTooLong"/>
        <xsd:enumeration value="SearchResultsTooBig"/>
       <xsd:enumeration value="PollResultsTooBig"/>
        <xsd:enumeration value="SystemError"/>
     </xsd:restriction>
   </xsd:simpleType>
  </xsd:attribute>
  <xsd:attribute name="name"/>
</xsd:complexType>
```

The meanings of the error codes are:

Code	Meaning
AccessDenied	The MAP Client issued an unauthorized request. Which requests are allowed from a particular client depends on configuration settings of the MAP Server which are beyond the scope of this document.
	A MAP Server MUST NOT reject a search, poll, or subscribe request with an AccessDenied error as a result of an authorization decision. Rather, search results are to be censored (see section 3.7.2.8, The Search Algorithm). A MAP Server MUST reject any other unauthorized request with AccessDenied, unless another error takes precedence. Precedence of errors is implementation-dependent.
Failure	The MAP Server was unable to successfully process a request for an unspecified reason.

InvalidIdentifier	Syntax of an identifier in the request is invalid. For example, an ip-address identifier of 1.2.3.A would result in an InvalidIdentifier error.
InvalidIdentifierType	An unrecognized identifier type was specified within an identifier element in the request.
IdentifierTooLong	The MAP Client specified an identifier that exceeds the maximum identifier size supported by the server.
InvalidMetadata	Invalid metadata value in the request. This can happen if the specified metadata does not match the schema associated with its type.
InvalidSchemaVersion	The MAP Server was unable to process the metadata specified in the request because the MAP Client and MAP Server do not agree on the schema version.
InvalidSessionID	The MAP Client specified an invalid session-id.
MetadataTooLong	The MAP Client specified metadata that exceeds the maximum identifier size supported by the server.
SearchResultsTooBig	A search or subscribe command generates too much data.
PollResultsTooBig	Updates that match the client's subscription have generated too much data
SystemError	The MAP Server was unable to successfully process a request because of a system error on the server

The name attribute in an errorResult element is used for poll results to indicate the name of the subscription that caused an error (see section 3.7.5).

# 3.6.2 Error Strings in responses

If present, the errorString in an errorResult element contains a human readable string further describing the error that occurred. MAP Servers SHOULD include a good errorString to aid in debugging.

If the errorCode is AccessDenied and the request was publish or notify, errorString SHOULD describe one metadata item to which access was denied: it SHOULD include the item's identifier or link and metadata type.

# 3.6.3 Logging of Errors in Responses

A MAP Client SHOULD log errors so that administrators can trace the causes of IF-MAP errors. Log messages SHOULD include the errorCode as well as the errorString if present.

# 3.7 Client Requests and Server Responses

MAP Clients interact with MAP Servers by sending requests. MAP Servers interact with MAP Clients by sending responses.

All MAP Client requests except for newSession MUST include a session-id attribute, which is specified in the IF-MAP schema using the sessionAttributes attributeGroup.

```
<xsd:attributeGroup name="sessionAttributes">
  <xsd:attribute name="session-id" type="xsd:string"
    use="required"/>
  </xsd:attributeGroup>
```

# 3.7.1 publish

A publish request may create, modify, or delete metadata associated with one or more identifiers or links. A publish request may also be used to tell the MAP Server to notify subscribers about the existence of transitory, non-persistent metadata. Publish requests are for publishing metadata and not creating or destroying identifiers or links. Identifiers and links are never explicitly created or destroyed. Conceptually, all identifiers exist at all times (see section 2.6.1) and links between identifiers have no meaning without having metadata attached to them. A successful metadata publish MUST result in a publishReceived message. Otherwise, the entire publish request MUST fail without effect and the response MUST contain an errorResult element with an errorCode attribute indicating the cause of the failure.

There are three subtypes of publish: update, notify and delete. A MAP Server MUST process valid publish messages which contain any combination of the three publish subtypes.

```
<xsd:complexType name="UpdateType">
  <xsd:sequence>
    <xsd:choice minOccurs="1" maxOccurs="2">
      <xsd:element name="access-request"</pre>
        type="AccessRequestType"/>
     <xsd:element name="identity" type="IdentityType"/>
     <xsd:element name="ip-address" type="IPAddressType"/>
      <xsd:element name="mac-address" type="MACAddressType"/>
      <xsd:element name="device" type="DeviceType"/>
    </xsd:choice>
    <xsd:element name="metadata" type="MetadataListType"</pre>
     minOccurs="1" maxOccurs="1"/>
  </xsd:sequence>
  <xsd:attribute name="lifetime" default="session">
    <xsd:simpleType>
      <xsd:restriction base="xsd:string">
        <xsd:enumeration value="session"/>
        <xsd:enumeration value="forever"/>
      </xsd:restriction>
    </xsd:simpleType>
  </xsd:attribute>
</xsd:complexType>
<xsd:complexType name="DeleteType">
  <xsd:sequence>
    <xsd:choice minOccurs="1" maxOccurs="2">
      <xsd:element name="access-request"</pre>
        type="AccessRequestType"/>
      <xsd:element name="identity" type="IdentityType"/>
      <xsd:element name="ip-address" type="IPAddressType"/>
      <xsd:element name="mac-address" type="MACAddressType"/>
      <xsd:element name="device" type="DeviceType"/>
    </xsd:choice>
 </xsd:sequence>
  <xsd:attribute name="filter" type="FilterType" use="optional"/>
</xsd:complexType>
<xsd:complexType name="PublishRequestType">
```

#### 3.7.1.1 update

update adds or replaces metadata associated with identifiers and links. An update request with ifmap-cardinality="singleValue" MUST replace the previous value for that metadata type if it exists on the MAP Server. An update request with ifmap-cardinality="multiValue" MUST append the new value to a list of values for that metadata type on the MAP Server.

For example, a PDP publishes a list of roles to a user:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:publish session-id="111">
      <update>
        <identity name="joe" type="username"/>
        <metadata>
          <meta:role ifmap-cardinality="multiValue">
            <name>Guest</name>
          </meta:role>
          <meta:role ifmap-cardinality="multiValue">
            <name>Contractor</name>
          </meta:role>
        </metadata>
      </update>
    </ifmap:publish>
  </env:Body>
</env:Envelope>
```

#### 3.7.1.2 notify

notify tells the MAP Server to notify subscribers with metadata that does not persist in the database. The format of a notify operation is the same as the format of an update operation. One common use of notify is with event metadata, to notify other MAP Clients about events without storing events in the MAP Server.

Metadata published with notify MUST be queued for delivery to all clients with subscriptions whose searches match the published data at the time the data is published. Metadata published with notify MUST be delivered to clients inside notifyResult elements within pollResult elements (see section 3.7.5). Metadata published with notify MUST NOT be delivered to clients in response to a search request. See section 5 of [29] for recommendations on backwards-compatible handling of metadata published with notify between IF-MAP 2.x and IF-MAP 1.x implementations.

For example, a Sensor publishes event metadata using notify:

```
<env:Envelope</pre>
```

```
xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Bodv>
    <ifmap:publish session-id="111">
      <notify>
        <ip-address value="192.0.2.11" type="IPv4"/>
        <metadata>
          <meta:event ifmap-cardinality="multiValue">
            <name>attack</name>
            <discovered-time>2009-05-30T13:10:11</discovered-</pre>
time>
            <discoverer-id>1273</discoverer-id>
            <magnitude>45</magnitude>
            <confidence>100</confidence>
            <significance>important</significance>
            <type>worm infection</type>
          </meta:event>
        </metadata>
      </notify>
    </ifmap:publish>
  </env:Body>
</env:Envelope>
```

#### 3.7.1.3 delete

delete removes metadata from identifiers and links; identifiers and links are never explicitly deleted. A MAP Server MUST delete metadata specified by a valid delete message.

If a delete request has no filter, a MAP Server MUST delete all metadata associated with the identifier or link. If a delete request has a filter that is the empty string, the MAP Server MUST delete nothing.

For example, when an IF-MAP enabled DHCP server revokes the lease on an IP address it deletes the associated metadata from the link between the ip-address identifier and the macaddress identifier.

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:publish session-id="111">
      <delete
        filter='meta:ip-mac[@ifmap-publisher-id="222"]'>
        <ip-address value="192.0.2.11"/>
        <mac-address value="00:11:22:33:44:55"/>
      </delete>
    </ifmap:publish>
  </env:Body>
</env:Envelope>
```

#### 3.7.1.4 Multiple operations in a single publish request

When a publish request contains multiple update and/or delete elements which operate on the same identifiers or links, the result of the publish request MUST be consistent with the update and delete elements having been applied to the IF-MAP database in the order in which they are specified by the client.

An IF-MAP Client MUST publish multiple operations in a single publish request when the operations are atomically related. An IF-MAP Client MUST refrain from publishing multiple operations in a single publish request for all reasons other than an achieving atomic database semantics, for example, but not limited to, any attempts to increase efficiency of communication with the IF-MAP Server.

A MAP Client SHOULD refrain from publishing very frequent updates to the same metadata. If a MAP Client is observing rapidly changing behavior in the network that needs to be reflected in MAP, the MAP Client SHOULD throttle its publish requests for that metadata to a reasonable rate such as once per second.

See section 3.10 for further discussion of the atomicity of multiple operations in a single publish request.

#### **3.7.2** search

A search request retrieves metadata associated with an identifier and any linked identifiers.

#### 3.7.2.1 The Retrieval Model

The retrieval model is that of an ever-widening search of an arbitrarily connected graph by examination and rule matching of metadata on identifiers and links. The results are bounded by reachability by following links with specified metadata types attached, to a specified maximum result depth, to a specified maximum result size, and stopping at specified terminal identifier types.

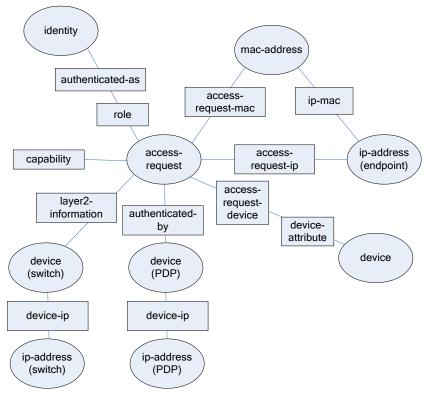


Figure 3

It may be helpful to consider the MAP Server state as a graph where searches find connected sub-graphs starting at a particular node. Figure 3 depicts identifiers as ovals, links as lines, and metadata as squares.

The following six values parameterize searches:

#### 3.7.2.2 identifier

identifier specifies the starting place of the search.

#### 3.7.2.3 match-links

match-links specifies the criteria for positive matching for including metadata from any link visited in the search. match-links also specifies the criteria for including linked identifiers in the search. If there is no match-links attribute, all links that have metadata attached are visited (subject to depth and other search criteria). If an empty match-links attribute is specified, no links are visited in the search.

#### 3.7.2.4 max-depth

max-depth specifies the maximum distance of any included identifiers. Distance is measured by number of links away from the starting identifier.

### 3.7.2.5 max-size

max-size specifies the maximum size of the results. Specifically, this is a measure of the size of the searchResult element or pollResult element in its entirety, in wire format. This excludes the SOAP envelope and result wrapper; effectively, it includes everything under the ifmap:response element.

### 3.7.2.6 result-filter

The filter specifies any further rules for deleting data from the results. If there is no result-filter attribute, all metadata on all identifiers and links that match the search is returned to the client. If an empty result-filter attribute is specified, the identifiers and links that match the search are returned to the client with no metadata.

### 3.7.2.7 terminal-identifier-type

The terminal-identifier-type specifies identifier types that when encountered terminate a search. This is used when the depth of a search might otherwise cause the search to gather metadata associated with more links or identifiers than desired. Metadata associated with a terminal identifier type is included in search results if it matches result-filter. Syntactically, terminal-identifier-type's value is a comma-separated list of one or more of the following strings:

- access-request
- identity
- ip-address
- mac-address
- device

If a MAP Server receives an unrecognized terminal-identifier-type, it MUST return an InvalidIdentifierType errorResult.

### 3.7.2.8 The Search Algorithm

MAP Servers MUST provide results equivalent, with respect to the identifiers, links, and metadata, to a search which would result from the following algorithm.

Some terms and conditions:

A search is specified in IF-MAP syntax for SearchRequestType (see below).

The record contains the results and is returned to the MAP Client.

Current depth is defined as the number of links between the current identifier and the starting identifier.

A sub-result contains partial results.

#### Algorithm:

- 1. Run recursive search subroutine below with the search identifier and depth zero.
- If there is a "result-filter," apply it to the results, deleting any unmatched metadata from the results.
- 3. Give the results to the client or return an error (and no results) indicating max-size was reached.

#### Recursive Search Subroutine:

- 1. Start at the current identifier, with empty current results, at the current depth.
- 2. Add any metadata on the current identifier to current results.
- 3. If the current identifier's type is contained within "terminal-identifier-type", return current results.
- 4. If the current depth is greater than or equal to "max-depth", return current results.
- 5. For all links associated with the current identifier, add all metadata on the links that match the "match-links" filter to current results. If there is no "match-links" filter, add to current results all metadata on all links associated with the current identifier. Remember the set of links added in this step for use in step #6 below.
- 6. For all identifiers associated with the current identifier via links remembered in step 5, start the recursive search subroutine (step 1) with a depth equal to the current depth plus one. Add the return value of each recursive search subroutine to current results.
- 7. Return current results.

If the MAP contains any metadata that the MAP Client is not authorized to read, the MAP Server MUST process the search as if that metadata were not present. That is, the MAP Server must behave as if it took an atomic snapshot of the MAP store, censored all metadata that the MAP Client was not authorized to read, and applied the algorithm to the censored MAP store.

If a MAP Client does not specify max-depth, the MAP Server MUST process the search with a max-depth of zero.

MAP Servers MUST support size constraints up to and including 100KB<sup>3</sup>. If a MAP Client does not specify max-size, the MAP Server MUST process the search with a max-size of 100KB. If a MAP Client specifies a max-size that exceeds what the MAP Server can support, the MAP Server MUST enforce its own maximum size constraints.

A MAP Server MUST return an error (and no partial results) if result exceeds max-size. In other words, the MAP Client will get back either full results or an error. The table below summarizes the possible combinations concerning max-size requests.

Client's Requested "max-size" value	Server's maximum supported result size	Size of search result	Server's response
Unspecified	ANY (i.e. >= 100KB)	<=100KB	Result
Unspecified	ANY (i.e. >= 100KB)	>100KB	Error - result too

<sup>&</sup>lt;sup>3</sup>A limit is specified so that MAP Server implementations may protect themselves from resource exhaustion due to unreasonable searches. 100KB is large enough to return results for reasonable searches.

			large
specified (i.e. > 0)	< client's requested "max-size"	<= server's maximum supported result size	Result
Specified (i.e. > 0)	< client's requested "max-size"	> server's maximum supported result size	Error – result too large
specified (i.e. > 0)	>= client's requested "max-size"	<= client's requested "max-size"	Result
specified (i.e. > 0)	>= client's requested "max-size"	> client's requested "max-size"	Error – result too large

