

Appendix (based on TSS Project for the TCPA TPM Specification version 1.1b)

RC 3.0

September 18, 2003

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Change log:

Date	Version	Author	Reason
Dec 4, 2002	0.20	Monty	Added macro to create header files
Dec 5, 2002	0.21	Monty	Added 'C' source files and Makefile to exercise the headers
April 8, 2003	0.22, 0.23	Monty	Released to WG under TCG
April 8, 2003	0.23A	Monty	Moved extraction macro to document.
May 20, 2003	0.23B	markwi	Added some missing IDL definitions; also made a few minor changes to get consistency with the spec.
May 27, 2003	0.35	Monty	Merged MSFT changes into .30 Change UINT to UINT
June 3, 2003	0.36A	Monty	Merge of IFX and IBM submissions. Remove header files that only include header files. Remove documentation only header files.
July 1, 2003	0.36B	Monty	Backed out unapproved changes by IBM in tss_defines.h
July 1, 2003	0.37	Monty	Misc fixes
July 1, 2003	0.38	Monty	Merged in changes from 0.36A to 0.37
July 1, 2003	0.40	Monty	Removed TSS defines to TPM defines to provide abstraction

			from TPM layer. Added legal notice as required for all TCG docs.
July 2, 2003	0.41	Monty	Editor's checkpoint vesion. Not released. Added macros back into file.
July 5, 2003	0.42	Monty	Editor's checkpoint vesion. Not released. Changed TCPA to TCG. Edit title page.
July 5, 2003	0.43	Monty	Editor's checkpoint vesion. Not released. Added IFX changes submitted June 30.
July 5, 2003	0.44	Monty	Add IBM changes submitted July 2, 2003 minus those changes challenged by IFX in e-mail dated 7/3/2003
July 29, 2003	0.45	markwi	Made Microsoft's proposed changes to TCS layer
???	0.46	IBM	Corrections to some defines and missing parameters
Aug 19, 2003	0.47	Monty	Integration of all changes above. Responded to and removal of all "ballon" comments. This is a "check" version and was not released.
Aug 19, 2003	0.48	Monty	Renamed TCSP_ function to Tcsip_. Renamed TCS_ function to Tcsi_. Make usage of T*_AUTH consistem. Make usage of

			_VERSION consistent with context. Started process of synchronizing TPM defines and structs names with TCPA main spec.
Aug 24, 2003	0.49	Monty	Change TPM labels to TCPA labels. Not released
Aug 25, 2003	0.50	Monty	Added more test cases. Corrected found errors. All .h files compile. Not released
Aug 25, 2003	0.51	Monty	Added TSP 'C' prototypes

```

September 16, 2003  RC 1.0  David Challener  Fixed all errors reported in last meeting, added #define
TSS_KEY_TYPE_DEFAULT      (0x00000000)tss_defines.h
/*
    Work left to do:
        None unless something comes up
*/

```

+++platform.h

```
/*++
```

There are platform dependent and general defines.

```
--*/
```

```
/*++
```

On Windows platforms the types are:

```
--*/
```

```
#ifdef _WINDOWS_ // --- This should be used on Windows platforms
```

```
    typedef unsigned char  BYTE;
```

```
    typedef signed char    TSS_BOOL; // Make specific to TSS to avoid potential conflicts
```

```
    typedef unsigned short UINT16;
```

```
    typedef unsigned long  UINT32;
```

```
    typedef unsigned short UNICODE;
```

```
    typedef void*          PVOID;
```

```
#endif
```

```
// On Linux platforms the types are:
```

```
#ifdef __GNUC__
```

```
    typedef u_char      BYTE;
```

```
    typedef signed char TSS_BOOL; // Make specific to TSS to avoid potential conflicts
```

```
    typedef u_short     UINT16;
```

```
    typedef u_int       UINT32;
```

```
    typedef u_short     UNICODE;
```

```
    typedef void*       PVOID;
```

```
#endif
```

+++tcpa_typedef.h

/*++

TCPA typedefs basically extracted from TCPA Main Specification V1.1b
and TCPA Software Stack (TSS) Specification.

Before including this file it is necessary that the platform-specific typedef's are defined. Be advised that these definitions can depend on both the platform and the compiler used. The defines used in this and some other TCPA include file are derived from 4 Basic-Types:

--*/

```
#ifndef __TCPA_TYPEDEF_H__  
#define __TCPA_TYPEDEF_H__
```

```
#define TRUE 0x01  
#define FALSE 0x00
```

```
//-----
```

```
// 4.2.3 Helper redefinitions
```

```
typedef UINT32 TCPA_PCRINDEX; // Index to a PCR register  
typedef UINT32 TCPA_DIRINDEX; // Index to a DIR register  
typedef UINT32 TCPA_AUTHHANDLE; // Handle to an authorization session  
typedef UINT32 TSS_HASHHANDLE; // Handle to a hash session  
typedef UINT32 TSS_HMACHHANDLE; // Handle to a HMAC session  
typedef UINT32 TCPA_ENCHANDLE; // Handle to a encryption/decryption session  
typedef UINT32 TCPA_KEY_HANDLE; // The area where a key is held assigned by the TPM.  
typedef UINT32 TCPA_RESULT; // The return code from a function
```

```
// 4.2.4 Enumerated Helper redefinitions
```

```
typedef UINT32 TCPA_COMMAND_CODE; // The command ordinal. See 4.33  
typedef UINT16 TCPA_PROTOCOL_ID; // The protocol in use. See 4.17  
typedef UINT32 TCPA_EVENTTYPE; // Type of PCR event. See 4.25.2  
typedef BYTE TCPA_AUTH_DATA_USAGE; // Indicates the conditions where it is required that  
authorization  
// be presented. See 4.11
```

```
typedef UINT16   TCPA_ENTITY_TYPE;           // Indicates the types of entity that are supported by the TPM.
See 4.15
typedef UINT32   TCPA_ALGORITHM_ID;          // Indicates the type of algorithm. See 4.18
typedef UINT16   TCPA_KEY_USAGE;             // Indicates the permitted usage of the key. See 4.10
typedef UINT16   TCPA_STARTUP_TYPE;          // Indicates the start state. See 4.16
typedef UINT32   TCPA_CAPABILITY_AREA;       // Identifies a TPM capability area. See 4.31
typedef UINT16   TCPA_ENC_SCHEME;           // The definition of the encryption scheme. See 8.4
typedef UINT16   TCPA_SIG_SCHEME;           // The definition of the signature scheme. See 8.5
typedef UINT16   TCPA_MIGRATE_SCHEME;       // The definition of the migration scheme 4.22
typedef UINT16   TCPA_PHYSICAL_PRESENCE;    // Sets the state of the physical presence mechanism. See section
4.19
typedef UINT32   TCPA_KEY_FLAGS;             // Indicates information regarding a key. See 4.12

typedef UINT16   TCPA_TAG;                   // command tag identifier Errata: missing in Main spec
typedef BYTE     TCPA_PAYLOAD_TYPE;          // Errata: should be relocated to here in Main spec

#endif // __TCPA_TYPEDEF_H__
```

+++tcpa_defines.h

/*++

TMP defines basically extracted from TCPA Main Specification V1.1

--*/

```
#ifndef __TCPA_DEFINES_H__
#define __TCPA_DEFINES_H__
```

```
////////////////////////////////////
```

```
// Parameter List Tag Identifiers
```

```
// A command with no authentication
```

```
#define TPM_TAG_RQU_COMMAND (UINT16) (0x00C1)
```

```
// An authenticated command with one authentication handle
```

```
#define TPM_TAG_RQU_AUTH1_COMMAND (UINT16) (0x00C2)
```

```
//An authenticated command with two authentication handles
```

```
#define TPM_TAG_RQU_AUTH2_COMMAND (UINT16) (0x00C3)
```

```
// A response from a command with no authentication
```

```
#define TPM_TAG_RSP_COMMAND (UINT16) (0x00C4)
```

```
// An authenticated response with one authentication handle
```

```
#define TPM_TAG_RSP_AUTH1_COMMAND (UINT16) (0x00C5)
```

```
// An authenticated response with two authentication handles
```

```
#define TPM_TAG_RSP_AUTH2_COMMAND (UINT16) (0x00C6)
```

```
////////////////////////////////////
```

```
// vendor specific
```

```
//
```

```
#define TCPA_Vendor_Specific32 0x00000400
```



```
#define TCPA_Vendor_Specific8    0x80

////////////////////////////////////
// section 4.10 - key usage values - TPM_KEY_USAGE
#define TPM_KEY_SIGNING          (UINT16) (0x0010)
#define TPM_KEY_STORAGE          (UINT16) (0x0011)
#define TPM_KEY_IDENTITY         (UINT16) (0x0012)
#define TPM_KEY_AUTHCHANGE      (UINT16) (0x0013)
#define TPM_KEY_BIND             (UINT16) (0x0014)
#define TPM_KEY_LEGACY          (UINT16) (0x0015)

////////////////////////////////////
// section 4.11 - auth data usage values - TPM_AUTH_DATA_USAGE
#define TPM_AUTH_NEVER          (UINT8)  (0x00)
#define TPM_AUTH_ALWAYS        (UINT8)  (0x01)

////////////////////////////////////
// section 4.14 - payload type values - TPM_PAYLOAD_TYPE
#define TCPA_PT_ASYM            0x01
#define TCPA_PT_BIND            0x02
#define TCPA_PT_MIGRATE        0x03
#define TCPA_PT_MAINT           0x04
#define TCPA_PT_SEAL            0x05

////////////////////////////////////
// section 4.15 - TPM_ENTITY_TYPE values
#define TCPA_ET_KEYHANDLE       (UINT16) (0x0001)
#define TCPA_ET_OWNER           (UINT16) (0x0002)
#define TCPA_ET_DATA            (UINT16) (0x0003)
#define TCPA_ET_SRK             (UINT16) (0x0004)
#define TCPA_ET_KEY             (UINT16) (0x0005)

// The entity type TPM_ET_OWNER and TPM_ET_SRK are associated with
// specific key handles
// Errata: Not in spec
#define TPM_KEYHND_OWNER       TCPA_KEY_HANDLE(0x40000001)
#define TPM_KEYHND_SRK        TPM_KEY_HANDLE(0x40000000)
```

```
////////////////////////////////////
// section 4.17 - TPM_PROTOCOL_ID values
#define TCPA_PID_OIAP      (UINT16) (0x0001)
#define TCPA_PID_OSAP      (UINT16) (0x0002)
#define TCPA_PID_ADIP      (UINT16) (0x0003)
#define TCPA_PID_ADCP      (UINT16) (0x0004)
#define TCPA_PID_OWNER     (UINT16) (0x0005)

////////////////////////////////////
// section 4.18 - algorithm identifiers
#define TCPA_ALG_RSA        (UINT32) (0x00000001)
#define TCPA_ALG_DES        (UINT32) (0x00000002)
#define TCPA_ALG_3DES       (UINT32) (0x00000003)
#define TCPA_ALG_SHA        (UINT32) (0x00000004)
#define TCPA_ALG_HMAC       (UINT32) (0x00000005)
#define TCPA_ALG_AES        (UINT32) (0x00000006)

////////////////////////////////////
// section 4.19 - TPM_PHYSICAL_PRESENCE values
#define TCPA_PHYSICAL_PRESENCE_LIFETIME_LOCK  0x0080
#define TCPA_PHYSICAL_PRESENCE_HW_ENABLE      0x0040
#define TCPA_PHYSICAL_PRESENCE_CMD_ENABLE     0x0020
#define TCPA_PHYSICAL_PRESENCE_NOTPRESENT     0x0010
#define TCPA_PHYSICAL_PRESENCE_PRESENT       0x0008
#define TCPA_PHYSICAL_PRESENCE_LOCK          0x0004

////////////////////////////////////
// section 4.31 - capability identifiers
#define TCPA_CAP_ORD         (UINT32) (0x00000001)
#define TCPA_CAP_ALG        (UINT32) (0x00000002)
#define TCPA_CAP_PID        (UINT32) (0x00000003)
#define TCPA_CAP_FLAG       (UINT32) (0x00000004)
#define TCPA_CAP_PROPERTY   (UINT32) (0x00000005)
#define TCPA_CAP_VERSION    (UINT32) (0x00000006)
#define TCPA_CAP_KEY_HANDLE (UINT32) (0x00000007)
#define TCPA_CAP_CHECK_LOADED (UINT32) (0x00000008)

////////////////////////////////////
```

```

// section 8.11.1 - IDL Definitions of subCap
#define TPM_CAP_PROP_PCR                (UINT32) (0x00000101)
#define TPM_CAP_PROP_DIR                (UINT32) (0x00000102)
#define TPM_CAP_PROP_MANUFACTURER     (UINT32) (0x00000103)
#define TPM_CAP_PROP_SLOTS             (UINT32) (0x00000104)

////////////////////////////////////
// section 4.33 - command ordinals
#define TCPA_PROTECTED_COMMAND         (UINT32) (0x00000000)
#define TCPA_UNPROTECTED_COMMAND      (UINT32) (0x80000000)
#define TCPA_CONNECTION_COMMAND       (UINT32) (0x40000000)
#define TCPA_VENDOR_COMMAND           (UINT32) (0x20000000)

#define TCPA_MAIN                      (UINT16) (0x0000) // Command is from the main specification
#define TCPA_PC                        (UINT16) (0x0001) // Command is specific to the PC
#define TCPA_PDA                       (UINT16) (0x0002) // Command is specific to a PDA
#define TCPA_CELL_PHONE                (UINT16) (0x0003) // Command is specific to a cell phone

#define TCPA_PROTECTED_ORDINAL         TCPA_PROTECTED_COMMAND | TCPA_MAIN
#define TCPA_UNPROTECTED_ORDINAL      TCPA_UNPROTECTED_COMMAND | TCPA_MAIN
#define TCPA_CONNECTION_ORDINAL       TCPA_CONNECTION_COMMAND | TCPA_MAIN

////////////////////////////////////
// section 8.5 - TPM_SIG_SCHEME values
// For TCPA_ALG_RSA
#define TCPA_SS_NONE                   (UINT16) (0x0001)
#define TCPA_SS_RSASSAPKCS1v15_SHA1   (UINT16) (0x0002)
#define TCPA_SS_RSASSAPKCS1v15_DER    (UINT16) (0x0003)

////////////////////////////////////
// section 8.4 - TPM_ENC_SCHEME values
#define TCPA_ES_NONE                   (UINT16) (0x0001)
#define TCPA_ES_RSAESPKCSv15          (UINT16) (0x0002)
#define TCPA_ES_RSAESOAEP_SHA1_MGF1   (UINT16) (0x0003)

////////////////////////////////////
// section 4.22 - TPM_MIGRATE_SCHEME values
#define TCPA_MS_MIGRATE                (UINT16) (0x0001)