```
<xsd:complexType name="SearchType">
  <xsd:sequence>
   <xsd:choice minOccurs="1" maxOccurs="1">
      <xsd:element name="access-request"</pre>
       type="AccessRequestType"/>
      <xsd:element name="identity" type="IdentityType"/>
      <xsd:element name="ip-address" type="IPAddressType"/>
      <xsd:element name="mac-address" type="MACAddressType"/>
      <xsd:element name="device" type="DeviceType"/>
    </xsd:choice>
  </xsd:sequence>
  <xsd:attribute name="match-links" type="FilterType"/>
 <xsd:attribute name="max-depth" type="xsd:unsignedInt"/>
  <xsd:attribute name="max-size" type="xsd:unsignedInt"/>
  <xsd:attribute name="result-filter" type="FilterType"/>
  <xsd:attribute name="terminal-identifier-type"</pre>
    type="xsd:string"/>
</xsd:complexType>
```

SearchType is used by SearchRequestType as well as SubscribeRequestType (see section 3.7.4.1).

For example, when a Flow Controller detects a new flow from a previously unseen IP address, it searches a MAP Server for the list of capabilities assigned to the corresponding access-request to make enforcement decision about this flow:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:search session-id="123"</pre>
```

```
match-links="meta:access-request-ip or meta:ip-mac or
meta:access-request-mac"
   max-depth="3" result-filter="meta:capability or
meta:device-attribute or meta:roles"
   terminal-identifier-type="identity,device">
        <ip-address value="192.0.2.11" type="IPv4"/>
        </ifmap:search>
        </env:Body>
   </end:Envelope>
```

### 3.7.3 Search Results

A successful search MUST result in a response message containing a searchResult element comprised of identifiers and links along with their associated metadata. The resulting XML document contains a resultItem element for each node and each edge in the metadata graph that matches the query. The XML structure itself does not directly reflect the structure of the metadata graph. Metadata appearing in a searchResult is filtered by the result-filter attribute in the search or subscription corresponding to the searchResult. If the result-filter filters out all metadata associated with an identifier or link, the identifier or link MUST still be included in the searchResult even though no metadata is associated with the identifier or link in the search result. If no result-filter is present in a search or subscription, ALL metadata that matches the search MUST be returned.

Since all identifiers for a given identifier type are always valid to search, the MAP Server MUST never return an "identifier not found" error when searching for an identifier. In this case, the MAP Server MUST return the identifier with no metadata or links attached to it.

A searchResult consists of zero or more ResultItems. Each ResultItem contains a) either an identifier, or a link (denoted by two identifiers), and b) zero or more items of metadata that were found attached to the identifier or link.

Each search result may contain a name attribute. The name attribute is used for poll results (see section 3.7.5).

```
<xsd:complexType name="ResultItemType">
  <xsd:sequence>
    <xsd:choice minOccurs="1" maxOccurs="2">
      <xsd:element name="access-request"</pre>
        type="AccessRequestType"/>
      <xsd:element name="identity" type="IdentityType"/>
      <xsd:element name="ip-address" type="IPAddressType"/>
      <xsd:element name="mac-address" type="MACAddressType"/>
      <xsd:element name="device" type="DeviceType"/>
    </xsd:choice>
    <xsd:element name="metadata" type="MetadataListType"</pre>
      minOccurs="0" maxOccurs="1"/>
 </xsd:sequence>
</xsd:complexType>
<xsd:complexType name="SearchResultType">
 <xsd:sequence>
   <xsd:element name="resultItem" type="ResultItemType"</pre>
     minOccurs="0" maxOccurs="unbounded"/>
 </xsd:sequence>
  <xsd:attribute name="name"/>
</xsd:complexType>
```

For example, a MAP Server may respond to the "search" request from the example above with the following message:

```
<?xml version="1.0"?>
<env:Envelope</pre>
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:response>
      <searchResult>
        <resultItem>
          <ip-address value="192.0.2.11" type="IPv4"/>
        </resultItem>
        <resultItem>
          <access-request name="123"/>
          <metadata>
            <meta:capability ifmap-cardinality="multiValue">
              <name>finance-server-access</name>
            </meta:capability>
          </metadata>
        </resultItem>>
        <resultItem>
          <ip-address value="192.0.2.11" type="IPv4"/>
          <access-request name="123"/>
        </resultItem>
      </searchResult>
    </ifmap:response>
  </env:Body>
</env:Envelope>
```

### 3.7.4 subscribe

A MAP Client uses subscribe requests to manage its subscription to searches which may be polled on a MAP Server.

A subscription is a list of SearchType items. The subscription list is consulted by the MAP Server when determining what clients need to be notified about the results of a publish request.

A MAP Server MUST maintain only one subscription list per connected MAP Client.

A subscribeRequest contains one or more update or delete elements used to manage the subscription list.

A MAP Server MUST respond to a valid subscribe message with a subscribeReceived message. If the subscribeRequest is not valid, the MAP Server MUST respond with an appropriate errorResult.

When a MAP Client initially connects to a MAP Server, the MAP Server MUST delete any previous subscriptions corresponding to the MAP Client. In other words, subscription lists are only valid for a single MAP Client session.

```
<xsd:element name="update">
        <xsd:complexType>
          <xsd:complexContent>
            <xsd:extension base="SearchType">
              <xsd:attribute name="name" type="xsd:string"</pre>
               use="required"/>
            </xsd:extension>
          </xsd:complexContent>
        </xsd:complexType>
      </xsd:element>
      <xsd:element name="delete" type="DeleteSearchRequestType"/>
    </xsd:choice>
 </xsd:sequence>
  <xsd:attributeGroup ref="sessionAttributes"/>
  <xsd:attributeGroup ref="validationAttributes"/>
</xsd:complexType>
```

### 3.7.4.1 update

update adds or changes subscribed searches. Each subscribed search is identified by a name attribute. The value of the name attribute is generated and managed by the MAP Client. To add a new search request to a subscription, the MAP Client specifies a new name attribute on the update element. To replace an existing search request, the MAP Client specifies the name attribute of an existing search. The value of the name attribute MUST be a string between 1 and 20 characters in length. For instance, a MAP client specifying a unique integer value as the name of each search might use "0" for the first search in an IF-MAP session and increment by one for each successive search it makes in the same session. The client MUST specify the name attribute in every update element of a subscriptionRequest.

For example, a Flow Controller subscribes to a MAP Server for changes in the list of roles assigned to an IP address via access-request and identity to make enforcement decisions about this flow:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:subscribe session-id="111">
      <update name="35" result-filter="meta:role"</pre>
        match-links="meta:access-request-ip or
      meta:access-request-mac or meta:ip-mac or
      meta:access-request-identity"
        max-depth="3">
          <ip-address value="192.0.2.11" type="IPv4"/>
      </update>
    </ifmap:subscribe>
  </env:Body>
</env:Envelope>
```

#### 3.7.4.2 delete

delete removes the subscribed search associated with the specified name.

For example, a Flow Controller deletes its subscription to a MAP Server for changes in the list of roles assigned to an AR:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:subscribe session-id="111">
        <delete name="35"/>
        </ifmap:subscribe>
      </env:Body>
  </env:Body>
  </env:Envelope>
```

## 3.7.5 poll

A poll request is sent by a MAP Client to a MAP Server to request notification of metadata changes based on the MAP Client's subscription. Metadata may be changed by publish requests (section 3.7.1), purgePublisher requests (section 3.7.6), or automatic deletion of metadata by the MAP Server (section 3.3.5).

```
<xsd:complexType name="PollRequestType">
  <xsd:attributeGroup ref="validationAttributes"/>
  <xsd:attributeGroup ref="sessionAttributes"/>
  </xsd:complexType>
```

A MAP Server MUST respond to a poll request with a pollResult message, an endSessionResult message, or an errorResult message (see section 4). If poll results are too big, or any other error occurs that can affect multiple subscriptions, the MAP Server MUST respond with an errorResult message and MUST invalidate all of the client's subscriptions. After receiving an errorResult message in response to a poll, a client will need to issue new subscribe requests in order to receive more poll results.

If no such general error occurs, but a particular subscription's results are too big, or any other error occurs that affects only a particular subscription, the MAP Server MUST respond with a pollResult message containing an errorResult element, in which the name attribute of the errorResult element is set to the name of the subscription that caused the error, and the MAP Server MUST invalidate and remove only the subscription that caused the error.

In response to a poll request, the MAP Server checks to see if any search results are available for subscriptions the client has made. If any results are available, the MAP Server MUST send a pollResult response containing search results. If no results are available, including the case where there are no active subscriptions for this client, the MAP Server MUST NOT send a response to that poll at that time. At some future time when metadata changes occur that match client subscriptions, the MAP Server MUST send a pollResult response containing search results.

The first time a pollResult contains search results for a new subscription, the search results MUST consist of the complete set of identifiers, links, and metadata for the subscription as specified in section 3.7.2.1. The complete search results are sent to the MAP Client in a searchResult element. Subsequent pollResults (known as "delta pollResults") MUST contain updates in updateResult elements as metadata is added and deletes in deleteResult elements as metadata is removed. The updateResult and deleteResult elements returned by the server MUST reflect ALL of the updates which have occurred since the last poll which affect the client's subscriptions. The server MUST NOT compress search results by removing updateResult and deleteResult elements which cancel each other out. The server MAY return the accumulated result elements in multiple pollResult messages. The server accomplishes this by returning a subset of the accumulated results to the client in response to a single poll request. In response to the next poll request the server returns another subset, continuing in this fashion until all

pollResults have been sent. Note that atomic changes require special handling; see section 3.10 for details.

A metadata change may cause a subscription to traverse a new link, or to stop traversing a link . When a subscription result changes after an initial searchResult message has been sent, the MAP Server informs the MAP Client about the metadata that was added or removed to the subscription result, using updateResult and deleteResult elements. The server SHOULD return the accumulated results to the client as soon as possible. For a client that does not have an active poll request, the server MUST retain metadata changes until the client issues a poll request or the client's session ends.

The server MUST return a separate searchResult, updateResult, deleteResult or errorResult element for each subscription that has changes. Each searchResult, updateResult, deleteResult and errorResult element in a pollResult response MUST include a name attribute which identifies the subscription corresponding to the result.

The server MUST NOT return searchResult, updateResult or deleteResult elements for a subscription that has no changes associated with it.

pollResult is also used to send metadata to MAP Clients that a MAP Client publishes using the notify publish subtype. When a MAP Client publishes using notify, the MAP Server MUST add the published metadata to the poll results for each subscriber whose subscription matches the published metadata. For each such client that has an active poll request, the MAP Server SHOULD return the accumulated search results to the client as soon as possible. For a client that does not have an active poll request, the MAP Server MUST retain metadata published using notify until the client issues a poll request or the client's session ends. Metadata published using notify MUST be sent to a subscribing MAP Client in a notifyResult element.

notifyResult is only used to return metadata that was published using notify, even if other metadata matches the result-filter in the subscription. A MAP Client receiving a notifyResult MUST NOT assume that metadata missing from a notifyResult has been deleted.

When processing pollResults, a MAP Client SHOULD consider a result as the combination of metadata, identifier, result type (search, notify, update, delete, or error), and subscription name, but not the manner in which the results are encoded in the XML. When generating delta pollResults, a MAP Server MUST ensure that metadata elements are delivered in the same order they are received, and a MAP Client SHOULD maintain the order of metadata elements as delivered in the XML when processing results.

Because the server might choose to group the results differently, it SHOULD NOT be assumed that there is a 1:1 relationship between the number of notify requests and actual notifyResult responses. For example, the following two results are functionally equal:

```
<ifmap:response>
      <pollResult>
        <notifyResult name="sub1">
          <resultItem>
            <identity type="username" name="id1"></identity>
              <meta:event ifmap-cardinality="multiValue"</pre>
                ifmap-publisher-id="x"
                ifmap-timestamp="xxx">...event1...</meta:event>
            </metadata>
          </resultItem>
        </notifyResult>
        <notifyResult name="sub1">
          <resultItem>
            <identity type="username" name="id1"></identity>
            <metadata>
              <meta:event ifmap-cardinality="multiValue"</pre>
```

```
<ifmap:response>
      <pollResult>
        <notifyResult name="sub1">
          <resultItem>
            <identity type="username" name="id1"></identity>
              <meta:event ifmap-cardinality="multiValue"</pre>
                ifmap-publisher-id="x"
                ifmap-timestamp="xxx">...event1...</meta:event>
              <meta:event ifmap-cardinality="multiValue"</pre>
                ifmap-publisher-id="x"
                ifmap-timestamp="xxx">...event2...</meta:event>
            </metadata>
          </resultItem>
        </notifyResult>
      </pollResult>
   </ifmap:response>
```

A MAP Server MUST buffer at least 5,000,000 bytes of poll results for each MAP Client (see section 4.3). If the size of a MAP Client's poll results exceeds the MAP Server's limit or the client-specified limit, the MAP Server MUST indicate this to the MAP Client by responding to a poll request with an errorResult message (not a pollResult message containing an errorResult element) containing an errorCode of PollResultsTooBig. In this situation, the MAP Server MAY opt to first return a subset of the accumulated result elements (e.g. notifyResult, searchResult, updateResult, etc.) before responding to the next poll request with an errorResult response.

The figure below illustrates subscription and polling between the MAP Client and MAP Server.

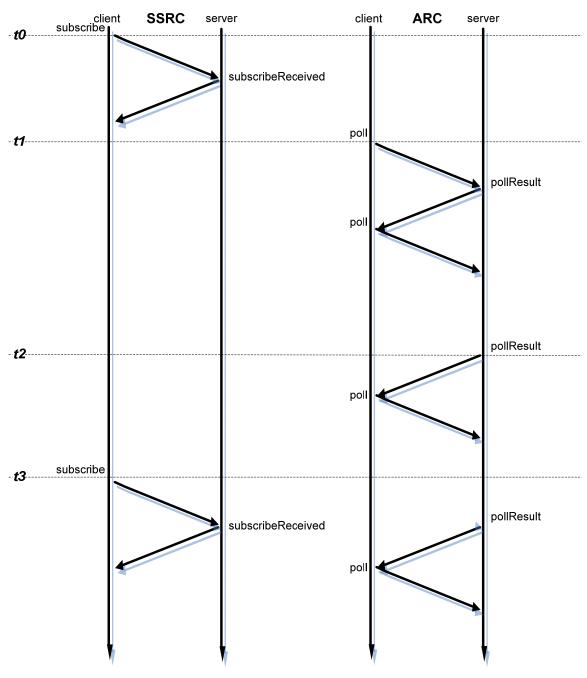


Figure 4

The figure shows two channels between the client and the server (see section 4 for a full explanation of SSRC and ARC). On the SSRC channel, the client sends subscribe requests. On the ARC channel, the client sends poll requests. In the figure, the vertical arrows represent elapsed time starting at the top. At t0, the client sends a subscribe request, and the server responds immediately with a subscribeReceived response. At t1, the client sends a poll request. Since the client has already subscribed and the subscription search matches some results, the server immediately replies with a pollResult response containing the search results. Upon receiving the pollResult response, the client issues another poll request. When the server receives the second poll request, the server does not respond right away because there are no changes to the search results since the last poll.

At t2, another MAP Client makes changes to the IF-MAP metadata that match the subscription. The server sends a pollResult response containing the new search results. This pollResult is in response to the last poll request the client issued. When the client receives the pollResult response it issues another poll request. Again, the server does not respond right away because there are no more changes to the search results.

At t3, the client issues a subscribe request on the SSRC channel that alters the search results for the subscription. On the SSRC channel, the server sends a subscribeReceived response. At the same time, the server sends a pollResult response on the ARC channel containing the new search results. When the client receives the pollResult response, it sends another poll request so the client can be notified of further changes.

A race condition is inherent in updating a subscribed search. There is no mechanism to synchronize management of a subscribed search with delivery of results for that subscription. A MAP Client may receive results that pertain to the subscription as it existed prior to an update after having received a subscribedReceived confirmation from the MAP Server for the update in question. This can happen because poll results are delivered to the MAP Client on a different channel than the one used for subscription management requests.

To avoid this race condition, a MAP Client may delete the old subscription and create a new subscription with a new name. That way, the MAP Client can distinguish between results that pertain to the old subscription and results that pertain to the new subscription.

A MAP Client that issues subscribe requests MUST create an ARC and issue poll requests. After receiving each pollResult response from a MAP Server, a MAP Client SHOULD immediately send another poll request in order to minimize the amount of poll result data the MAP Server accumulates on the MAP Client's behalf.

## 3.7.6 purgePublisher

A purgePublisher request is sent by a MAP Client to ask that the MAP Server remove all metadata associated with a particular publisher. The purgePublisher request is typically used by a MAP Client to purge its own data after a power cycle or system reset if the client has no persistent knowledge of metadata it published prior to the reset. A MAP Server MAY forbid a MAP Client to use the purgePublisher request to remove data published by a different MAP Client, in which case the MAP Server MUST respond with an AccessDenied error.

```
<xsd:complexType name="PurgePublisherRequestType">
  <xsd:attribute name="ifmap-publisher-id" type="xsd:string"/>
  <xsd:attributeGroup ref="sessionAttributes"/>
  </xsd:complexType>
```

A MAP Server MUST either respond to a purgePublisher request with a purgePublisherReceived message and remove all data with that publisher ID, or return an errorResult message and not delete any data.

# 3.8 Schema Versioning

Schema version agreement between MAP Servers and MAP Clients is based on XML namespaces. XML namespaces included in IF-MAP message documents SHOULD be compared by the MAP Server to determine compatibility of MAP Client requests. A MAP Server MUST include the XML namespaces associated with the newest schema versions in any message documents. If a MAP Server is unable to process a request due to a schema version mismatch it SHOULD return an InvalidSchemaVersion error.

## 3.9 Vendor-specific Metadata

Per the requirements of section 2.6.3, clients are prohibited from extending the standard metadata schema directly with vendor-specific extensions. Separate vendor-specific metadata schema MAY be defined. Vendor-specific metadata schema MAY rely on IF-MAP standard schemas. MAP Servers MUST support operations using vendor-specific metadata which is defined by an XML schema.

ifmap-publisher-id and standard metadata names can be used to uniquely associate instances of vendor-specific metadata which add more detail to instances of standard metadata. For example, an IDS acting as a Sensor might update a MAP Server with an IF-MAP standard **event** and update the MAP Server with a vendor-specific event which contains the name of the IF-MAP standard **event** and more vendor-specific detail. A Flow Controller which understands the vendor-specific event can combine the standard event and vendor-specific event by matching on ifmap-publisher-id and **event** name.

MAP Clients MUST ignore unrecognized vendor-specific metadata returned by searches and subscriptions. This enables MAP Clients that use vendor-specific metadata to coexist with MAP Clients that do not use vendor-specific metadata.

## 3.10 Atomicity

In this section, we consider three cases (publish, purgePublisher, and automatic metadata deletion), each of which constitutes a "change":

- Publish requests that contain multiple update, notify and/or delete requests have special behavior. The Server MUST ensure that they appear atomic.
- The Server MUST ensure that purgePublisher requests appear atomic.
- When (per section 3.3.5) the Server deletes all metadata that came from a particular client and had lifetime="session", the Server MUST ensure that this bulk deletion appears atomic.

Where "atomic" means:

- No interim results are visible to Clients. In particular, a pollResult or searchResult will
  reflect the data in a state either before or after the entire change. A MAP Client would
  never be able to tell the order of the operations within a multi-part publish request.
- Changes are all-or-nothing. Either a change fails and leaves the data unchanged, or the change succeeds in entirety. This holds even in case of a failure.

This requirement for special handling of atomic changes supersedes the requirement in section 3.7.5 that "[t]he updateResult and deleteResult elements returned by the server MUST reflect ALL of the updates which have occurred since the last poll which affect the client's subscriptions."

Per section 3.7.5, if a MAP Client sends a publish request containing a delete operation, followed by another publish request containing an update operation, polling MAP Clients should see the results of both operations.

However, if a MAP Client sends a single publish request containing both a delete operation and an update operation, polling MAP Clients should see only the end result due to the atomicity of the publish request; the MAP Server MUST send a pollResult containing the end state after the delete and update operations in the single publish request.

# 4 SOAP Binding and Session Management

As a half-duplex web services transport protocol for XML payloads which is easy to set up for synchronous and asynchronous modes of operation, SOAP is a good match for the needs of IF-MAP.