```

```
#define TCPA_MS_REWRAP    (UINT16) (0x0002)
#define TCPA_MS_MAINT    (UINT16) (0x0003)

// without any TPM_ like in Main Spec, strange
#define redirection      (UINT32) (0x00000001)
#define migratable      (UINT32) (0x00000002)
#define volatileKey     (UINT32) (0x00000004)

// empty defines Errata: What are these for?
#define AUTH // paramDigest of HMAC1/HMAC2
#define HMAC1
#define HMAC2

// byte size definition for 160Bit SHA1 hash value
// Errata: Add these to Main Spec
#define TCPA_SHA1_160_HASH_LEN    0x14
#define TCPA_SHA1BASED_NONCE_LEN  TCPA_SHA1_160_HASH_LEN

#endif // __TCPA_DEFINES_H__
```

+++tcpa_struct.h

```
/*++
```

TPM structures basically extracted from TCPA Main Specification V1.1b

```
*/
```

```
#ifndef __TCPA_STRUCT_H__
#define __TCPA_STRUCT_H__
```

```
//-----
//*****
// structures
//-----
```

```
// section 4.5
typedef struct tdTCPA_VERSION
{
    BYTE    major;
    BYTE    minor;
    BYTE    revMajor;
    BYTE    revMinor;
} TCPA_VERSION;

//-----
// section 4.6
// digest size is 20 or greater

typedef struct tdTCPA_DIGEST
{
    BYTE    digest[TCPA_SHA1_160_HASH_LEN];
} TCPA_DIGEST;

//-----
typedef TCPA_DIGEST    TCPA_PCRVALUE;
typedef TCPA_DIGEST    TCPA_COMPOSITE_HASH;
typedef TCPA_DIGEST    TCPA_DIRVALUE;
typedef TCPA_DIGEST    TCPA_HMAC;
typedef TCPA_DIGEST    TCPA_CHOSENID_HASH;

//-----
// section 4.7
typedef struct tdTCPA_NONCE
{
    BYTE    nonce[TCPA_SHA1BASED_NONCE_LEN];
} TCPA_NONCE;

typedef struct tdTCPA_AUTHDATA
{
    BYTE    authdata[TCPA_SHA1_160_HASH_LEN];
} TCPA_AUTHDATA;
```

```
typedef TCPA_AUTHDATA TCPA_SECRET;
typedef TCPA_AUTHDATA TCPA_ENCAUTH;
```

```
//-----
// section 4.9
typedef struct tdTCPA_KEY_HANDLE_LIST
{
    UINT16    loaded;
#ifdef __midl
    [size_is(loaded)]
#endif
    TCPA_KEY_HANDLE* handle;
} TCPA_KEY_HANDLE_LIST;
```

```
//-----
// section 4.12
```

```
// TPM_KEY_FLAGS has been moved to tpm_typedef.h
```

```
//-----
// section 4.20
typedef struct tdTCPA_KEY_PARMS
{
    TCPA_ALGORITHM_ID    algorithmID;
    TCPA_ENC_SCHEME      encScheme;
    TCPA_SIG_SCHEME      sigScheme;
    UINT32                parmSize;
#ifdef __midl
    [size_is(parmSize)]
#endif
    BYTE*                 parms;
} TCPA_KEY_PARMS;
```

```
typedef struct tdTCPA_RSA_KEY_PARMS
{
    UINT32    keyLength;
    UINT32    numPrimes;
    UINT32    exponentSize;
```

```

#ifdef __midl
    [size_is(exponentSize)]
#endif
    BYTE*    exponent;
} TCPA_RSA_KEY_PARMS;

//-----
// section 4.25

typedef struct tdTCPA_PCR_SELECTION
{
    UINT16    sizeofSelect;
#ifdef __midl
    [size_is(sizeofSelect)]
#endif
    BYTE*    pcrSelect;
} TCPA_PCR_SELECTION;

typedef struct tdTCPA_PCR_COMPOSITE
{
    TCPA_PCR_SELECTION select;
    UINT32    valueSize;
#ifdef __midl
    [size_is(valueSize)]
#endif
    TCPA_PCRVALUE*    pcrValue;
} TCPA_PCR_COMPOSITE;

typedef struct tdTCPA_PCR_INFO
{
    TCPA_PCR_SELECTION    pcrSelection;
    TCPA_COMPOSITE_HASH    digestAtRelease;
    TCPA_COMPOSITE_HASH    digestAtCreation;
} TCPA_PCR_INFO;

//-----
// section 4.26
typedef struct tdTCPA_STORED_DATA

```

```

{
    TCPA_VERSION    ver;
    UINT32          sealInfoSize;
#ifdef __midl
    [size_is(sealInfoSize)]
#endif
    BYTE*          sealInfo;
    UINT32          encDataSize;
#ifdef __midl
    [size_is(encDataSize)]
#endif
    BYTE*          encData;
} TCPA_STORED_DATA;

typedef struct tdTCPA_SEALED_DATA
{
    TCPA_PAYLOAD_TYPE    payload;
    TCPA_SECRET          authData;
    TCPA_NONCE           tpmProof;
    TCPA_DIGEST          storedDigest;
    UINT32               dataSize;
#ifdef __midl
    [size_is(dataSize)]
#endif
    BYTE*               data;
} TCPA_SEALED_DATA;

typedef struct tdTCPA_SYMMETRIC_KEY
{
    TCPA_ALGORITHM_ID    algId;
    TCPA_ENC_SCHEME      encScheme;
    UINT16               size;
#ifdef __midl
    [size_is(size)]
#endif
    BYTE*               data;
} TCPA_SYMMETRIC_KEY;

```



```
//-----  
// section 4.27  
typedef struct tdTCPA_STORE_PUBKEY  
{  
    UINT32    keyLength;  
#ifdef __midl  
    [size_is(keyLength)]  
#endif  
    BYTE*    key;  
} TCPA_STORE_PUBKEY;  
  
typedef struct tdTCPA_PUBKEY  
{  
    TCPA_KEY_PARMS    algorithmParms;  
    TCPA_STORE_PUBKEY pubKey;  
} TCPA_PUBKEY;  
  
typedef struct tdTCPA_STORE_PRIVKEY  
{  
    UINT32    keyLength;  
#ifdef __midl  
    [size_is(keyLength)]  
#endif  
    BYTE*    key;  
} TCPA_STORE_PRIVKEY;  
  
typedef struct tdTCPA_STORE_ASYMKEY  
{  
    TCPA_PAYLOAD_TYPE    payload;  
    TCPA_SECRET          usageAuth;  
    TCPA_SECRET          migrationAuth;  
    TCPA_DIGEST          pubDataDigest;  
    TCPA_STORE_PRIVKEY  privKey;  
} TCPA_STORE_ASYMKEY;  
  
typedef struct tdTCPA_KEY  
{  
    TCPA_VERSION    ver;
```

```

    TCPA_KEY_USAGE          keyUsage;
    TCPA_KEY_FLAGS          keyFlags;
    TCPA_AUTH_DATA_USAGE    authDataUsage;
    TCPA_KEY_PARMS          algorithmParms;
    UINT32                  PCRInfoSize;
#ifdef __midl
    [size_is(PCRInfoSize)]
#endif
    BYTE*                   PCRInfo;
    TCPA_STORE_PUBKEY       pubKey;
    UINT32                  encSize;
#ifdef __midl
    [size_is(encSize)]
#endif
    BYTE*                   encData;
} TCPA_KEY;

```

//-----

```

// section 4.28
typedef struct tdTCPA_CERTIFY_INFO
{

```

```

    TCPA_VERSION            version;
    TCPA_KEY_USAGE          keyUsage;
    TCPA_KEY_FLAGS          keyFlags;
    TCPA_AUTH_DATA_USAGE    authDataUsage;
    TCPA_KEY_PARMS          algorithmParms;
    TCPA_DIGEST             pubkeyDigest;
    TCPA_NONCE              data;
    TSS_BOOL                parentPCRStatus;
    UINT32                  PCRInfoSize;

```

```

#ifdef __midl
    [size_is(PCRInfoSize)]
#endif
    BYTE*                   PCRInfo;
} TCPA_CERTIFY_INFO;

```

//-----

```

// section 4.23

```

```

typedef struct tdTCPA_MIGRATIONKEYAUTH
{
    TCPA_PUBKEY          migrationKey;
    TCPA_MIGRATE_SCHEME migrationScheme;
    TCPA_DIGEST          digest;
} TCPA_MIGRATIONKEYAUTH;

//-----
// section 4.30.2
typedef struct tdTCPA_IDENTITY_REQ
{
    UINT32          asymSize;
    UINT32          symSize;
    TCPA_KEY_PARMS asymAlgorithm;
    TCPA_KEY_PARMS symAlgorithm;
#ifdef __midl
    [size_is(asymSize)]
#endif
    BYTE*          asymBlob;
#ifdef __midl
    [size_is(symSize)]
#endif
    BYTE*          symBlob;
} TCPA_IDENTITY_REQ;

// Errata: Where is TCPA_IDENTITY_CONTENTS?

//-----
// section 4.29
typedef struct tdTCPA_QUOTE_INFO
{
    TCPA_VERSION          version;
    BYTE                  fixed[4]; // Shall always be the ASCII string 'QUOT'
    TCPA_COMPOSITE_HASH  compositeHash;
    TCPA_NONCE           externalData;
} TCPA_QUOTE_INFO;

#endif // __TCPA_STRUCT_H__

```

+++tcpa_error.h

/*++

TPM error return codes basically extracted from TCPA Main Specification V1.1b

--*/

```
#ifndef __TCPA_ERROR_H__
#define __TCPA_ERROR_H__
```

```
////////////////////////////////////
// error codes
```

```
#ifndef TCPA_E_BASE
#define TCPA_E_BASE 0x00000000L
#endif
```

```
#ifndef TCPA_E_NON_FATAL
#define TCPA_E_NON_FATAL 0x00000800L
#endif
```

```
// Successful completion of the TCPA operation.
#define TCPA_SUCCESS TCPA_E_BASE
```

```
//
// MessageId: TCPA_E_AUTHFAIL
//
```

```
// MessageText:
//
// Authentication failed.
```

```
//
#define TCPA_E_AUTHFAIL (UINT32)(TCPA_E_BASE + 0x1)
```

```
//  
// MessageId: TCPA_E_BADINDEX  
//  
// MessageText:  
//  
// The index to a PCR, DIR or other register is incorrect.  
//  
#define TCPA_E_BADINDEX      (UINT32) (TCPA_E_BASE + 0x2)  
  
//  
// MessageId: TCPA_E_BAD_PARAMETER  
//  
// MessageText:  
//  
// One or more TCPA command parameter is bad.  
//  
#define TCPA_E_BAD_PARAMETER  (UINT32) (TCPA_E_BASE + 0x3)  
  
//  
// MessageId: TCPA_E_AUDITFAILURE  
//  
// MessageText:  
//  
// An operation completed successfully but the auditing of that operation failed.  
//  
#define TCPA_E_AUDITFAILURE   (UINT32) (TCPA_E_BASE + 0x4)  
  
//  
// MessageId: TCPA_E_CLEAR_DISABLED  
//  
// MessageText:  
//  
// The clear disable flag is set and all clear operations now require physical access.  
//  
#define TCPA_E_CLEAR_DISABLED  (UINT32) (TCPA_E_BASE + 0x5)  
  
//  
// MessageId: TCPA_E_DEACTIVATED
```

```
//
// MessageText:
//
// The TCPA is deactivated.
//
#define TCPA_E_DEACTIVATED    (UINT32) (TCPA_E_BASE + 0x6)

//
// MessageId: TCPA_E_DISABLED
//
// MessageText:
//
// The TCPA is disabled.
//
#define TCPA_E_DISABLED      (UINT32) (TCPA_E_BASE + 0x7)

//
// MessageId: TCPA_E_DISABLED_CMD
//
// MessageText:
//
// The target TCPA command has been disabled.
//
#define TCPA_E_DISABLED_CMD  (UINT32) (TCPA_E_BASE + 0x8)

//
// MessageId: TCPA_E_FAIL
//
// MessageText:
//
// The TCPA operation failed.
//
#define TCPA_E_FAIL         (UINT32) (TCPA_E_BASE + 0x9)

//
// MessageId: TCPA_E_INACTIVE
//
// MessageText:
```

```
//
// The TCPA is inactive.
//
#define TCPA_E_INACTIVE      (UINT32) (TCPA_E_BASE + 0xA)

//
// MessageId: TCPA_E_INSTALL_DISABLED
//
// MessageText:
//
// The ability to install an owner is disabled.
//
#define TCPA_E_INSTALL_DISABLED  (UINT32) (TCPA_E_BASE + 0xB)

//
// MessageId: TCPA_E_INVALID_HANDLE
//
// MessageText:
//
// The TCPA key handle presented was invalid.
//
#define TCPA_E_INVALID_KEYHANDLE  (UINT32) (TCPA_E_BASE + 0xC)

//
// MessageId: TCPA_E_KEYNOTFOUND
//
// MessageText:
//
// The target key was not found in the TCPA.
//
#define TCPA_E_KEYNOTFOUND      (UINT32) (TCPA_E_BASE + 0xD)

//
// MessageId: TCPA_E_NEED_SELFTEST
//
// MessageText:
//
// The capability requires an untested function,
```

```
// additional self-test is required before the capability may execute.
//
#define TCPA_E_NEED_SELFTEST    (UINT32)(TCPA_E_BASE + 0xE)

//
// MessageId: TCPA_E_MIGRATEFAIL
//
// MessageText:
//
// Migration authorization failed.
//
#define TCPA_E_MIGRATEFAIL    (UINT32)(TCPA_E_BASE + 0xF)

//
// MessageId: TCPA_E_NO_PCR_INFO
//
// MessageText:
//
// A list of PCR values was not supplied.
//
#define TCPA_E_NO_PCR_INFO    (UINT32)(TCPA_E_BASE + 0x10)

//
// MessageId: TCPA_E_NOSPACE
//
// MessageText:
//
// No room in the TCPA to load a key.
//
#define TCPA_E_NOSPACE    (UINT32)(TCPA_E_BASE + 0x11)

//
// MessageId: TCPA_E_NOSRK
//
// MessageText:
//
// There is no SRK set.
//
```



```
#define TCPA_E_NOSRK      (UINT32) (TCPA_E_BASE + 0x12)

//
// MessageId: TCPA_E_NOTSEALED_BLOB
//
// MessageText:
//
// An encrypted blob is invalid or was not created by this TCPA.
//
#define TCPA_E_NOTSEALED_BLOB      (UINT32) (TCPA_E_BASE + 0x13)

//
// MessageId: TCPA_E_OWNER_SET
//
// MessageText:
//
// An Owner is already set in the TCPA.
//
#define TCPA_E_OWNER_SET      (UINT32) (TCPA_E_BASE + 0x14)

//
// MessageId: TCPA_E_RESOURCES
//
// MessageText:
//
// The TPM has insufficient internal resources to perform the requested action.
//
#define TCPA_E_RESOURCES      (UINT32) (TCPA_E_BASE + 0x15)

//
// MessageId: TCPA_E_SHORTRANDOM
//
// MessageText:
//
// A random string supplied to the TPM was too short.
//
#define TCPA_E_SHORTRANDOM      (UINT32) (TCPA_E_BASE + 0x16)
```

```
//
// MessageId: TCPA_E_SIZE
//
// MessageText:
//
// The TPM does not have the space to perform the operation.
//
#define TCPA_E_SIZE      (UINT32) (TCPA_E_BASE + 0x17)

//
// MessageId: TCPA_E_WRONGPCRVAL
//
// MessageText:
//
// The named PCR value does not match the current PCR value.
//
#define TCPA_E_WRONGPCRVAL  (UINT32) (TCPA_E_BASE + 0x18)

//
// MessageId: TCPA_E_BUSY
//
// MessageText:
//
// The TPM is too busy to respond to the command.
//
// #define TCPA_E_BUSY      (UINT32) (TCPA_E_BASE + 0x19)

//
// MessageId: TCPA_E_BAD_PARAM_SIZE
//
// MessageText:
//
// The paramSize argument to the command has the incorrect value
//
#define TCPA_E_BAD_PARAM_SIZE  (UINT32) (TCPA_E_BASE + 0x19)

//
// MessageId: TCPA_E_SHA_THREAD
```

```
//
// MessageText:
//
// There is no existing SHA-1 thread in the TPM.
//
#define TCPA_E_SHA_THREAD    (UINT32) (TCPA_E_BASE + 0x1A)

//
// MessageId: TCPA_E_SHA_ERROR
//
// MessageText:
//
// The calculation is unable to proceed because the existing SHA-1
// thread has already encountered an error.
//
#define TCPA_E_SHA_ERROR    (UINT32) (TCPA_E_BASE + 0x1B)

//
// MessageId: TCPA_E_FAILEDSELFTTEST
//
// MessageText:
//
// Self-test has failed and the TPM has shutdown.
//
#define TCPA_E_FAILEDSELFTTEST    (UINT32) (TCPA_E_BASE + 0x1C)

//
// MessageId: TCPA_E_AUTH2FAIL
//
// MessageText:
//
// The authorization for the second key in a 2 key function failed authorization.
//
#define TCPA_E_AUTH2FAIL    (UINT32) (TCPA_E_BASE + 0x1D)

//
// MessageId: TCPA_E_BADTAG
//
```

```
// MessageText:
//
// The tag value sent to the TPM for a command is invalid.
//
#define TCPA_E_BADTAG      (UINT32) (TCPA_E_BASE + 0x1E)

//
// MessageId: TCPA_E_IOERROR
//
// MessageText:
//
// An IO error occurred transmitting information to the TPM.
//
#define TCPA_E_IOERROR     (UINT32) (TCPA_E_BASE + 0x1F)

//
// MessageId: TCPA_E_ENCRYPT_ERROR
//
// MessageText:
//
// The TPM encryption process had a problem.
//
#define TCPA_E_ENCRYPT_ERROR (UINT32) (TCPA_E_BASE + 0x20)

//
// MessageId: TCPA_E_DECRYPT_ERROR
//
// MessageText:
//
// The TPM decryption process did not complete.
//
#define TCPA_E_DECRYPT_ERROR (UINT32) (TCPA_E_BASE + 0x21)

//
// MessageId: TCPA_E_INVALID_AUTHHANDLE
//
// MessageText:
//
```

```
// The TPM auth handle was invalid.
//
#define TCPA_E_INVALID_AUTHHANDLE (UINT32)(TCPA_E_BASE + 0x22)

//
// MessageId: TCPA_E_NO_ENDORSEMENT
//
// MessageText:
//
// The TPM does not have an Endorsement Key installed.
//
#define TCPA_E_NO_ENDORSEMENT (UINT32)(TCPA_E_BASE + 0x23)

//
// MessageId: TCPA_E_INVALID_KEYUSAGE
//
// MessageText:
//
// The usage of a key is not allowed.
//
#define TCPA_E_INVALID_KEYUSAGE (UINT32)(TCPA_E_BASE + 0x24)

//
// MessageId: TCPA_E_WRONG_ENTITYTYPE
//
// MessageText:
//
// The submitted entity type is not allowed.
//
#define TCPA_E_WRONG_ENTITYTYPE (UINT32)(TCPA_E_BASE + 0x25)

//
// MessageId: TCPA_INVALID_POSTINIT
//
// MessageText:
//
// The command was received in the wrong sequence relative to TPM_Init and a subsequent TPM_Startup.
//
```

```
#define TCPA_E_INVALID_POSTINIT    (UINT32) (TCPA_E_BASE + 0x26)

//
// MessageId: TCPA_E_INAPPROPRIATE_SIG
//
// MessageText:
//
// Signed data cannot include additional DER information.
//
#define TCPA_E_INAPPROPRIATE_SIG    (UINT32) (TCPA_E_BASE + 0x27)

//
// MessageId: TCPA_E_BAD_KEY_PROPERTY
//
// MessageText:
//
// The key properties in TCPA_KEY_PARMS are not supported by this TPM.
//
#define TCPA_E_BAD_KEY_PROPERTY    (UINT32) (TCPA_E_BASE + 0x28)

//
// MessageId: TCPA_E_BAD_MIGRATION
//
// MessageText:
//
// The migration properties of this key are incorrect.
//
#define TCPA_E_BAD_MIGRATION    (UINT32) (TCPA_E_BASE + 0x29)

//
// MessageId: TCPA_E_BAD_SCHEME
//
// MessageText:
//
// The signature or encryption scheme for this key is incorrect or not permitted in this situation.
//
#define TCPA_E_BAD_SCHEME    (UINT32) (TCPA_E_BASE + 0x2A)
```

```
//
// MessageId: TCPA_E_BAD_DATASIZE
//
// MessageText:
//
// The size of the data (or blob) parameter is bad or inconsistent with the referenced key.
//
#define TCPA_E_BAD_DATASIZE    (UINT32) (TCPA_E_BASE + 0x2B)

//
// MessageId: TCPA_E_BAD_MODE
//
// MessageText:
//
// A mode parameter is bad, such as capArea or subCapArea for TPM_GetCapability,
// physicalPresence parameter for TPM_PhysicalPresence,
// or migrationType for TPM_CreateMigrationBlob.
//
#define TCPA_E_BAD_MODE        (UINT32) (TCPA_E_BASE + 0x2C)

//
// MessageId: TCPA_E_BAD_PRESENCE
//
// MessageText:
//
// Either the physicalPresence or physicalPresenceLock bits have the wrong value.
//
#define TCPA_E_BAD_PRESENCE    (UINT32) (TCPA_E_BASE + 0x2D)

//
// MessageId: TCPA_E_BAD_VERSION
//
// MessageText:
//
// The TPM cannot perform this version of the capability.
//
#define TCPA_E_BAD_VERSION      (UINT32) (TCPA_E_BASE + 0x2E)
```

```

////////////////////////////////////
// non fatal errors

//
// MessageId: TCPA_E_RETRY
//
// MessageText:
//
// The TPM is too busy to respond to the command immediately,
// but the command could be resubmitted at a later time.
//
#define TCPA_E_RETRY (UINT32) (TCPA_E_BASE + TCPA_E_NON_FATAL)

#endif // __TCPA_ERROR_H__