All connections over which MAP Clients and Servers communicate are initiated by MAP Clients. All IF-MAP operations are initiated by the MAP Client. A MAP Server may respond to an operation from a client either synchronously or asynchronously.

A MAP Client initiates a connection using an https URI. A MAP Client MUST be capable of communicating with a MAP Server using any valid URI as specified in [11] and [17]. In particular, a MAP Client MUST be capable of communicating with a MAP Server using a tcp port specified in an https URI. A MAP Server MUST respond to /ifmap; MAP Servers MAY support other paths. All paths on a single MAP Server MUST have exactly equivalent functionality.

### 4.1 Client-Server Communication Model

MAP Clients and Servers communicate within the context of a session.

### 4.1.1 Sessions

An IF-MAP session consists of one synchronous send-receive channel (SSRC) and no more than one optional asynchronous receive channel (ARC); a MAP Client MUST open exactly one SSRC and no more than one ARC. Each session is uniquely identified by a session id. A session lasts as long as the client actively uses it and doesn't attempt to establish a new session. To keep a session alive, a MAP Client is required to send a renewSession request to the server (see section 4.4). This ensures that a MAP Client which opens a session and then loses communication with the MAP Server will be aware of the loss, which would not necessarily happen if the MAP Client maintained only an ARC polling.

If a MAP Client has an existing SSRC connection and sends an SSRC request over a different connection, the MAP Server MUST associate the new connection with the SSRC and MUST close the old connection (if possible) or respond to new requests on the old connection with an AccessDenied errorResult.

A MAP Server MUST keep a session alive if the SSRC is active (TCP connection is open or client is sending renewSession requests). A MAP Server SHOULD end a session after a period of client inactivity which MUST be no shorter than three minutes. To detect inactivity on the TCP connection associated with an SSRC, a MAP Server SHOULD send Keep-Alive probes (see IETC RFC 1122[34], section 4.2.3.6, activated by the socket option SO\_KEEPALIVE). The length of the period of client inactivity that results in session termination MAY be configurable on a MAP Server.

A MAP Client may open a TCP connection, publish metadata, and close the connection rather than maintaining a TCP connection. In this case, the MAP Client SHOULD specify a metadata lifetime of "forever" on the metadata it publishes (see section 3.3.5); otherwise the metadata will be purged when the MAP Server ends the session (possibly as few as three minutes later). If the MAP Client opens a new TCP connection after the MAP Server has ended the previous session and attempts to publish metadata using the previous session-id (see section 4.3), the MAP Server will return an "Invalid Session ID" error. In this case, the MAP Client MUST respond by creating a new session.

#### 4.1.1.1 Synchronous Send-Receive Channel (SSRC)

The SSRC is a SOAP/HTTPS channel over which the following IF-MAP messages MAY be communicated: newSession, renewSession, endSession, publish, search, subscribe, purgePublisher, response. The SSRC MUST NOT be used for poll requests. After opening a session, the MAP Client sends a series of requests on the SSRC, and the MAP Server synchronously responds to each request over the same channel.

Valid request -response pairs are:

- newSession -> newSessionResult | errorResult
- publish -> publishReceived | errorResult
- subscribe -> subscribeReceived | errorResult
- search -> searchResult | errorResult
- purgePublisher -> purgePublisherReceived | errorResult
- renewSession -> renewSessionResult | errorResult
- endSession -> endSessionResult | errorResult

A MAP Client SHOULD timeout if the MAP Server does not respond in a timely fashion to a request.

If after sending a publish request the client does not get a response from the server for any reason (timeout, connection closed, client shutting down, etc) the client should generally reconnect when it is able to and should generally repeat the publish. However, repeating may result in the publish happening twice. If the publish includes an update of a multi-valued piece of metadata, this would result in a duplicate value. A client SHOULD prevent this duplication from happening. To prevent it, when republishing the client may prepend a delete request that would delete the identical piece of metadata with the identical ifmap-publisher-id. For example:

### 4.1.1.2 Asynchronous Receive Channel (ARC)

The ARC is an optional channel intended to allow a MAP Client to asynchronously receive the results of its current subscription by using the poll request. The following IF-MAP messages MAY be communicated over the ARC: poll and response. Other messages MUST NOT be communicated over the ARC. The response element sent in response to a poll request MUST contain either an appropriate pollResult element corresponding to the MAP Client's subscription, an errorResult element indicating the cause of an error, or an endSessionResult indicating that the session ended.

A MAP Client MUST have a valid session with a MAP Server before opening an ARC. A MAP Client MUST NOT send any IF-MAP request other than "poll" on an ARC. A "poll" request MUST contain a session-id attribute referring to a valid session. A MAP Client MUST have no more than one ARC active at a time, meaning that a MAP Client MUST NOT have more than one outstanding "poll" request for a particular session.

# 4.2 SOAP Transport

All implementations of the IF-MAP protocol MUST support Simple Object Access Protocol (SOAP) v. 1.2 as defined in [7]. All IF-MAP messages are encapsulated inside SOAP bodies

which in turn are inside SOAP envelopes. HTTP compression for responses, if used, MUST be negotiated according to HTTP 1.1 [17]. A MAP Client MAY compress requests according to HTTP 1.1, where the compression algorithm used is indicated using the Content-Encoding HTTP header. MAP Servers MUST accept requests that have been compressed using gzip and identity transformations.

### 4.3 Session ID

All IF-MAP messages are associated with a session-id. The session-id is a value chosen by the MAP Server. The content of the session-id is not meaningful to a MAP Client, nor is the method used to derive a session-id defined by this specification. A session-id is a string that matches NMTOKEN, as defined in the XML 1.0 specification. A session-id may be up to 128 characters in length. The purpose of the session-id is to enable the server to share state across multiple incoming TCP connections from a single client.

When a MAP Client first connects to a MAP Server, the MAP Client requests a new session-id by sending a SOAP request containing a "newSession" element in the SOAP body:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:newSession max-poll-result-size="10000000"/>
  </env:Body>
  </env:Envelope>
```

max-poll-result-size is an optional attribute that indicates to the MAP Server the amount of buffer space the client would like to have allocated to hold poll results. A MAP Server MUST support buffer sizes of at least 5,000,000 bytes, and MAY support larger sizes.

If the MAP Server can create a session for the client, the MAP Server's response MUST contain a "newSessionResult" element that has a "session-id" attribute that specifies the MAP Client's session-id along with an "ifmap-publisher-id" attribute that the MAP Client can use to recognize metadata that it published by examining operational attributes. If the MAP Client included a max-poll-result-size attribute in its newSession request, the MAP Server MUST include a max-poll-result-size in its response indicating the actual amount of buffer space available for poll results for the client:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"</pre>
```

If a MAP Client sends more than one SOAP request containing a "newSession" element in the SOAP body, the MAP Server MUST respond by ending the previous session and starting a new session. The server's response MUST contain a "newSessionResult" element, and any state associated with the old session MUST be discarded. The new session MAY use the same session-id or allocate a new one. If an ARC is associated with the old session, the server MUST send an endSessionResult on the ARC.

A MAP Client associates an ARC channel with the same session-id as its SSRC channel. It does this by sending a SOAP request containing a "poll" element in the SOAP body.

Each subsequent request (including a "poll" request on an ARC) MUST contain a "session-id" attribute in the top level element of the SOAP body, specifying the session-id assigned to the connection by the MAP Server:

If the MAP Client specifies an invalid session-id, the MAP Server MUST indicate an InvalidSessionID errorResult in its response. A MAP Server MUST NOT accept a request from a MAP Client unless the session-id is valid for that client. A MAP Server MUST NOT permit one MAP Client to use a session that is created by another MAP Client.

To explicitly terminate a session with a MAP Server, a MAP Client MAY send an endSession request:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:endSession session-id="222"/>
  </env:Body>
  </env:Envelope>
```

If the session is valid, The MAP Server MUST respond with an endSessionResult response.

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
     <ifmap:response>
        <endSessionResult/>
        </ifmap:response>
        </env:Body>
        </env:Body>
        </env:Body>
        </env:Envelope>
```

When a session ends for any reason, and there is an outstanding poll request on the ARC, the MAP Server MUST send an endSessionResult to the MAP Client on the ARC.

If a MAP Server receives a message containing a SOAP body containing a poll element that specifies a session which already has an ARC with an outstanding poll request, the MAP Server MUST:

- end the session
- respond to the poll request on the older ARC with an endSessionResult
- respond to the poll request on the newer ARC with an errorResult response with an errorCode of InvalidSessionID

## 4.4 Session Renewal

In order to keep an IF-MAP session from timing out, a MAP Client MUST send periodic renewSession requests to the MAP Server. The MAP Client should send renewSession requests somewhat more frequently than the session timeout on the MAP Server. Since the minimum session timeout is 180 seconds, a MAP Client MUST support sending renewSession requests every 150 seconds by default and MAY also be configurable otherwise..

Like other IF-MAP requests, renewSession request MUST specify a valid session-id.

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
    <ifmap:renewSession session-id="222"/>
  </env:Body>
  </env:Envelope>
```

If the session-id is valid, the server MUST respond with a renewSessionResult element. Otherwise, the server MUST respond with an errorResult element, specifying an InvalidSessionID errorCode.

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:meta="http://www.trustedcomputinggroup.org/2010/IFMAP-
METADATA/2">
  <env:Body>
```

```
<ifmap:response>
          <renewSessionResult/>
           </ifmap:response>
           </env:Body>
           </env:Envelope>
```

## 4.5 ARC Error Handling

If a MAP Server or MAP Client detects an error at the TCP or SSL layer of an ARC, the MAP Server or Client MUST end the session. The reason is that after a transport error on the ARC the MAP Server does not know whether the MAP Client received the last pollResult sent by the MAP Server, and the MAP Client does not know whether it missed any pollResult data.

After the MAP Client realizes that the session has ended, either because the MAP Client ended it explicitly or because an IF-MAP request resulted in an errorResult with an InvalidSessionID errorCode, the MAP Client SHOULD establish a new session and reestablish any subscriptions it is interested in. This enables the MAP Client and MAP Server to resynchronize pollResults.

## 4.6 Time Synchronization

Clock skew between the MAP Client and the MAP Server can cause interoperability issues, such as unexpected results in actions taken based on timestamped metadata. For example, a PDP responding to event messages could be configured to ignore messages older than a certain time delta; if the Sensor publishing those event messages has clock skew relative to the IF-MAP ecosystem in which it operates, the desired actions to be taken based on those events may not occur.

To avoid such interoperability issues, MAP Server time is considered to be the reference time in an IF-MAP ecosystem. Any timestamp present in the MAP is required to be accurate relative to the MAP Server time. This requirement applies to the following use cases:

- a client publishing metadata that include a timestamp,
- a client receiving such metadata in a search or poll result,
- or a client searching or subscribing to metadata matching a timestamp-based filter.

All MAP Clients and MAP Servers SHOULD use some automated time synchronization method such as NTP in order to avoid time differences between the components of the IF-MAP ecosystem.

MAP Clients MUST detect clock skew relative to the MAP Server immediately after starting a new session and SHOULD also do that occasionally during the session in order to detect time drift.

To achieve clock skew detection, MAP Clients MUST add a small amount of harmless metadata and check the operational attributes to see how the server's concept of time differs from the client's.

When a MAP Client detects a clock skew relative to the MAP Server, the MAP Client MUST log the clock skew in an administrator-accessible log. MAP Clients MUST create timestamps that are consistent with the MAP Server time by adjusting for the clock skew. In other words, a MAP Client MUST adjust the timestamps in metadata it publishes to match the MAP Server time, and MUST adjust the timestamps on metadata received from the MAP Server to match its local time.

### 4.6.1 Clock Skew Detection

In order to detect clock skew relative to the MAP Server, MAP Clients MAY implement the procedure described below:

1. Compose a unique device identifier as described in section 3.2.2.2. This identifier is used to represent the MAP client itself in the MAP graph..