```

+++tss_error.h

```

/*++

```

TSS error return codes

```

--*/

```

```

#ifndef __TSS_ERROR_H__
#define __TSS_ERROR_H__

```

```

//
// error coding scheme for a Microsoft Windows platform -
// refer to the TSS Specification Parts
//
// Values are 32 bit values layed out as follows:
//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// +---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
// |Lev|C|R| Facility | Layer | Code |
// +---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+

```



```
//
// TSS error return codes
//
//
#ifndef TSS_E_BASE
#define TSS_E_BASE    0x00000000L
#endif // TSS_E_BASE
#ifndef TSS_W_BASE
#define TSS_W_BASE    0x00000000L
#endif // TSS_W_BASE
#ifndef TSS_I_BASE
#define TSS_I_BASE    0x00000000L
#endif // TSS_I_BASE

//
// basic error return codes common to all TSS Service Provider Interface methods
// and returned by all TSS SW stack components
//
//
// MessageId: TSS_SUCCESS
//
// MessageText:
//
// Successful completion of the operation.
//
#define TSS_SUCCESS    0x00000000L

//
// MessageId: TSS_E_FAIL
//
// MessageText:
//
// An internal error has been detected, but the source is unknown.
//
#define TSS_E_FAIL    (UINT32)(TSS_E_BASE + 0x002L)

//
```

```
// MessageId: TSS_E_BAD_PARAMETER
//
// MessageText:
//
// One or more parameter is bad.
//
#define TSS_E_BAD_PARAMETER      (UINT32) (TSS_E_BASE + 0x003L)

//
// MessageId: TSS_E_INTERNAL_ERROR
//
// MessageText:
//
// An internal SW error has been detected.
//
#define TSS_E_INTERNAL_ERROR    (UINT32) (TSS_E_BASE + 0x004L)

//
// MessageId: TSS_E_OUTOFMEMORY
//
// MessageText:
//
// Ran out of memory.
//
#define TSS_E_OUTOFMEMORY       (UINT32) (TSS_E_BASE + 0x005L)

//
// MessageId: TSS_E_NOTIMPL
//
// MessageText:
//
// Not implemented.
//
#define TSS_E_NOTIMPL           (UINT32) (TSS_E_BASE + 0x006L)

//
// MessageId: TSS_E_KEY_ALREADY_REGISTERED
//
```

```
// MessageText:
//
// Key is already registered
//
#define TSS_E_KEY_ALREADY_REGISTERED (UINT32) (TSS_E_BASE + 0x008L)

//
// MessageId: TSS_E_TPM_UNEXPECTED
//
// MessageText:
//
// An unexpected TPM error has occurred.
//
#define TSS_E_TPM_UNEXPECTED (UINT32) (TSS_E_BASE + 0x010L)

//
// MessageId: TSS_E_COMM_FAILURE
//
// MessageText:
//
// A communications error with the TPM has been detected.
//
#define TSS_E_COMM_FAILURE (UINT32) (TSS_E_BASE + 0x011L)

//
// MessageId: TSS_E_TIMEOUT
//
// MessageText:
//
// The operation has timed out.
//
#define TSS_E_TIMEOUT (UINT32) (TSS_E_BASE + 0x012L)

//
// MessageId: TSS_E_TPM_UNSUPPORTED_FEATURE
//
// MessageText:
```

```
//
// The TPM does not support the requested feature.
//
#define TSS_E_TPM_UNSUPPORTED_FEATURE (UINT32) (TSS_E_BASE + 0x014L)

//
// MessageId: TSS_E_CANCELED
//
// MessageText:
//
// The action was canceled by request.
//
#define TSS_E_CANCELED (UINT32) (TSS_E_BASE + 0x016L)

//
// MessageId: TSS_E_PS_KEY_NOTFOUND
//
// MessageText:
//
// The key cannot be found in the persistent storage database.
//
#define TSS_E_PS_KEY_NOTFOUND (UINT32) (TSS_E_BASE + 0x020L)
//
// MessageId: TSS_E_PS_KEY_EXISTS
//
// MessageText:
//
// The key already exists in the persistent storage database.
//
#define TSS_E_PS_KEY_EXISTS (UINT32) (TSS_E_BASE + 0x021L)

//
// MessageId: TSS_E_PS_BAD_KEY_STATE
//
// MessageText:
//
// The key data set not valid in the persistent storage database.
//
```

```
#define TSS_E_PS_BAD_KEY_STATE          (UINT32) (TSS_E_BASE + 0x022L)

//
// error codes returned by specific TSS Service Provider Interface methods
// offset TSS_TSPI_OFFSET
//

//
// MessageId: TSS_E_INVALID_OBJECT_TYPE
//
// MessageText:
//
// Object type not valid for this operation.
//
#define TSS_E_INVALID_OBJECT_TYPE      (UINT32) (TSS_E_BASE + 0x101L)

//
// MessageId: TSS_E_NO_CONNECTION
//
// MessageText:
//
// Core Service connection doesn't exist.
//
#define TSS_E_NO_CONNECTION            (UINT32) (TSS_E_BASE + 0x102L)

//
// MessageId: TSS_E_CONNECTION_FAILED
//
// MessageText:
//
// Core Service connection failed.
//
#define TSS_E_CONNECTION_FAILED        (UINT32) (TSS_E_BASE + 0x103L)

//
// MessageId: TSS_E_CONNECTION_BROKEN
//
```

```
// MessageText:
//
// Communication with Core Service failed.
//
#define TSS_E_CONNECTION_BROKEN    (UINT32) (TSS_E_BASE + 0x104L)

//
// MessageId: TSS_E_HASH_INVALID_ALG
//
// MessageText:
//
// Invalid hash algorithm.
//
#define TSS_E_HASH_INVALID_ALG    (UINT32) (TSS_E_BASE + 0x105L)

//
// MessageId: TSS_E_HASH_INVALID_LENGTH
//
// MessageText:
//
// Hash length is inconsistent with hash algorithm.
//
#define TSS_E_HASH_INVALID_LENGTH (UINT32) (TSS_E_BASE + 0x106L)

//
// MessageId: TSS_E_HASH_NO_DATA
//
// MessageText:
//
// Hash object has no internal hash value.
//
#define TSS_E_HASH_NO_DATA        (UINT32) (TSS_E_BASE + 0x107L)

//
// MessageId: TSS_E_INVALID_ATTRIB_FLAG
//
// MessageText:
```

```
//
// Flag value for attrib-functions inconsistent.
//
#define TSS_E_INVALID_ATTRIB_FLAG    (UINT32) (TSS_E_BASE + 0x109L)

//
// MessageId: TSS_E_INVALID_ATTRIB_SUBFLAG
//
// MessageText:
//
// Subflag value for attrib-functions inconsistent.
//
#define TSS_E_INVALID_ATTRIB_SUBFLAG  (UINT32) (TSS_E_BASE + 0x10AL)

//
// MessageId: TSS_E_INVALID_ATTRIB_DATA
//
// MessageText:
//
// Data for attrib-functions invalid.
//
#define TSS_E_INVALID_ATTRIB_DATA     (UINT32) (TSS_E_BASE + 0x10BL)

//
// MessageId: TSS_E_INVALID_OBJECT_INITFLAG
//
// MessageText:
//
// Wrong flag information for object creation.
//
#define TSS_E_INVALID_OBJECT_INITFLAG (UINT32) (TSS_E_BASE + 0x10CL)

//
// MessageId: TSS_E_NO_PCRS_SET
//
// MessageText:
//
// No PCR register are selected or set.
```



```
//
#define TSS_E_NO_PCERS_SET      (UINT32) (TSS_E_BASE + 0x10DL)

//
// MessageId: TSS_E_KEY_NOT_LOADED
//
// MessageText:
//
// The addressed key is currently not loaded.
//
#define TSS_E_KEY_NOT_LOADED    (UINT32) (TSS_E_BASE + 0x10EL)

//
// MessageId: TSS_E_KEY_NOT_SET
//
// MessageText:
//
// No key information is currently available.
//
#define TSS_E_KEY_NOT_SET      (UINT32) (TSS_E_BASE + 0x10FL)

//
// MessageId: TSS_E_VALIDATION_FAILED
//
// MessageText:
//
// Internal validation of data failed.
//
#define TSS_E_VALIDATION_FAILED (UINT32) (TSS_E_BASE + 0x110L)

//
// MessageId: TSS_E_TSP_AUTHREQUIRED
//
// MessageText:
//
// Authorization is required.
//
#define TSS_E_TSP_AUTHREQUIRED (UINT32) (TSS_E_BASE + 0x111L)
```

```
//
// MessageId: TSS_E_TSP_AUTH2REQUIRED
//
// MessageText:
//
// Multiple authorization is required.
//
#define TSS_E_TSP_AUTH2REQUIRED    (UINT32) (TSS_E_BASE + 0x112L)

//
// MessageId: TSS_E_TSP_AUTHFAIL
//
// MessageText:
//
// Authorization failed.
//
#define TSS_E_TSP_AUTHFAIL        (UINT32) (TSS_E_BASE + 0x113L)

//
// MessageId: TSS_E_TSP_AUTH2FAIL
//
// MessageText:
//
// Multiple authorization failed.
//
#define TSS_E_TSP_AUTH2FAIL      (UINT32) (TSS_E_BASE + 0x114L)

//
// MessageId: TSS_E_KEY_NO_MIGRATION_POLICY
//
// MessageText:
//
// There's no migration policy object set for the addressed key.
//
#define TSS_E_KEY_NO_MIGRATION_POLICY  (UINT32) (TSS_E_BASE + 0x115L)

//
```

```
// MessageId: TSS_E_POLICY_NO_SECRET
//
// MessageText:
//
// No secret information is currently available for the addressed policy object.
//
#define TSS_E_POLICY_NO_SECRET    (UINT32) (TSS_E_BASE + 0x116L)

//
// MessageId: TSS_E_INVALID_OBJ_ACCESS
//
// MessageText:
//
// The operation failed due to an invalid object status.
//
#define TSS_E_INVALID_OBJ_ACCESS  (UINT32) (TSS_E_BASE + 0x117L)

//
// MessageId: TSS_E_INVALID_ENCSCHEME
//
// MessageText:
//
//
//
#define TSS_E_INVALID_ENCSCHEME   (UINT32) (TSS_E_BASE + 0x118L)

//
// MessageId: TSS_E_INVALID_SIGSCHEME
//
// MessageText:
//
//
//
#define TSS_E_INVALID_SIGSCHEME   (UINT32) (TSS_E_BASE + 0x119L)

//
// MessageId: TSS_E_ENC_INVALID_LENGTH
```

```
//  
// MessageText:  
//  
//  
//  
#define TSS_E_ENC_INVALID_LENGTH      (UINT32) (TSS_E_BASE + 0x120L)  
  
//  
// MessageId: TSS_E_ENC_NO_DATA  
//  
// MessageText:  
//  
//  
//  
#define TSS_E_ENC_NO_DATA             (UINT32) (TSS_E_BASE + 0x121L)  
  
//  
// MessageId: TSS_E_ENC_INVALID_TYPE  
//  
// MessageText:  
//  
//  
//  
//  
#define TSS_E_ENC_INVALID_TYPE       (UINT32) (TSS_E_BASE + 0x122L)  
  
//  
// MessageId: TSS_E_INVALID_KEYUSAGE  
//  
// MessageText:  
//  
//  
//  
//  
#define TSS_E_INVALID_KEYUSAGE       (UINT32) (TSS_E_BASE + 0x123L)  
  
//  
// MessageId: TSS_E_VERIFICATION_FAILED
```

```
//
// MessageText:
//
//
//
#define TSS_E_VERIFICATION_FAILED    (UINT32) (TSS_E_BASE + 0x124L)

//
// MessageId: TSS_E_HASH_NO_IDENTIFIER
//
// MessageText:
//
// Hash algorithm identifier not set.
//
#define TSS_E_HASH_NO_IDENTIFIER    (UINT32) (TSS_E_BASE + 0x125L)

//
// MessageId: TSS_E_INVALID_HANDLE
//
// MessageText:
//
// An invalid handle
//
#define TSS_E_INVALID_HANDLE        (UINT32) (TSS_E_BASE + 0x126L)

//
// MessageId: TSS_E_SILENT_CONTEXT
//
// MessageText:
//
// A silent context requires user input
//
#define TSS_E_SILENT_CONTEXT        (UINT32) (TSS_E_BASE + 0x127L)

//
// MessageId: TSS_E_EK_CHECKSUM
//
// MessageText:
```

```
//  
// TSP is instructed to verify the EK checksum and it does not verify.  
//  
#define TSS_E_EK_CHECKSUM                (UINT32) (TSS_E_BASE + 0x128L)
```

```
#endif // __TSS_ERROR_H__
```

+++tss_error_basics.h

```
/*++
```

```
Basic defines for TSS error return codes
```

```
--*/
```

```
#ifndef __TSS_ERROR_BASICS_H__  
#define __TSS_ERROR_BASICS_H__
```

```
//  
// definitions for the various TSS-SW layers  
//  
#ifndef TSS_LAYER_TPM  
#define TSS_LAYER_TPM    0x0000L    // definition for TPM layer  
#endif // TSS_LAYER_TPM  
  
#define TSS_LAYER_TDDL    0x1000L    // definition for TDDL layer  
#define TSS_LAYER_TCS    0x2000L    // definition for TCS layer  
  
#ifndef TSS_LAYER_TSP  
#define TSS_LAYER_TSP    0x3000L    // definition for TSP layer  
#endif // TSS_LAYER_TSP
```

```
//
// definitions for the start points of layer specific error codes
//
#ifndef TSS_COMMON_OFFSET
#define TSS_COMMON_OFFSET 0x000L
#endif // TSS_COMMON_OFFSET

#define TSS_TDDL_OFFSET 0x080L
#define TSS_TCSI_OFFSET 0x0C0L

#ifndef TSS_TSPI_OFFSET
#define TSS_TSPI_OFFSET 0x100L
#endif // TSS_TSPI_OFFSET

#ifndef TSS_VENDOR_OFFSET
#define TSS_VENDOR_OFFSET 0x800L
#endif // TSS_VENDOR_OFFSET

// do not exceed TSS_MAX_ERROR for vendor specific code values:
#ifndef TSS_MAX_ERROR
#define TSS_MAX_ERROR 0xFFFL
#endif // TSS_MAX_ERROR

#endif // __TSS_ERROR_BASICS_H__
```

+++tss_defines.h

```
/*++
```

```
Global defines for TSS.
```

```
--*/
```

```
#ifndef __TSS_DEFINES_H__
#define __TSS_DEFINES_H__
```

```
typedef UINT32 TSS_HASHHANDLE; // handle to a hash session
```

```

typedef UINT32  TSS_HMACHANDLE;          // handle to a HMAC session

//
// definition of the object types that can be created via CreateObject
//
#define  TSS_OBJECT_TYPE_POLICY          (0x01)      // Policy object
#define  TSS_OBJECT_TYPE_RSAKEY         (0x02)      // RSA-Key object
#define  TSS_OBJECT_TYPE_ENCDATA        (0x03)      // Encrypted data object
#define  TSS_OBJECT_TYPE_PCRS           (0x04)      // PCR composite object
#define  TSS_OBJECT_TYPE_HASH           (0x05)      // Hash object
//
//
// CreateObject: Flags
//
//
// for RSAKEY object:
//
// Authorization:
//
//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
// Authorization:
//   Never                               |0 0|
//   Always                              |0 1|
//
#define  TSS_KEY_NO_AUTHORIZATION        (0x00000000) // no authorization for this key
#define  TSS_KEY_AUTHORIZATION          (0x00000001) // key needs authorization
//
// Volatility
//
//   Non Volatile                        |0|
//   Volatile                             |1|
//
#define  TSS_KEY_NON_VOLATILE            (0x00000000) // Key is non-volatile
#define  TSS_KEY_VOLATILE                (0x00000004) // Key is volatile
//

```



```

// Migration:
//
//   Non Migratable           |0|
//   Migratable               |1|
//
#define   TSS_KEY_NOT_MIGRATABLE   (0x00000000) // key is not migratable
#define   TSS_KEY_MIGRATABLE       (0x00000008) // key is migratable
//
// Usage:
//
//   3 3 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
//   1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//   -----
// Usage:
//   Default (Legacy)         |0 0 0 0|
//   Signing                  |0 0 0 1|
//   Storage                  |0 0 1 0|
//   Identity                 |0 0 1 0|
//   AuthChange              |0 1 0 0|
//   Bind                    |0 1 0 1|
//   Legacy                  |0 1 1 0|
//
//
#define   TSS_KEY_TYPE_DEFAULT     (0x00000000) // indicate a default key (Legacy-Key)
#define   TSS_KEY_TYPE_SIGNING     (0x00000010) // indicate a signing key
#define   TSS_KEY_TYPE_STORAGE     (0x00000020) // used as storage key
#define   TSS_KEY_TYPE_IDENTITY    (0x00000030) // indicate an identity key
#define   TSS_KEY_TYPE_AUTHCHANGE  (0x00000040) // indicate an ephemeral key
#define   TSS_KEY_TYPE_BIND        (0x00000050) // indicate a key for TPM_Bind
#define   TSS_KEY_TYPE_LEGACY      (0x00000060) // indicate a key that can perform signing
//                                           and binding
//
//   3 3 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
//   1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//   -----
// Size:
//   512                       |0 0 0 1|

```

```

// 1024          |0 0 1 0|
// 2048          |0 0 1 1|
// 4096          |0 1 0 0|
// 8192          |0 1 0 1|
// 16286         |0 1 1 0|
//
#define TSS_KEY_SIZE_512      UINT32( 0x00000100 ) // indicate a key with 512 bit
#define TSS_KEY_SIZE_1024     UINT32( 0x00000200 ) // indicate a key with 1024 bit
#define TSS_KEY_SIZE_2048     UINT32( 0x00000300 ) // indicate a key with 2048 bit
#define TSS_KEY_SIZE_4096     UINT32( 0x00000400 ) // indicate a key with 4096 bit
#define TSS_KEY_SIZE_8192     UINT32( 0x00000500 ) // indicate a key with 8192 bit
#define TSS_KEY_SIZE_16384    UINT32( 0x00000600 ) // indicate a key with 16286 bit
//
// fixed KeyTypes (templates)
//
//
//          3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1 1 1 1 1
//          1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
//   Reserved:          |0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0|
//   Empty Key          |0 0 0 0 0 0|
//   Storage root key  |0 0 0 0 0 1|
//
#define TSS_KEY_EMPTY_KEY      (0x00000000) // no TCPA key template (empty TSP key
//                                          object)
#define TSS_KEY_TSP_SRK        (0x04000000) // use a TCPA SRK template (TSP key object
//                                          for SRK)
//
// Flags for ENCDATA:
//
// Type:
//
//   3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1 1 1
//   1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
// Type:
//   Seal              |0 0 1|
//   Bind              |0 1 0|