- 2. Compose a client-time metadata with the current-timestamp attribute set to the current time in UTC. The client-time is an Operational Metadata described in section 3.3.7.
- 3. Send a publish request to update the client-time metadata on the device identifier. For example:

```
<?xml version="1.0"?>
<env:Envelope
 xmlns:env="http://www.w3.org/2003/05/soap-envelope"
 xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns:op-meta="http://www.trustedcomputinggroup.org/2012/IFMAP-
OPERATIONAL-METADATA/1">
  <env:Body>
    <ifmap:publish session-id="222">
      <update lifetime="session">
         <device>
           <name>111:33</name>
         </device>
         <metadata>
           <op-meta:client-time ifmap-cardinality="singleValue"</pre>
             current-timestamp="2011-10-27T23:49:05Z"/>
         </metadata>
      </update>
   </ifmap:publish>
  </env:Body>
</env:Envelope>
```

4. Send a search request starting at the device identifier, with a maximum depth of 0 and a result-filter that matches the client-time metadata published previously:

```
<?xml version="1.0"?>
<env:Envelope
 xmlns:env="http://www.w3.org/2003/05/soap-envelope"
 xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns:op-meta="http://www.trustedcomputinggroup.org/2012/IFMAP-
OPERATIONAL-METADATA/1">
  <env:Body>
    <ifmap:search session-id="222" max-depth="0"</pre>
    result-filter="op-meta:client-time[@ifmap-publisher-
id='111'|">
      <device>
        <name>111:33</name>
      </device>
    </ifmap:search>
  </env:Body>
</env:Envelope>
```

#### The MAP Server will return a result:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:op-meta="http://www.trustedcomputinggroup.org/2012/IFMAP-
OPERATIONAL-METADATA/1">
  <env:Body>
  <ifmap:response>
```

```
<searchResult>
        <resultItem>
          <device>
            <name>111:33</name>
          </device>
          <metadata>
            <op-meta:client-time ifmap-cardinality="singleValue"</pre>
             ifmap-publisher-id="111"
             ifmap-timestamp="2011-10-27T23:51:42Z"
             current-timestamp="2011-10-27T23:49:05Z"/>
          </metadata>
        </resultItem>
      </searchResult>
    </ifmap:response>
  </env:Body>
</env:Envelope>
```

- 5. Compute the difference between the value of the current-timestamp attribute and the value of the ifmap-timestamp attribute. In the above example, MAP Client and MAP Server have a difference of 2 minutes and 37 seconds.
- 6. From that point, the MAP Client is required to either adjust its local clock or compensate for the time difference when dealing with timestamps in IF-MAP requests and responses, so that timestamps in metadata are accurate relative to MAP Server local time.

## 4.7 WSDL and Example Code

An IF-MAP WSDL file and code examples utilizing various SOAP toolchains can be found on the TCG web site: <a href="http://trustedcomputinggroup.org/">http://trustedcomputinggroup.org/</a> by searching for IF-MAP WSDL.

# 5 Recommendations for Backward Compatibility

New features and requirements in IF-MAP 2.1 are largely backwards compatible with IF-MAP 2.0[29], and are intended to improve interoperability between IF-MAP 2.1 clients and servers while preserving interoperability between IF-MAP 2.1 and IF-MAP 2.0 clients and servers.

### 5.1 Extended Identifiers

A MAP Client MAY make use of extended identifiers (see section 3.2.3) even if the IF-MAP protocol used is IF-MAP 2.0 or IF-MAP 1.1.

Future specifications may modify the protocol schema in order to use extended identifiers directly in IF-MAP requests. However, the definition and behavior is unlikely to change. Only the transport mechanism, by encapsulation in an identity, may be removed. It is therefore recommended to implement the encoding and encapsulation logic in a middle layer so that it can be easily discarded, and the application logic stays unmodified, after an upgrade to future IF-MAP versions.

A MAP Client that acts on identity identifiers found in search results will inevitably need to distinguish non-extended identity identifiers from extended identifiers. Also, implementers developing a MAP Client that attaches a link to an extended identifier are encouraged to consider what effect that link will have in an environment containing earlier clients that do not support extended identifiers.

## 5.2 DN Comparison

IF-MAP 2.1 introduces new rules for comparison of distinguished-name identity identifiers (see section 3.2.2.3.1). This ensures interoperability between IF-MAP 2.1 clients using DN identifiers. Previous versions of the IF-MAP protocol did not specify how to compare DN identifiers; as a result, interoperability was not guaranteed. IF-MAP 2.1, similarly, does not guarantee interoperability between IF-MAP 2.1 clients and IF-MAP clients using an older version of the protocol which may implement a different mechanism for comparison.

# 5.3 Maintaining an IF-MAP Session

IF-MAP 2.1 now requires MAP Clients to periodically send renewSession requests (see section 4.1.1); however, IF-MAP 2.0 clients might not do so. Therefore, MAP Servers should not assume that all IF-MAP 2.x clients will send renewSession requests, and should still utilize TCP keepalives to detect inactivity on the TCP connection as recommended in section 4.1.1.

# 5.4 Operational Metadata for Time Check

The time check procedure specified in section 4.6 does not have any requirements for MAP Servers. This has the following benefits:

- IF-MAP 2.1 clients can verify time synchronization even when working with older IF-MAP 2.0 servers.
- IF-MAP 2.0 and 1.1 clients can implement the time check procedure using IF-MAP 2.1 operational metadata, even with IF-MAP 2.0 or IF-MAP 1.1 servers, without needing to upgrade to IF-MAP 2.1 (e.g. using their respective older versions of the protocol).

# 5.5 Backwards Compatibility of IF-MAP 2.1 with IF-MAP 1.1

Backwards compatibility with IF-MAP 1.1 is unchanged from IF-MAP 2.0. For specific details, see section 5 of [29].

# 6 Security Considerations

A MAP serves as a metadata clearing house for MAP Clients such as PEPs, PDPs, Flow Controllers, and Sensors, using a publish-subscribe-search model of information exchange and lookup. By increasing the ability of MAP Clients to learn about and respond to security-relevant events and data, IF-MAP can improve the timeliness and utility of the security system. However, this integrated security system can also be exploited by attackers if they can compromise it. Therefore, strong security protections for IF-MAP are essential.

This section provides a security analysis of the IF-MAP protocol and the architectural elements that employ it, specifically with respect to their use of this protocol. Three subsections define the trust model (which elements are trusted to do what), the threat model (attacks that may be mounted on the system), and the countermeasures (ways to address or mitigate the threats previously identified).

### 6.1 Trust Model

The first step in analyzing the security of the IF-MAP protocol is to describe the trust model, listing what each architectural element is trusted to do. The items listed here are assumptions, but provisions are made in the Threat Model and Countermeasures sections for elements that fail to perform as they were trusted to do.

### 6.1.1 Network

The network used to carry IF-MAP messages is trusted to:

Perform best effort delivery of network traffic

The network used to carry IF-MAP messages is not expected (trusted) to:

- Provide confidentiality or integrity protection for messages sent over it
- · Provide timely or reliable service

### 6.1.2 MAP Clients

Authorized MAP Clients are trusted to:

- Preserve the confidentiality of sensitive data retrieved from the MAP Server
- Ensure the accuracy of data in the MAP Server database, by avoiding database corruption and inaccurate data
- · Avoid placing too much data on the MAP Server
- Avoid creating too many links on the MAP Server
- Avoid creating too many subscriptions on the MAP Server
- Not delete valuable data from the MAP Server

### 6.1.3 MAP Server

The MAP Server is trusted to:

- Store data and protect the integrity of this data throughout its lifecycle
- Perform service requests in a timely and accurate manner
- Create and maintain accurate operational attributes
- Resist attacks (including denial of service and other attacks from MAP Clients)
- Only reveal data to and accept service requests from authorized parties

The MAP Server is not expected (trusted) to:

• Verify the truth (correctness) of data

The MAP Server MAY validate data against schema but is not required to do so.

### 6.2 Threat Model

To secure the IF-MAP protocol and the architectural elements that implement it, this section identifies the attacks that can be mounted against the protocol and elements.

### 6.2.1 Network Attacks

A variety of attacks can be mounted using the network. For the purposes of this subsection the phrase "network traffic" should be taken to mean messages and/or parts of messages. Any of these attacks may be mounted by network elements, by parties who control network elements, and (in many cases) by parties who control network-attached devices.

- Network traffic may be passively monitored, gleaning information from any unencrypted traffic
- Even if all traffic is encrypted, valuable information can be gained by traffic analysis (volume, timing, source and destination addresses, etc.)
- Network traffic may be modified in transit
- Previously transmitted network traffic may be replayed
- New network traffic may be added
- Network traffic may be blocked, perhaps selectively
- A "Man In The Middle" (MITM) attack may be mounted where an attacker interposes itself between two communicating parties and poses as the other end to either party or impersonates the other end to either or both parties
- Undesired network traffic may be sent in an effort to overload an architectural component, thus mounting a denial of service attack

### 6.2.2 MAP Clients

An unauthorized MAP Client (one which is not recognized by the MAP Server or is recognized but not authorized to perform any actions) cannot mount any attacks other than those listed in the Network Attacks section above.

An authorized MAP Client, on the other hand, can mount many attacks. These attacks might occur because the MAP Client is controlled by a malicious, careless, or incompetent party (whether because its owner is malicious, careless, or incompetent or because the MAP Client has been compromised and is now controlled by a party other than its owner); because the MAP Client is running malicious software; because the MAP Client is running buggy software (which may fail in a state that floods the network with traffic); or because the MAP Client has been configured improperly. From a security standpoint, it generally makes no difference why an attack is initiated. The same countermeasures can be employed in any case.

Here is a list of attacks that may be mounted by an authorized MAP Client:

- Incorrectly create, delete, or modify metadata, perhaps causing network access to be incorrectly blocked or allowed
- Cause many false alarms or otherwise overload the MAP Server or other elements in the network security system (including human administrators) leading to a denial of service or disabling parts of the network security system
- Omit important actions (such as posting incriminating data), resulting in incorrect access

- Use confidential information obtained from the MAP Server to enable further attacks (such as using endpoint health check results to exploit vulnerable endpoints)
- Upload metadata crafted to exploit vulnerabilities in the MAP Server or in other MAP Clients, with a goal of compromising those systems
- Issue a search request or set up a subscription that matches an enormous result, leading to resource exhaustion on the MAP Server and/or the network
- Establish an ARC channel using another client's session-id

Dependencies of or vulnerabilities of authorized MAP Clients may be exploited to effect these attacks. Another way to effect these attacks is to gain the ability to impersonate a MAP Client (through theft of the MAP Client's identity credentials or through other means).

Even a clock skew between the MAP Client and MAP Server can cause problems if the MAP Client assumes that old metadata should be ignored.

### 6.2.3 MAP Servers

An unauthorized MAP Server (one which is not trusted by MAP Clients) cannot mount any attacks other than those listed in the Network Attacks section above.

An authorized MAP Server can mount many attacks. Similar to the MAP Client case described above, these attacks might occur because the MAP Server is controlled by a malicious, careless, or incompetent party (either a MAP Server administrator or an attacker who has seized control of the MAP Server). They might also occur because the MAP Server is running malicious software, because the MAP Server is running buggy software (which may fail in a state that corrupts data or floods the network with traffic), or because the MAP Server has been configured improperly.

All of the attacks listed for MAP Clients above can be mounted by the MAP Server. Detection of these attacks will be more difficult since the MAP Server can create false operational attributes and/or logs that imply some other party created any bad data.

Additional MAP Server attacks may include:

- Expose different database state to different MAP Clients to mislead investigators or cause inconsistent behavior
- Mount an even more effective denial of service attack than a single MAP Client could
- Send results to a MAP Client that claim to have been validated as schema compliant by the server but are not
- Leverage control of the MAP Server to attack other systems (e.g. attack other MAP Servers employed for availability that may be vulnerable to attacks from peer MAP Servers or use privilege escalation to gain control of the machine where the MAP Server is running)
- Obtain and cache MAP Client credentials so they can be used to impersonate MAP Clients even after a breach of the MAP Server is repaired
- Obtain and cache MAP Server administrator credentials so they can be used to regain control of the MAP Server after the breach of the MAP Server is repaired

Dependencies of or vulnerabilities of the MAP Server may be exploited to obtain control of the MAP Server and effect these attacks.

### 6.3 Countermeasures

### 6.3.1 Securing the IF-MAP Protocol

To address network attacks, the IF-MAP binding for SOAP described in this document requires that the IF-MAP protocol MUST be carried over TLS ([8], [10], or [18]) as described in [11]. The MAP Client MUST verify the MAP Server's certificate and determine whether the MAP Server is trusted by this MAP Client before completing the TLS handshake. The MAP Server MUST authenticate the MAP Client either using mutual certificate-based authentication in the TLS handshake or using Basic Authentication as described in [12]. All MAP Servers and MAP Clients MUST implement both mutual certificate-based authentication and Basic Authentication. The selection of which client authentication technique to use in any particular deployment is left to the administrator. Since Basic Authentication has many security disadvantages (especially the transmission of reusable client passwords to the server), it SHOULD only be used when absolutely necessary. SOAP intermediaries MUST NOT be used.

Per the HTTP specification [17], when basic authentication is in use, a MAP Server MAY respond to any request that lacks credentials with HTTP code 401. A client MAY avoid this code by submitting basic auth credentials with every request. If it does not do so, a client MUST respond to this code by resubmitting the same request with credentials (unless the client is shutting down).

Upon successful authentication, the trusted client entities MUST be verified for authorization to serve the MAP Client role. The means of authorization is out of scope of this specification.

These protocol security measures provide protection against all the network attacks listed in section 6.2.1 except denial of service attacks. If protection against these denial of service attacks is desired, ingress filtering [13], rate limiting per source IP address, and other denial of service mitigation measures [14] may be employed.

## 6.3.2 Securing MAP Clients

MAP Clients (such as branch office firewalls) may be deployed in locations that are susceptible to physical attacks<sup>4</sup>. Physical security measures may be taken to avoid compromise of MAP Clients, but these may not always be practical or completely effective. An alternative measure is to configure the MAP Server to provide read-only access for such systems. MAP Servers MUST allow the administrator to configure read-only access for MAP Clients. The MAP Server SHOULD also include a full authorization model so that individual clients may be configured to have only the privileges that they need. The MAP Server MAY provide functional templates so that the administrator can configure a specific client as a DHCP server and authorize only the operations and metadata types needed by a DHCP server to be permitted for that client. These techniques can reduce the negative impacts of a compromised MAP Client without diminishing the utility of the overall system.

To handle attacks within the bounds of this authorization model, the MAP Server MAY also include rate limits and alerts for unusual MAP Client behavior. MAP Servers SHOULD make it easy to revoke a MAP Client's authorization when necessary. Another way to detect attacks from MAP Clients is to create fake entries in the IF-MAP database (honeytokens) which normal MAP Clients will not attempt to access. The MAP Server SHOULD include auditable logs of client activities.

To avoid content-based attacks, the MAP Server MAY validate metadata posted by MAP Clients. However, MAP Servers and MAP Clients SHOULD also be robust against malformed data. This is especially important for vendor-specific metadata, which the MAP Server may not be able to validate.

<sup>&</sup>lt;sup>4</sup> Example is a WLAN access point that may have to be placed strategically for radio coverage but in physically ill-secured locations.

To avoid compromise of MAP Clients, MAP Clients SHOULD be hardened against attack and minimized to reduce their attack surface. They MAY go through a TNC handshake to verify the integrity of the MAP Client, and MAY utilize a Trusted Platform Module (TPM) for identity and/or integrity measurements of the MAP Client within a TNC handshake. They should be well managed to minimize vulnerabilities in the underlying platform and in systems upon which the MAP Client depends. Personnel with administrative access should be carefully screened and monitored to detect problems as soon as possible.

### 6.3.3 Securing MAP Servers

Because of the serious consequences of MAP Server compromise, MAP Servers SHOULD be especially well hardened against attack and minimized to reduce their attack surface. They SHOULD go through a regular TNC handshake to verify the integrity of the MAP Server, and SHOULD utilize a Trusted Platform Module (TPM) for identity and/or integrity measurements of the MAP Client within a TNC handshake. They should be well managed to minimize vulnerabilities in the underlying platform and in systems upon which the MAP Server depends. Network security measures such as firewalls or intrusion detection systems may be used to monitor and limit traffic to and from the MAP Server. Personnel with administrative access should be carefully screened and monitored to detect problems as soon as possible. Administrators should not use password-based authentication but should instead use non-reusable credentials and multi-factor authentication (where available). Physical security measures SHOULD be employed to prevent physical attacks on MAP Servers.

To ease detection of MAP Server compromise should it occur, MAP Server behavior should be monitored to detect unusual behavior (such as a reboot, a large increase in traffic, or different views of the database for different clients). MAP Clients should log and/or notify administrators when peculiar MAP Server behavior is detected. MAP Clients should also check data sent from the MAP Server carefully to detect malformed data. To aid forensic investigation, permanent read-only audit logs of security-relevant information (especially administrative actions) should be maintained. If MAP Server compromise is detected, a careful analysis should be performed of the impact of this compromise. Any reusable credentials that may have been compromised should be reissued.

### 6.3.3.1 Limit on search result size

A MAP Server MAY have a limit to the amount of data it is willing to return in search or subscription results (see section 3.7.2.8). This mitigates the threat of a MAP Client causing resource exhaustion by issuing a search or subscription that leads to an enormous result.

### 6.3.3.2 Cryptographically random session-id and authentication checks for ARC

A MAP Server SHOULD ensure that the client establishing an ARC is the same client as the client that established the corresponding SSRC. The MAP Server SHOULD employ both of the following strategies:

- 1. session-ids SHOULD be cryptographically random
- The HTTPS transport for the SSRC and the ARC SHOULD be authenticated using the same credentials. SSL session resumption MAY be used to establish the ARC based on the SSRC SSL session.

# 6.4 Summary

IF-MAP's considerable value as a clearing-house for security-sensitive data exchange distribution also makes the protocol and the network security elements that implement it a target for attack. Therefore, strong security has been included as a basic design principle within the IF-MAP design process.

The IF-MAP protocol provides strong protection against a variety of different attacks. In the event that a MAP Client or MAP Server is compromised, the effects of this compromise have been reduced and limited with the recommended role-based authorization model and other provisions,

and best practices for managing and protecting IF-MAP systems have been described. Taken together, these measures should provide protection commensurate with the threat to IF-MAP systems thus ensuring that they fulfill their promise as a network security clearing-house.

# 7 Privacy Considerations

MAP Clients may publish information about endpoint health, network access, events (which may include information about what services an endpoint is accessing), roles and capabilities, and the identity of the end user operating the endpoint. Any of this published information may be queried by other MAP Clients and could potentially be used to correlate network activity to a particular end user.

Dynamic and static information published to a MAP Server, ostensibly for purposes of correlation by Flow Controllers for intrusion detection, could be misused by a broader set of MAP Clients which hitherto have been performing specific roles with strict well-defined separation of duties.

Care should be taken by deployers of IF-MAP to ensure that the information published by MAP Clients does not violate agreements with end users or local and regional laws and regulations. This can be accomplished either by configuring MAP Clients to not publish certain information or by restricting access to sensitive data to trusted MAP Clients<sup>5</sup>.

## 7.1 identity Identifier

The identity identifier may include specific information about an end user's identity, enabling MAP Clients to determine how a particular end user is accessing the network.

### 7.2 mac-address Identifier

It may be possible to determine the identity of an end user by correlation with the MAC address of an endpoint. For example, an employee may be issued a laptop and a company database may store the MAC address of the laptop along with information that identifies the employee. If an association between MAC address and end user is known, then a MAP Client could determine how a particular end user is accessing the network by querying for the known MAC address.

## 7.3 ip-address Identifier

If an endpoint has a static IP address or a dynamic IP address with a very long lease, it may be possible over time to make an association between a particular IP address and a particular end user. In this case, a MAP Client could determine how a particular end user is accessing the network by querying for the known IP address.

<sup>&</sup>lt;sup>5</sup>A MAP Server implementation may provide an authorization model which protects data published by one MAP Client from being visible to another MAP Client. The specifics of such an authorization model are outside the scope of this specification.

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# 9 Basic Example

The following examples are intended to demonstrate simple publish and search operations of IF-MAP, basic coordination between MAP Clients, the use of vendor specific metadata, and the use of extended identifiers. This example is not intended to be comprehensive or address a well thought out use-case. For detailed examples and plausible use-cases one should refer to a use-case driven IF-MAP metadata standard such as [15].

## 9.1 Webcam Conferencing

A video conferencing application uses IF-MAP to store and retrieve information about the webcam capabilities of computers. The application publishes metadata defined by the following XML schema:

```
<?xml version="1.0" ?>
<xsd:schema xmlns:xsd="http://www.w3.org/2001/XMLSchema"</pre>
 xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns="urn:example.com:webcam"
  targetNamespace="urn:example.com:webcam">
  <!-- webcam-capabilities is attached to a device identifier and
       describes the capabilities of a computer's webcam -->
 <xsd:element name="webcam-capabilities">
    <xsd:complexType>
      <xsd:sequence>
        <xsd:element name="enabled" type="xsd:int"/>
        <xsd:element name="video-format" type="xsd:string"/>
      </xsd:sequence>
      <xsd:attributeGroup</pre>
        ref="ifmap:singleValueMetadataAttributes"/>
    </xsd:complexType>
  </xsd:element>
 <!-- webcam-user is attached to the link between a device
       identifier and an identity identifier, and is used to
       associate a user with a computer that has a webcam -->
 <xsd:element name="webcam-user">
    <xsd:complexType>
      <xsd:attributeGroup</pre>
        ref="ifmap:singleValueMetadataAttributes"/>
    </xsd:complexType>
 </xsd:element>
 <!-- webcam-ip is attached to the link between a device
       identifier and an ip-address identifier, and is used to
       associate an IP address with a computer that has a
       webcam -->
 <xsd:element name="webcam-ip">
    <xsd:complexType>
      <xsd:attributeGroup</pre>
        ref="ifmap:singleValueMetadataAttributes"/>
    </xsd:complexType>
  </xsd:element>
</xsd:schema>
```

When the user Joe starts the video conferencing application, the application publishes information about Joe, the webcam, and the IP address of Joe's computer into IF-MAP. In order to do this, the application generates a device name to be used in a device identifier to represent Joe's computer. Once the application has a device identifier for Joe's computer, it publishes the following metadata:

- webcam-capabilities attached to the device identifier
- webcam-user attached to the link between the device identifier and Joe's identity identifier
- webcam-ip attached to the link between the device identifier and the ip-address identifier that represents the IP address of Joe's computer.

The publish request looks like this:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns:wc="urn:example.com:webcam">
  <env:Body>
    <ifmap:publish session-id="222">
      <update>
        <device><name>XYZ:1234</name></device>
        <metadata>
          <wc:webcam-capabilities
            ifmap-cardinality="singleValue">
            <enabled>1</enabled>
            <video-format>VGA</video-format>
          </wc:webcam-capabilities>
        </metadata>
      </update>
      <update>
        <device><name>222:1234</name></device>
        <identity name="Joe" type="username"/</pre>
        <metadata>
          <wc:webcam-user ifmap-cardinality="singleValue"/>
        </metadata>
      </update>
      <update>
        <device><name>222:1234</name></device>
        <ip-address value="192.0.2.11" type="IPv4"/>
        <metadata>
          <wc:webcam-ip ifmap-cardinality="singleValue"/>
        </metadata>
      </update>
    </ifmap:publish>
  </env:Body>
</env:Envelope>
```