```

```

// Legacy                                |0 1 1|
//
// ENCDATA Reserved:
// |x x x x x x x x x x x x x x x x x x x x x x x x|
//
#define TSS_ENCDATA_SEAL                (0x00000001) // data for seal operation
#define TSS_ENCDATA_BIND                (0x00000002) // data for bind operation
#define TSS_ENCDATA_LEGACY              (0x00000003) // data for legacy bind operation
//
//
// Flags for POLICY:
//
// Type:
//
//
// Flags for POLICY:
//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
// Type:
// Usage                                |0 1|
// Migration                             |1 0|
//
// POLICY Reserved:
// |x x x x x x x x x x x x x x x x x x x x x x x x|

#define TSS_POLICY_USAGE                (0x00000001) // usage policy object
#define TSS_POLICY_MIGRATION            (0x00000002) // migration policy object
//
//
// Flags for HASH:
//
//
// Flags for HASH:
//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0

```

```

// -----
// Algorithm:
//  DEFAULT
//  |0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0|
//  SHA1
//  |0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1|
//  OTHER
//  |1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1|
//
#define  TSS_HASH_DEFAULT          (0x00000000)  // Default hash algorithm
#define  TSS_HASH_SHA1            (0x00000001)  // Sha1 with 20 bytes
#define  TSS_HASH_OTHER           (0xFFFFFFFF)  // Not specified hash algorithm
//
///////////////////////////////////////////////////////////////////
// SetAttribField and GetAttribField: Flags
///////////////////////////////////////////////////////////////////
//
// Object Context:
//
//      3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
//      1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//      -----
//      TSS_TSPATTRIB_CONTEXT_SILENT_MODE          |0 0 1|
//      TSS_TSPATTRIB_CONTEXT_MACHINE_NAME        |0 1 0|
//
#define  TSS_TSPATTRIB_CONTEXT_SILENT_MODE      (0x00000001)  // TSP dialog display control
#define  TSS_TSPATTRIB_CONTEXT_MACHINE_NAME     (0x00000002)
//
// Object Policy:
//
//      3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
//      1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//      -----
//      TSS_TSPATTRIB_POLICY_CALLBACK_HMAC        |0 0 1|
//      TSS_TSPATTRIB_POLICY_CALLBACK_XOR_ENC    |0 1 0|
//      TSS_TSPATTRIB_POLICY_CALLBACK_TAKEOWNERSHIP |0 1 1|
//      TSS_TSPATTRIB_POLICY_CALLBACK_CHANGEAUTHASYM |1 0 0|
//      TSS_TSPATTRIB_POLICY_SECRET_LIFETIME     |1 0 1|

```

```

// TSS_TSPATTRIB_POLICY_POPUPSTRING          |1 1 0|
//
#define TSS_TSPATTRIB_POLICY_CALLBACK_HMAC      (0x00000080) // enable/disable callback
//                                             function
#define TSS_TSPATTRIB_POLICY_CALLBACK_XOR_ENC  (0x00000100) // enable/disable callback
//                                             function
#define TSS_TSPATTRIB_POLICY_CALLBACK_TAKEOWNERSHIP (0x00000180) // enable/disable callback
//                                             function
#define TSS_TSPATTRIB_POLICY_CALLBACK_CHANGEAUTHASYM (0x00000200) // enable/disable callback
//                                             function
#define TSS_TSPATTRIB_POLICY_SECRET_LIFETIME   (0x00000280) // set lifetime mode for
//                                             policy secret
#define TSS_TSPATTRIB_POLICY_POPUPSTRING      (0x00000300) // set a NULL terminated
//                                             UNICODE string which is
displayed
//                                             in the TSP policy popup
dialog
//
// Definition of policy mode flags that can be used with the method Tspi_Policy_SetSecret( )
//
// TSS_SECRET_MODE_NONE          |0 0 0 1|
// TSS_SECRET_MODE_SHA1         |0 0 1 0|
// TSS_SECRET_MODE_PLAIN        |0 0 1 1|
// TSS_SECRET_MODE_POPUP        |0 1 0 0|
// TSS_SECRET_MODE_CALLBACK     |0 1 0 1|
//
#define TSS_SECRET_MODE_NONE      (0x00000800) // No authorization will be processed
#define TSS_SECRET_MODE_SHA1     (0x00001000) // Secret string will not be touched by TSP
#define TSS_SECRET_MODE_PLAIN    (0x00001800) // Secret string will be hashed using SHA1
#define TSS_SECRET_MODE_POPUP    (0x00002000) // TSS SP will ask for a secret
#define TSS_SECRET_MODE_CALLBACK (0x00002800) // Application has to provide a call back
//                                             function
//
//
// SetAttribField and GetAttribField: SubFlags
//
// SubFlags for Flag TSS_TSPATTRIB_POLICY_SECRET_LIFETIME

```

```

//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
// SubFlags for Flag TSS_TSPATTRIB_POLICY_SECRET_LIFETIME
//
// TSS_TSPATTRIB_POLICYSECRET_LIFETIME_ALWAYS      |0 0 0 1|
// TSS_TSPATTRIB_POLICYSECRET_LIFETIME_COUNTER     |0 0 1 0|
// TSS_TSPATTRIB_POLICYSECRET_LIFETIME_TIMER       |0 0 1 1|
//
#define TSS_SECRET_LIFETIME_ALWAYS (0x00000001) // secret will not be invalidated
#define TSS_SECRET_LIFETIME_COUNTER (0x00000002) // secret lifetime controled be counter
#define TSS_SECRET_LIFETIME_TIMER (0x00000003) // secret lifetime controled be time
//
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
// SetAttribField and GetAttribField: Attrib
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
//
// for Flag TSS_TSPATTRIB_CONTEXT_SILENT_MODE
//
#define TSS_TSPATTRIB_CONTEXT_NOT_SILENT (0x00000000) // TSP dialogs enabled
#define TSS_TSPATTRIB_CONTEXT_SILENT (0x00000001) // TSP dialogs disabled
//
// Object EncData:
//
#define TSS_TSPATTRIB_ENCDATA_BLOB (0x00000008) // data blob for seal or bind
#define TSS_TSPATTRIB_ENCDATA_PCR (0x00000010)
//
// Object Key:
//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
//
// Object Key:
// TSS_TSPATTRIB_KEY_BLOB |0 0 0 1|
// TSS_TSPATTRIB_KEY_PARAM |0 0 1 0|

```

```

// TSS_TSPATTRIB_KEY_GUID          |0 0 1 1|
// TSS_TSPATTRIB_KEY_PCR           |0 1 0 0|
// TSS_TSPATTRIB_RSAKEY_INFO       |0 1 0 1|
// TSS_TSPATTRIB_KEY_REGISTER      |0 1 1 0|
//
#define TSS_TSPATTRIB_KEY_BLOB      (0x00000040) // key info as blob data
#define TSS_TSPATTRIB_KEY_INFO      (0x00000080) // key param info as blob data
#define TSS_TSPATTRIB_KEY_UUID      (0x000000C0) // key GUID info as blob data
#define TSS_TSPATTRIB_KEY_PCR       (0x00000100) // composite digest value for the key
#define TSS_TSPATTRIB_RSAKEY_INFO   (0x00000140) // public exponent of the key
#define TSS_TSPATTRIB_KEY_REGISTER  (0x00000180) // register location for the key data
//
// Object Hash:
//
#define TSS_TSPATTRIB_HASH_IDENTIFIER (0x00001000) // Hash algorithm identifier
//
// SubFlags for Flag TSS_TSPATTRIB_ENCDATA_BLOB
//
// 3 3 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// -----
// SubFlags for Flag TSS_TSPATTRIB_ENCDATA_BLOB
//
// TSS_TSPATTRIB_ENCDATABLOB_BLOB          |0 0 1|
// TSS_TSPATTRIB_ENCDATAPCR_DIGEST_ATCREATION |0 1 0|
//
#define TSS_TSPATTRIB_ENCDATABLOB_BLOB      (0x00000001) // encrypted data blob
#define TSS_TSPATTRIB_ENCDATAPCR_DIGEST_ATCREATION (0x00000002) // PCR digest at creation
#define TSS_TSPATTRIB_ENCDATAPCR_DIGEST_RELEASE (0x00000003)
#define TSS_TSPATTRIB_ENCDATAPCR_SELECTION (0x00000004)
//
// SubFlags for Flag TSS_TSPATTRIB_KEY_BLOB
//
//
// TSS_TSPATTRIB_KEYBLOB_BLOB          |0 0 0 1|
// TSS_TSPATTRIB_KEYBLOB_PUBLIC_KEY    |0 0 1 0|
// TSS_TSPATTRIB_KEYBLOB_PLAIN         |0 0 1 1|
// TSS_TSPATTRIB_KEYBLOB_GUID          |0 1 0 0|

```

```

//      TSS_TSPATTRIB_KEYBLOB_PRIVATE_KEY          |0 1 0 1|
//
#define TSS_TSPATTRIB_KEYBLOB_BLOB                (0x00000008)  // key info using the key blob
#define TSS_TSPATTRIB_KEYBLOB_PUBLIC_KEY          (0x00000010)  // public key info using the blob
#define TSS_TSPATTRIB_KEYBLOB_PRIVATE_KEY        (0x00000028)  // encrypted private key blob
//
// SubFlags for Flag TSS_TSPATTRIB_KEY_INFO
//
//  3 3 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1 1
//  1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//  -----
//
//      TSS_TSPATTRIB_KEYINFO_SIZE                |0 0 0 0 1|
//      TSS_TSPATTRIB_KEYINFO_USAGE                |0 0 0 1 0|
//      TSS_TSPATTRIB_KEYINFO_KEYFLAGS            |0 0 0 1 1|
//      TSS_TSPATTRIB_KEYINFO_AUTHUSAGE           |0 0 1 0 0|
//      TSS_TSPATTRIB_KEYINFO_ALGORITHM           |0 0 1 0 1|
//      TSS_TSPATTRIB_KEYINFO_SIGSCHEME           |0 0 1 1 0|
//      TSS_TSPATTRIB_KEYINFO_ENCSCHEME           |0 0 1 1 1|
//      TSS_TSPATTRIB_KEYINFO_MIGRATABLE          |0 1 0 0 0|
//      TSS_TSPATTRIB_KEYINFO_REDIRECTED          |0 1 0 0 1|
//      TSS_TSPATTRIB_KEYINFO_VOLATILE            |0 1 0 1 0|
//      TSS_TSPATTRIB_KEYINFO_AUTHDATAUSAGE       |0 1 0 1 1|
//      TSS_TSPATTRIB_KEYINFO_VERSION             |0 1 0 100|
//
#define TSS_TSPATTRIB_KEYINFO_SIZE                (0x00000080)  // key size in bits
#define TSS_TSPATTRIB_KEYINFO_USAGE                (0x00000100)  // key usage info
#define TSS_TSPATTRIB_KEYINFO_KEYFLAGS            (0x00000180)  // key flags
#define TSS_TSPATTRIB_KEYINFO_AUTHUSAGE           (0x00000200)  // key auth usage info
#define TSS_TSPATTRIB_KEYINFO_ALGORITHM           (0x00000280)  // key algorithm ID
#define TSS_TSPATTRIB_KEYINFO_SIGSCHEME           (0x00000300)  // key sig scheme
#define TSS_TSPATTRIB_KEYINFO_ENCSCHEME           (0x00000380)  // key enc scheme
#define TSS_TSPATTRIB_KEYINFO_MIGRATABLE          (0x00000400)  // if true then key is migratable
#define TSS_TSPATTRIB_KEYINFO_REDIRECTED          (0x00000480)  // key is redirected
#define TSS_TSPATTRIB_KEYINFO_VOLATILE            (0x00000500)  // if true key is volatile
#define TSS_TSPATTRIB_KEYINFO_AUTHDATAUSAGE       (0x00000580)  // if true authorization is required
#define TSS_TSPATTRIB_KEYINFO_VERSION             (0x00000600)  // version info as TSS version struct
//

```



```
////////////////////////////////////
//      3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
//      1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//      -----
//
// SubFlags for Flag TSS_TSPATTRIB_RSAKEY_INFO
//
// TSS_TSPATTRIB_KEYINFO_RSA_EXPONENT   |0 0 1|
// TSS_TSPATTRIB_KEYINFO_RSA_MODULUS    |0 1 0|
// TSS_TSPATTRIB_KEYINFO_RSA_KEYSIZE    |0 1 1|
// TSS_TSPATTRIB_KEYINFO_RSA_PRIMES     |1 0 0|
//
#define TSS_TSPATTRIB_KEYINFO_RSA_EXPONENT (0x00001000)
#define TSS_TSPATTRIB_KEYINFO_RSA_MODULUS  (0x00002000)
#define TSS_TSPATTRIB_KEYINFO_RSA_KEYSIZE  (0x00003000)
#define TSS_TSPATTRIB_KEYINFO_RSA_PRIMES   (0x00004000)
//
// SubFlags for Flag TSS_TSPATTRIB_KEY_PCR
//
////////////////////////////////////
//      3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
//      1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//      -----
//
// SubFlags for Flag TSS_TSPATTRIB_KEY_PCR
// TSS_TSPATTRIB_KEYPCR_DIGEST_ATCREATION |0 0 1|
// TSS_TSPATTRIB_KEYPCR_DIGEST_ATRELEASE  |0 1 0|
// TSS_TSPATTRIB_KEYPCR_SELECTION         |0 1 1|
//
#define TSS_TSPATTRIB_KEYPCR_DIGEST_ATCREATION (0x00008000)
#define TSS_TSPATTRIB_KEYPCR_DIGEST_ATRELEASE (0x00010000)
#define TSS_TSPATTRIB_KEYPCR_SELECTION       (0x00018000)
//
// SubFlags for TSS_TSPATTRIB_KEY_REGISTER
//
// SubFlags for TSS_TSPATTRIB_KEY_REGISTER
////////////////////////////////////
//      3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
```

```

//          1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
//          -----
//
// TSS_TSPATTRIB_KEYREGISTER_USER      |0 0 1|
// TSS_TSPATTRIB_KEYREGISTER_SYSTEM    |0 1 0|
// TSS_TSPATTRIB_KEYREGISTER_NO        |0 1 1|
//
#define TSS_TSPATTRIB_KEYREGISTER_USER      (0x02000000)
#define TSS_TSPATTRIB_KEYREGISTER_SYSTEM    (0x04000000)
#define TSS_TSPATTRIB_KEYREGISTER_NO        (0x06000000)
//
// Attribute definition for the tsp key object
//
// Algorithm ID Definitions
//
//
// This table defines the algo id's
// Values intentional moved away from corresponding TPM values to avoid possible misuse
//
#define TSS_ALG_RSA                (0x20)
#define TSS_ALG_DES                 (0x21)
#define TSS_ALG_3DES                (0x22)
#define TSS_ALG_SHA                 (0x23)
#define TSS_ALG_HMAC                (0x24)
#define TSS_ALG_AES                 (0x25)
//
//
// persisten storage registration definitions
//
#define TSS_PS_TYPE_USER              (1)           // Key is registered persistantly in the user
//                                                    storage database.

#define TSS_PS_TYPE_SYSTEM            (2)           // Key is registered persistantly in the
//                                                    system storage database.
// migration scheme definitions
// Values intentional moved away from corresponding TPM values to avoid possible misuse
//

```

```

#define TSS_MS_MIGRATE          (0x20)
#define TSS_MS_REWRAP          (0x21)
#define TSS_MS_MAINT           (0x22)
//
//
//   TCPA key authorization
//   Values intentional moved away from corresponding TPM values to avoid possible misuse
//
#define TSS_KEYAUTH_AUTH_NEVER  (0x10)
#define TSS_KEYAUTH_AUTH_ALWAYS (0x11)
//
// key usage definitions
//   Values intentional moved away from corresponding TPM values to avoid possible misuse
//
#define TSS_KEYUSAGE_BIND       (0x00)
#define TSS_KEYUSAGE_IDENTITY   (0x01)
#define TSS_KEYUSAGE_LEGACY     (0x02)
#define TSS_KEYUSAGE_SIGN       (0x03)
#define TSS_KEYUSAGE_STORAGE    (0x04)
#define TSS_KEYUSAGE_AUTHCHANGE (0x07)
//
// key encrypten and signature scheme definitions
//
#define TSS_ES_NONE             (0x10)
#define TSS_ES_RSAESPKCSV15     (0x11)
#define TSS_ES_RSAESOAEP_SHA1_MGF1 (0x12)
//
#define TSS_SS_NONE             (0x10)
#define TSS_SS_RSASSAPKCS1V15_SHA1 (0x11)
#define TSS_SS_RSASSAPKCS1V15_DER (0x12)
//
// Flags for TPM status information (Get- and SetStatus)
//
#define TSS_TPMSTATUS_DISABLEOWNERCLEAR (0x00000001) // persistent flag
#define TSS_TPMSTATUS_DISABLEFORCECLEAR (0x00000002) // volatile flag
#define TSS_TPMSTATUS_DISABLED          (0x00000003) // persistent flag
#define TSS_TPMSTATUS_DEACTIVATED       (0x00000004) // volatile flag

```

```

#define TSS_TPMSTATUS_OWNERSETDISABLE      (0x00000005)  // persistent flag for SetStatus
//                                          (disable flag)
#define TSS_TPMSTATUS_SETOWNERINSTALL      (0x00000006)  // persistent flag (ownership flag)
#define TSS_TPMSTATUS_DISABLEPUBEKREAD    (0x00000007)  // persistent flag
#define TSS_TPMSTATUS_ALLOWMAINTENANCE     (0x00000008)  // persistent flag
#define TSS_TPMSTATUS_PHYSPRES_LIFETIMELOCK (0x00000009)  // persistent flag
#define TSS_TPMSTATUS_PHYSPRES_HWENABLE    (0x0000000A)  // persistent flag
#define TSS_TPMSTATUS_PHYSPRES_CMDENABLE   (0x0000000B)  // persistent flag
#define TSS_TPMSTATUS_PHYSPRES_LOCK        (0x0000000C)  // volatile flag
#define TSS_TPMSTATUS_PHYSPRESENCE         (0x0000000D)  // volatile flag
#define TSS_TPMSTATUS_PHYSICALDISABLE      (0x0000000E)  // persistent flag (SetStatus-Fkt
//                                          disable flag)
#define TSS_TPMSTATUS_CKPK_USED            (0x0000000F)  // persistent flag
#define TSS_TPMSTATUS_PHYSICALSETDEACTIVATED (0x00000010)  // persistent flag (deactivated flag)
#define TSS_TPMSTATUS_SETTEMPDEACTIVATED    (0x00000011)  // volatile flag (deactivated flag)
#define TSS_TPMSTATUS_POSTINITIALISE        (0x00000012)  // volatile flag
#define TSS_TPMSTATUS_TPMPOST               (0x00000013)  // persistent flag
#define TSS_TPMSTATUS_TPMPOSTLOCK           (0x00000014)  // persistent flag
//
// Capability flag definitions
//
// TPM capabilities
#define TSS_TPMCAP_ORD                      (0x10)
#define TSS_TPMCAP_ALG                      (0x11)
#define TSS_TPMCAP_FLAG                    (0x12)
#define TSS_TPMCAP_PROPERTY                 (0x13)
#define TSS_TPMCAP_VERSION                  (0x14)
//
// Sub-Capability Flags TPM-Capabilities
#define TSS_TPMCAP_PROP_PCR                 (0x10)
#define TSS_TPMCAP_PROP_DIR                 (0x11)
#define TSS_TPMCAP_PROP_MANUFACTURER       (0x12)
#define TSS_TPMCAP_PROP_SLOTS              (0x13)
//
// TSS Core Service Capabilities
#define TSS_TCSCAP_ALG                     (0x00000001)
#define TSS_TCSCAP_VERSION                  (0x00000002)
#define TSS_TCSCAP_CACHING                  (0x00000003)

```

```

#define TSS_TCSCAP_PERSSTORAGE          (0x00000004)
#define TSS_TCSCAP_MANUFACTURER        (0x00000005)
//
// Sub-Capability Flags TSS-CoreService-Capabilities
#define TSS_TCSCAP_PROP_KEYCACHE        (0x00000100)
#define TSS_TCSCAP_PROP_AUTHCACHE       (0x00000101)
#define TSS_TCSCAP_PROP_MANUFACTURER_STR (0x00000102)
#define TSS_TCSCAP_PROP_MANUFACTURER_ID (0x00000103)
//
// TSS Service Provider Capabilities
#define TSS_TSPCAP_ALG                   (0x00000010)
#define TSS_TSPCAP_VERSION               (0x00000011)
#define TSS_TSPCAP_PERSSTORAGE           (0x00000012)
//
// Event type definitions
#define TSS_EV_CODE_CERT                  (0x00000001)
#define TSS_EV_CODE_NOCERT                (0x00000002)
#define TSS_EV_XML_CONFIG                 (0x00000003)
#define TSS_EV_NO_ACTION                  (0x00000004)
#define TSS_EV_SEPARATOR                  (0x00000005)
#define TSS_EV_ACTION                     (0x00000006)
#define TSS_EV_PLATFORM_SPECIFIC         (0x00000007)
//
//
// TSS random number limits
//
#define TSS_TSPCAP_RANDOMLIMIT            (0x00001000) / Errata: Missing from spec
//
// UUIDs
//
// Errata: This are not in the spec
#define TSS_UUID_SRK   L"00000000-0000-0000-0000-000000000001" // Storage root key
#define TSS_UUID_SK    L"00000000-0000-0000-0000-000000000002" // System key
#define TSS_UUID_RK    L"00000000-0000-0000-0000-000000000003" // roaming key
#define TSS_UUID_USK1  L"00000000-0000-0000-0000-000000000004" // user storage key 1
#define TSS_UUID_USK2  L"00000000-0000-0000-0000-000000000005" // user storage key 2
#define TSS_UUID_USK3  L"00000000-0000-0000-0000-000000000006" // user storage key 3
#define TSS_UUID_USK4  L"00000000-0000-0000-0000-000000000007" // user storage key 4