### The MAP Server responds with a publishReceived message:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"

xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2">
  <env:Body>
     <ifmap:response>
```

Sally is also running the video conferencing application, and decides to place a video call to Joe. Sally enters the user name "Joe" into the application. The application performs an IF-MAP search to determine the IP address and webcam capabilities of Joe's computer. The search starts with the identity identifier for Joe, and then follows the webcam-user link to find Joe's device. The search continues by following the webcam-ip link to find the IP address of Joe's computer. Along the way, the search picks up the webcam-capabilities metadata.

The search request looks like this:

### The MAP Server responds with a searchResult message:

```
<?xml version="1.0"?>
<env:Envelope
 xmlns:env="http://www.w3.org/2003/05/soap-envelope"
 xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns:wc="urn:example.com:webcam">
 <env:Body>
    <ifmap:response>
      <searchResult>
        <resultItem>
          <device><name>222:1234</name></device>
          <metadata>
            <wc:webcam-capabilities
              ifmap-cardinality="singleValue" ifmap-timestamp=""
              ifmap-publisher-id="XYZ">
              <enabled>1</enabled>
              <video-format>VGA</video-format>
            </wc:webcam-capabilities>
          </metadata>
        </resultItem>
        <resultItem>
          <device><name>222:1234</name></device>
          <identity name="Joe" type="username"/>
        </resultItem>
        <resultItem>
          <device><name>222:1234</name></device>
          <ip-address value="192.0.2.11" type="IPv4"/</pre>
        </resultItem>
```

The video conferencing application on Sally's computer determines from the webcam-capabilities that a video call is possible. The application uses the IP address returned in the search to contact Joe's computer and start the video call.

## 9.2 Webcam Conferencing with Extended Identifier

A new version of the video conferencing application implements an extended identifier. Its schema is modified to define a "webcam" identifier as well as one new metadata type:

```
<xsd:element name="webcam">
  <xsd:complexType>
   <xsd:attribute name="vendor-id" use="required">
    <xsd:simpleType>
       <xsd:restriction base="xsd:string" pattern="[A-F0-9]+"/>
    </xsd:simpleType>
   </xsd:attribute>
   <xsd:attribute name="serial-number" type="xsd:string"</pre>
use="required"/>
  </xsd:complexType>
</xsd:element>
<!-- webcam-connected is attached to a link between a webcam
     identifier and a device identifier. It specifies which
    webcam is currently connected to the computer -->
<xsd:element name="webcam-connected">
 <xsd:complexTvpe>
  <xsd:attribute name="status" use="required">
   <xsd:simpleType>
     <xsd:restriction base="xsd:string">
     <xsd:enumeration value="idle"/>
     <xsd:enumeration value="in-use"/>
    </xsd:restriction>
   </xsd:simpleType>
  </xsd:attribute>
  <xsd:attributeGroup ref="ifmap:singleValueMetadataAttributes"/>
  </xsd:complexType>
</xsd:element>
```

When the user Joe starts the new release of the video conferencing application, the application detects multiple webcams connected to Joe's computer. It lets Joe select which webcam he wants to use and publishes this information with the "webcam-connected" metadata on a link between each webcam identifier and the device identifier representing Joe's computer:

```
<?xml version="1.0"?>
<env:Envelope
  xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
  xmlns:wc="urn:example.com:webcam">
  <env:Body>
    <ifmap:publish session-id="222">
        <device><name>222:1234</name></device>
```

```
<update>
       <identity type="other" other-type-definition="extended"</pre>
name="< webcam xmlns=&quot; urn:example.com:webcam&quot; vendor-
id=" AABBCC" serial-
number="123"></webcam&gt;"/>
       <metadata>
         <wc:webcam-connected ifmap-cardinality="singleValue"</pre>
status="in-use"/>
       </metadata>
     </update>
     <update>
       <device><name>222:1234</name></device>
       <identity type="other" other-type-definition="extended"</pre>
name="%lt;webcam xmlns="urn:example.com:webcam" vendor-
id=" DDEEFF" serial-
number="456"></webcam&gt;"/>
       <metadata>
         <wc:webcam-connected ifmap-cardinality="singleValue"</pre>
status="idle"/>
       </metadata>
     </update>
     <update>
       <device><name>222:1234</name></device>
       <identity type="other" other-type-definition="extended"</pre>
name="<webcam xmlns=&quot;urn:example.com:webcam&quot; vendor-
id="001122" serial-
number="789"></webcam&gt;"/>
       <metadata>
         <wc:webcam-connected ifmap-cardinality="singleValue"</pre>
status="idle"/>
       </metadata>
     </update>
   </ifmap:publish>
  </env:Body>
</env:Envelope>
```

### The MAP Server responds with a publishReceived message:

The IT administrator of Joe's company would like to know if the webcam with vendor id "DDEEFF" and serial number "456" is available. He searches the IF-MAP repository and finds that it is indeed available and connected to Joe's computer.

The search request looks like this:

```
<?xml version="1.0"?>
```

```
<env:Envelope
 xmlns:env="http://www.w3.org/2003/05/soap-envelope"
 xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns:wc="urn:example.com:webcam">
 <env:Body>
    <ifmap:search session-id="223">
     match-links="wc:webcam-connected[@status='idle'] or
wc:webcam-user"
     max-depth="2" result-filter="wc:webcam-connected"
       <identity type="other" other-type-definition="extended"</pre>
name="<webcam xmlns=&quot;urn:example.com:webcam&quot; vendor-
id="DDEEFF" serial-
number="456"></webcam&gt;"/>
    </ifmap:search>
  </env:Body>
</env:Envelope>
```

### The MAP Server responds with a searchResult message:

```
<?xml version="1.0"?>
<env:Envelope
 xmlns:env="http://www.w3.org/2003/05/soap-envelope"
  xmlns:ifmap="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
 xmlns:wc="urn:example.com:webcam">
 <env:Body>
   <ifmap:response>
     <searchResult>
        <resultItem>
          <device><name>222:1234</name></device>
          <identity type="other" other-type-definition="extended"</pre>
name="<webcam xmlns=&quot;urn:example.com:webcam&quot; vendor-
id=" DDEEFF" serial-
number="456"></webcam&gt;"/>
          <metadata>
            <wc:webcam-connected status="idle"</pre>
              ifmap-cardinality="singleValue"
              ifmap-timestamp="123"
              ifmap-publisher-id="XYZ"/>
          </metadata>
        </resultItem>
        <resultItem>
          <device><name>222:1234</name></device>
          <identity name="Joe" type="username"/>
        </resultItem>
      </searchResult>
    </ifmap:response>
  </env:Body>
</env:Envelope>
```

## 10 IF-MAP Schema

# 10.1 Identifier Types, Requests and Responses

```
<?xml version="1.0"?>
<xsd:schema xmlns:xsd="http://www.w3.org/2001/XMLSchema"</pre>
  xmlns="http://www.trustedcomputinggroup.org/2010/IFMAP/2"
targetNamespace="http://www.trustedcomputinggroup.org/2010/IFMAP/
2">
  <!-- top-level elements represent all the possible
       requests and responses -->
 <xsd:element name="publish" type="PublishRequestType"/>
 <xsd:element name="search" type="SearchRequestType"/>
 <xsd:element name="subscribe" type="SubscribeRequestType"/>
 <xsd:element name="poll" type="PollRequestType"/>
 <xsd:element name="purgePublisher"</pre>
type="PurgePublisherRequestType"/>
 <xsd:element name="newSession" type="NewSessionRequestType"/>
 <xsd:element name="renewSession" type="SessionRequestType"/>
 <xsd:element name="endSession" type="SessionRequestType"/>
 <xsd:element name="response" type="ResponseType"/>
 <!-- AccessRequestType Identifier represents an endpoint
       which is attempting to gain entry to the network-->
  <xsd:complexType name="AccessRequestType">
   <xsd:attribute name="administrative-domain"</pre>
type="xsd:string"/>
    <xsd:attribute name="name" type="xsd:string" use="required"/>
  </xsd:complexType>
  <!-- DeviceType Identifier represents a physical asset
       which is attempting to gain entry to the network -->
  <xsd:complexType name="DeviceType">
    <xsd:choice>
      <xsd:element name="aik-name" type="xsd:string"/>
      <xsd:element name="name" type="xsd:string"/>
    </xsd:choice>
  </xsd:complexType>
 <!-- IdentityType Identifier represents an end-user -->
  <xsd:complexType name="IdentityType">
    <xsd:attribute name="administrative-domain"</pre>
type="xsd:string"/>
    <xsd:attribute name="name" type="xsd:string" use="required"/>
    <xsd:attribute name="type" use="required">
      <xsd:simpleType>
        <xsd:restriction base="xsd:string">
          <xsd:enumeration value="aik-name"/>
          <xsd:enumeration value="distinguished-name"/>
          <xsd:enumeration value="dns-name"/>
          <xsd:enumeration value="email-address"/>
          <xsd:enumeration value="hip-hit"/>
          <xsd:enumeration value="kerberos-principal"/>
          <xsd:enumeration value="username"/>
```

```
<xsd:enumeration value="sip-uri"/>
          <xsd:enumeration value="tel-uri"/>
          <xsd:enumeration value="other"/>
        </xsd:restriction>
      </xsd:simpleType>
    </xsd:attribute>
    <xsd:attribute name="other-type-definition"</pre>
type="xsd:string"/>
  </xsd:complexType>
 <!-- IPAddressType Identifier represents a single IP address --
  <xsd:complexType name="IPAddressType">
    <xsd:attribute name="administrative-domain"</pre>
type="xsd:string"/>
    <xsd:attribute name="value" type="xsd:string"</pre>
use="required"/>
   <xsd:attribute name="type">
      <xsd:simpleType>
        <xsd:restriction base="xsd:string">
          <xsd:enumeration value="IPv4"/>
          <xsd:enumeration value="IPv6"/>
        </xsd:restriction>
      </xsd:simpleType>
    </xsd:attribute>
  </xsd:complexType>
  <!-- MACAddressType Identifier represents an Ethernet MAC
       address -->
  <xsd:complexType name="MACAddressType">
    <xsd:attribute name="administrative-domain"</pre>
type="xsd:string"/>
   <xsd:attribute name="value" type="xsd:string"</pre>
use="required"/>
  </xsd:complexType>
  <!-- MetadataListType is a container for metadata within
       other elements -->
  <xsd:complexType name="MetadataListType">
    <xsd:sequence>
      <xsd:any minOccurs="0" maxOccurs="unbounded"/>
    </xsd:sequence>
  </xsd:complexType>
  <!-- FilterType is a subset of XPath -->
  <xsd:simpleType name="FilterType">
    <xsd:restriction base="xsd:string"/>
  </xsd:simpleType>
  <xsd:complexType name="NewSessionRequestType">
    <xsd:attribute name="max-poll-result-size" type="xsd:integer"</pre>
use="optional"/>
  </xsd:complexType>
  <xsd:attributeGroup name="validationAttributes">
    <xsd:attribute name="validation" use="optional">
      <xsd:simpleType>
```

```
<xsd:restriction base="xsd:string">
          <xsd:enumeration value="None"/>
          <xsd:enumeration value="BaseOnly"/>
          <xsd:enumeration value="MetadataOnly"/>
          <xsd:enumeration value="All"/>
        </xsd:restriction>
      </xsd:simpleType>
    </xsd:attribute>
  </xsd:attributeGroup>
  <xsd:attributeGroup name="sessionAttributes">
    <xsd:attribute name="session-id" type="xsd:string"</pre>
use="required"/>
  </xsd:attributeGroup>
  <!-- SessionRequestType is stateful session handling -->
 <xsd:complexType name="SessionRequestType">
    <xsd:attributeGroup ref="sessionAttributes"/>
  </xsd:complexType>
  <!-- UpdateType is the type for requests that update
       metadata -->
  <xsd:complexType name="UpdateType">
    <xsd:sequence>
      <xsd:choice minOccurs="1" maxOccurs="2">
        <xsd:element name="access-request"</pre>
type="AccessRequestType"/>
        <xsd:element name="identity" type="IdentityType"/>
        <xsd:element name="ip-address" type="IPAddressType"/>
        <xsd:element name="mac-address" type="MACAddressType"/>
        <xsd:element name="device" type="DeviceType"/>
      </xsd:choice>
      <xsd:element name="metadata" type="MetadataListType"</pre>
minOccurs="1" maxOccurs="1"/>
   </xsd:sequence>
    <xsd:attribute name="lifetime" default="session">
      <xsd:simpleType>
        <xsd:restriction base="xsd:string">
          <xsd:enumeration value="session"/>
          <xsd:enumeration value="forever"/>
        </xsd:restriction>
      </xsd:simpleType>
    </xsd:attribute>
  </xsd:complexType>
  <!-- DeleteType is the type for the delete element of
       a publish request, and specifies which metadata
       to delete. -->
  <xsd:complexType name="DeleteType">
    <xsd:sequence>
      <xsd:choice minOccurs="1" maxOccurs="2">
        <xsd:element name="access-request"</pre>
type="AccessRequestType"/>
        <xsd:element name="identity" type="IdentityType"/>
        <xsd:element name="ip-address" type="IPAddressType"/>
        <xsd:element name="mac-address" type="MACAddressType"/>
        <xsd:element name="device" type="DeviceType"/>
```

```
</xsd:choice>
    </xsd:sequence>
    <xsd:attribute name="filter" type="FilterType"</pre>
use="optional"/>
  </xsd:complexType>
  <!-- PublishRequestType updates or deletes metadata -->
 <xsd:complexType name="PublishRequestType">
   <xsd:sequence>
     <xsd:choice minOccurs="1" maxOccurs="unbounded">
        <xsd:element name="update" type="UpdateType"/>
        <xsd:element name="notify" type="UpdateType"/>
        <xsd:element name="delete" type="DeleteType"/>
     </xsd:choice>
   </xsd:sequence>
   <xsd:attributeGroup ref="sessionAttributes"/>
   <xsd:attributeGroup ref="validationAttributes"/>
  </xsd:complexType>
 <!-- SearchType specifies the parameters for a search, and is
      used for the search element as well as the update
       sub-element of a subscribe element -->
  <xsd:complexType name="SearchType">
   <xsd:sequence>
      <xsd:choice minOccurs="1" maxOccurs="1">
        <xsd:element name="access-request"</pre>
type="AccessRequestType"/>
        <xsd:element name="identity" type="IdentityType"/>
        <xsd:element name="ip-address" type="IPAddressType"/>
        <xsd:element name="mac-address" type="MACAddressType"/>
        <xsd:element name="device" type="DeviceType"/>
      </xsd:choice>
   </xsd:sequence>
   <xsd:attribute name="match-links" type="FilterType"/>
   <xsd:attribute name="max-depth" type="xsd:unsignedInt"/>
   <xsd:attribute name="terminal-identifier-type"</pre>
type="xsd:string"/>
   <xsd:attribute name="max-size" type="xsd:unsignedInt"/>
   <xsd:attribute name="result-filter" type="FilterType"/>
  </xsd:complexType>
  <!-- SearchRequestType queries the server for matching
      metadata -->
 <xsd:complexType name="SearchRequestType">
   <xsd:complexContent>
      <xsd:extension base="SearchType">
        <xsd:attributeGroup ref="sessionAttributes"/>
        <xsd:attributeGroup ref="validationAttributes"/>
      </xsd:extension>
   </xsd:complexContent>
 </xsd:complexType>
 <!-- DeleteSearchRequestType is for removing subscriptions -->
 <xsd:complexType name="DeleteSearchRequestType">
    <xsd:attribute name="name" type="xsd:string" use="required"/>
  </xsd:complexType>
```

```
<!-- SubscribeRequestType is for managing subscriptions -->
  <xsd:complexType name="SubscribeRequestType">
    <xsd:sequence>
      <xsd:choice minOccurs="1" maxOccurs="unbounded">
        <xsd:element name="update">
          <xsd:complexType>
            <xsd:complexContent>
              <xsd:extension base="SearchType">
                <xsd:attribute name="name" type="xsd:string"</pre>
use="required"/>
              </xsd:extension>
            </xsd:complexContent>
          </xsd:complexType>
        </xsd:element>
        <xsd:element name="delete"</pre>
type="DeleteSearchRequestType"/>
      </xsd:choice>
    </xsd:sequence>
    <xsd:attributeGroup ref="sessionAttributes"/>
    <xsd:attributeGroup ref="validationAttributes"/>
  </xsd:complexType>
  <!-- PollRequestType is for polling for notification of
       metadata changes that match subscriptions -->
  <xsd:complexType name="PollRequestType">
    <xsd:attributeGroup ref="validationAttributes"/>
    <xsd:attributeGroup ref="sessionAttributes"/>
  </xsd:complexType>
 <!-- PurgePublisherRequestType is for removing all metadata
       published by a particular publisher -->
  <xsd:complexType name="PurgePublisherRequestType">
    <xsd:attribute name="ifmap-publisher-id" type="xsd:string"/>
    <xsd:attributeGroup ref="sessionAttributes"/>
  </xsd:complexType>
  <!-- ResultItemType is for search or poll results showing
       metadata attached to identifiers and links-->
 <xsd:complexType name="ResultItemType">
    <xsd:sequence>
      <xsd:choice minOccurs="1" maxOccurs="2">
        <xsd:element name="access-request"</pre>
type="AccessRequestType"/>
        <xsd:element name="identity" type="IdentityType"/>
        <xsd:element name="ip-address" type="IPAddressType"/>
        <xsd:element name="mac-address" type="MACAddressType"/>
        <xsd:element name="device" type="DeviceType"/>
      </xsd:choice>
      <xsd:element name="metadata" type="MetadataListType"</pre>
minOccurs="0" maxOccurs="1"/>
    </xsd:sequence>
  </xsd:complexType>
  <!-- SearchResultType contains the identifiers and links
       along with associated metadata -->
  <xsd:complexType name="SearchResultType">
```

```
<xsd:sequence>
      <xsd:element name="resultItem" type="ResultItemType"</pre>
minOccurs="0" maxOccurs="unbounded"/>
    </xsd:sequence>
    <xsd:attribute name="name"/>
  </xsd:complexType>
  <!-- PollResultType contains a searchResult for each
       subscription that had changes since the last poll -->
  <xsd:complexType name="PollResultType">
    <xsd:sequence>
      <xsd:choice minOccurs="0" maxOccurs="unbounded">
        <xsd:element name="searchResult"</pre>
type="SearchResultType"/>
        <xsd:element name="updateResult"</pre>
type="SearchResultType"/>
        <xsd:element name="deleteResult"</pre>
type="SearchResultType"/>
        <xsd:element name="notifyResult"</pre>
type="SearchResultType"/>
        <xsd:element name="errorResult" type="ErrorResultType"/>
      </xsd:choice>
    </xsd:sequence>
  </xsd:complexType>
  <!-- ErrorResultType indicates the cause of an error -->
  <xsd:complexType name="ErrorResultType">
    <xsd:sequence>
      <xsd:element name="errorString" type="xsd:string"/>
    </xsd:sequence>
    <xsd:attribute name="errorCode" use="required">
      <xsd:simpleType>
        <xsd:restriction base="xsd:string">
          <xsd:enumeration value="AccessDenied"/>
          <xsd:enumeration value="Failure"/>
          <xsd:enumeration value="InvalidIdentifier"/>
          <xsd:enumeration value="InvalidIdentifierType"/>
          <xsd:enumeration value="IdentifierTooLong"/>
          <xsd:enumeration value="InvalidMetadata"/>
          <xsd:enumeration value="InvalidSchemaVersion"/>
          <xsd:enumeration value="InvalidSessionID"/>
          <xsd:enumeration value="MetadataTooLong"/>
          <xsd:enumeration value="SearchResultsTooBig"/>
          <xsd:enumeration value="PollResultsTooBig"/>
          <xsd:enumeration value="SystemError"/>
        </xsd:restriction>
      </xsd:simpleType>
    </xsd:attribute>
    <xsd:attribute name="name"/>
  </xsd:complexType>
  <!-- SessionResultType is for stateful session handling -->
  <xsd:complexType name="SessionResultType">
    <xsd:attribute name="session-id" type="xsd:string"</pre>
use="required"/>
    <xsd:attribute name="ifmap-publisher-id" type="xsd:string"</pre>
use="required"/>
```

```
</xsd:complexType>
  <xsd:complexType name="NewSessionResultType">
    <xsd:attribute name="session-id" type="xsd:string"</pre>
use="required"/>
    <xsd:attribute name="ifmap-publisher-id" type="xsd:string"</pre>
use="required"/>
    <xsd:attribute name="max-poll-result-size" type="xsd:integer"</pre>
use="optional"/>
  </xsd:complexType>
  <!-- ResponseType encapsulates results from all the different
       requests -->
  <xsd:complexType name="ResponseType">
    <xsd:choice>
      <xsd:element name="errorResult" type="ErrorResultType"/>
      <xsd:element name="pollResult" type="PollResultType"/>
      <xsd:element name="searchResult" type="SearchResultType"/>
      <xsd:element name="subscribeReceived"/>
      <xsd:element name="publishReceived"/>
      <xsd:element name="purgePublisherReceived"/>
      <xsd:element name="newSessionResult"</pre>
type="NewSessionResultType"/>
      <xsd:element name="renewSessionResult"/>
      <xsd:element name="endSessionResult"/>
    </xsd:choice>
    <xsd:attributeGroup ref="validationAttributes"/>
  </xsd:complexType>
  <!-- metadataAttributes specifies attributes on metadata which
       are used by MAP servers.
       ifmap-publisher-id and ifmap-timestamp are added to all
       metadata by the server before storage in the database.
       MAP Clients MUST NOT include ifmap-publisher-id or
       ifmap-timestamp in published metadata.
       cardinality is used by the MAP Client to indicate to the
       server whether the metadata can have multiple values.
       anyAttribute enables metadata elements which include the
       ifmap:metadataAttributes attributeGroup to add new
       attributes for use with future versions of IF-MAP. -->
  <xsd:attributeGroup name="metadataAttributes">
    <xsd:attribute name="ifmap-publisher-id"/>
    <xsd:attribute name="ifmap-timestamp" type="xsd:dateTime"/>
    <xsd:anyAttribute/>
  </xsd:attributeGroup>
  <xsd:attributeGroup name="singleValueMetadataAttributes">
    <xsd:attributeGroup ref="metadataAttributes"/>
    <xsd:attribute name="ifmap-cardinality" use="required">
      <xsd:simpleType>
        <xsd:restriction base="xsd:string">
          <xsd:enumeration value="singleValue"/>
        </xsd:restriction>
      </xsd:simpleType>
```

## 10.2 Operational Metadata

```
<?xml version="1.0" ?>
<xsd:schema xmlns:xsd="http://www.w3.org/2001/XMLSchema"</pre>
xmlns=http://www.trustedcomputinggroup.org/2012/IFMAP-
OPERATIONAL-METADATA/1"
targetNamespace="http://www.trustedcomputinggroup.org/2012/IFMAP-
OPERATIONAL-METADATA/1">
  <!-- Schema for IF-MAP Operation Metadata -->
  <!-- client-time is a device metadata used
       by MAP Clients to detect clock skew with
       MAP Server -->
  <xsd:element name="client-time">
    <xsd:complexType>
      <xsd:attribute name="current-time" type="xsd:dateTime"</pre>
use="required"/>
      <xsd:attributeGroup</pre>
ref="ifmap:singleValueMetadataAttributes"/>
    </xsd:complexType>
  </xsd:element>
</xsd:schema>
```

# 10.3 Base Identifier Type