```



```
typedef UINT32  TSS_EVENTTYPE;
typedef UINT16  TSS_MIGRATE_SCHEME;
typedef UINT32  TSS_ALGORITHM_ID;
typedef UINT32  TSS_KEY_USAGE_ID;
typedef UINT16  TSS_KEY_ENC_SCHEME;
typedef UINT16  TSS_KEY_SIG_SCHEME;

#endif // __TSS_TYPEDEF_H__
```

+++tss_structs.h

```
/*++
```

```
TSS structures for TSS
```

```
*/
```

```
#ifndef __TSS_STRUCTS_H__
#define __TSS_STRUCTS_H__
```

```
typedef struct tdTSS_VERSION
{
    BYTE    bMajor;
    BYTE    bMinor;
    BYTE    bRevMajor;
    BYTE    bRevMinor;
} TSS_VERSION;
```

```
typedef struct tdTSS_PCR_EVENT
{
    TSS_VERSION    versionInfo;
    UINT32         ulPcrIndex;
    TSS_EVENTTYPE  eventType;
    UINT32         ulPcrValueLength;
#ifdef __midl
```

```
    [size_is (ulPcrValueLength)]
#endif
BYTE*      rgbPcrValue;
UINT32    ulEventLength;
#ifdef __midl
    [size_is (ulEventLength)]
#endif
BYTE*      rgbEvent;
} TSS_PCR_EVENT;
```

```
typedef struct tdTSS_EVENT_CERT
{
    TSS_VERSION    versionInfo;
    UINT32    ulCertificateHashLength;
    BYTE*     rgbCertificateHash;
    UINT32    ulEntityDigestLength;
#ifdef __midl
    [size_is (ulEntityDigestLength)]
#endif
    BYTE*     rgbentityDigest;
    TSS_BOOL  fDigestChecked;
    TSS_BOOL  fDigestVerified;
    UINT32    ulIssuerLength;
#ifdef __midl
    [size_is (ulIssuerLength)]
#endif
    BYTE*     rgbIssuer;
} TSS_EVENT_CERT;
```



```

typedef struct tdTSS_UUID
{
    UINT32    ulTimeLow;
    UINT16    usTimeMid;
    UINT16    usTimeHigh;
    BYTE      bClockSeqHigh;
    BYTE      bClockSeqLow;
    BYTE      rgbNode[6];
} TSS_UUID;

typedef struct tdTSS_KM_KEYINFO
{
    TSS_VERSION    versionInfo;
    TSS_UUID       keyUUID;
    TSS_UUID       parentKeyUUID;
    BYTE           bAuthDataUsage;
    TSS_BOOL       fIsLoaded;    // TRUE: actually loaded in TPM
    UINT32         ulVendorDataLength; // may be 0
#ifdef __midl
    [size_is(ulVendorDataLength)]
#endif
    BYTE*          rgbVendorData; // may be NULL
} TSS_KM_KEYINFO;

typedef struct tdTSS_VALIDATION
{
    TCPA_NONCE     ExternalData;
    UINT32         DataLength;
#ifdef __midl
    [size_is(DataLength)]
#endif
    BYTE*          Data;
    UINT32         ValidationDataLength;
#ifdef __midl
    [size_is(ValidationDataLength)]
#endif
    BYTE*          ValidationData;
}

```

```
} TSS_VALIDATION;
```

```
#endif // __TSS_STRUCTS_H__
```

+++tspi.h

```
#if !defined( _TSPI_H_ )
```

```
#define _TSPI_H_
```

```
#if !defined( EXTERN_C )
```

```
#if defined ( __cplusplus )
```

```
#define EXTERN_C extern "C"
```

```
#else
```

```
#define EXTERN_C
```

```
#endif //__cplusplus
```

```
#endif //EXTERN_C
```

```
#if !defined( TSPICALL )
```

```
#define TSPICALL EXTERN_C TSS_RESULT
```

```
#endif //TSPICALL
```

```
TSPICALL Tspi_SetAttribUint32
```

```
(  
    TSS_HOBJECT      hObject,      // in  
    TSS_FLAG         attribFlag,   // in  
    TSS_FLAG         subFlag,     // in  
    UINT32           ulAttrib      // in  
);
```

```
TSPICALL Tspi_GetAttribUint32
```

```
(  
    TSS_HOBJECT      hObject,      // in  
    TSS_FLAG         attribFlag,   // in  
    TSS_FLAG         subFlag,     // in  
    UINT32*          pulAttrib     // out  
);
```

```
);
```

```
TSPICALL Tspi_SetAttribData
```

```
(  
    TSS_HOBJECT    hObject,           // in  
    TSS_FLAG      attribFlag,        // in  
    TSS_FLAG      subFlag,           // in  
    UINT32        ulAttribDataSize,   // in  
    BYTE*         rgbAttribData      // in  
);
```

```
TSPICALL Tspi_GetAttribData
```

```
(  
    TSS_HOBJECT    hObject,           // in  
    TSS_FLAG      attribFlag,        // in  
    TSS_FLAG      subFlag,           // in  
    UINT32*       pulAttribDataSize, // out  
    BYTE**        prgbAttribData     // out  
);
```

```
TSPICALL Tspi_ChangeAuth
```

```
(  
    TSS_HOBJECT    hObjectToChange,  // in  
    TSS_HOBJECT    hParentObject,    // in  
    TSS_HPOLICY    hNewPolicy        // in  
);
```

```
TSPICALL Tspi_ChangeAuthAsym
```

```
(  
    TSS_HOBJECT    hObjectToChange,  // in  
    TSS_HOBJECT    hParentObject,    // in  
    TSS_HKEY       hIdentKey,        // in  
    TSS_HPOLICY    hNewPolicy        // in  
);
```

```
TSPICALL Tspi_GetPolicyObject
```

```
(
    TSS_HOBJECT      hObject,      // in
    TSS_FLAG        policyType,    // in
    TSS_HPOLICY*    phPolicy       // out
);
```

TSPICALL Tspi_Context_Create

```
(
    TSS_HCONTEXT*    phContext     // out
);
```

TSPICALL Tspi_Context_Close

```
(
    TSS_HCONTEXT     hContext      // in
);
```

TSPICALL Tspi_Context_Connect

```
(
    TSS_HCONTEXT     hContext,      // in
    UNICODE*        wszDestination // in
);
```

TSPICALL Tspi_Context_FreeMemory

```
(
    TSS_HCONTEXT     hContext,      // in
    BYTE*           rgbMemory      // in
);
```

TSPICALL Tspi_Context_GetDefaultPolicy

```
(
    TSS_HCONTEXT     hContext,      // in
    TSS_HPOLICY*    phPolicy       // out
);
```

TSPICALL Tspi_Context_CreateObject

```

(
    TSS_HCONTEXT    hContext,        // in
    TSS_FLAG        objectType,      // in
    TSS_FLAG        initFlags,      // in
    TSS_HOBJECT*    phObject        // out
);

TSPICALL Tspi_Context_CloseObject
(
    TSS_HCONTEXT    hContext,        // in
    TSS_HOBJECT     hObject         // in
);

TSPICALL Tspi_Context_GetCapability
(
    TSS_HCONTEXT    hContext,        // in
    TSS_FLAG        capArea,        // in
    UINT32          ulSubCapLength,  // in
    BYTE*           rgbSubCap,      // in
    UINT32*         pulRespDataLength, // out
    BYTE**          prgbRespData    // out
);

TSPICALL Tspi_Context_GetTpmObject
(
    TSS_HCONTEXT    hContext,        // in
    TSS_HTPM*       phTPM           // out
);

TSPICALL Tspi_Context_LoadKeyByBlob
(
    TSS_HCONTEXT    hContext,        // in
    TSS_HKEY        hUnwrappingKey, // in
    UINT32          ulBlobLength,    // in
    BYTE*           rgbBlobData,     // in
    TSS_HKEY*       phKey            // out
);

```

```
TSPICALL Tspi_Context_LoadKeyByUUID
(
    TSS_HCONTEXT    hContext,          // in
    TSS_FLAG        persistentStorageType, // in
    TSS_UUID        uuidData,         // in
    TSS_HKEY*       phKey             // out
);
```

```
TSPICALL Tspi_Context_RegisterKey
(
    TSS_HCONTEXT    hContext,          // in
    TSS_HKEY        hKey,             // in
    TSS_FLAG        persistentStorageType, // in
    TSS_UUID        uuidKey,         // in
    TSS_FLAG        persistentStorageTypeParent, // in
    TSS_UUID        uuidParentKey    // in
);
```

```
TSPICALL Tspi_Context_UnregisterKey
(
    TSS_HCONTEXT    hContext,          // in
    TSS_FLAG        persistentStorageType, // in
    TSS_UUID        uuidKey,         // in
    TSS_HKEY*       phkey            // out
);
```

```
TSPICALL Tspi_Context_GetKeyByUUID
(
    TSS_HCONTEXT    hContext,          // in
    TSS_FLAG        persistentStorageType, // in
    TSS_UUID        uuidData,         // in
    TSS_HKEY*       phKey             // out
);
```

```
TSPICALL Tspi_Context_GetKeyByPublicInfo
(
```

```
TSS_HCONTEXT      hContext,          // in
TSS_FLAG          persistentStorageType, // in
TSS_ALGORITHM_ID algID,             // in
UINT32            ulPublicInfoLength, // in
BYTE*             rgbPublicInfo,     // in
TSS_HKEY*         phKey              // out
);
```

TSPICALL Tspi_Context_GetRegisteredKeysByUUID

```
(
  TSS_HCONTEXT      hContext,          // in
  TSS_FLAG          persistentStorageType, // in
  TSS_UUID*         pGuidData,        // in
  UINT32*           pulKeyHierarchySize, // out
  TSS_KM_KEYINFO** ppKeyHierarchy     // out
);
```

TSPICALL Tspi_Policy_SetSecret

```
(
  TSS_HPOLICY      hPolicy,           // in
  TSS_FLAG          secretMode,       // in
  UINT32            ulSecretLength,   // in
  BYTE*            rgbSecret          // in
);
```

TSPICALL Tspi_Policy_FlushSecret

```
(
  TSS_HPOLICY      hPolicy           // in
);
```

TSPICALL Tspi_Policy_AssignToObject

```
(
  TSS_HPOLICY      hPolicy,          // in
  TSS_HOBJECT      hObject           // in
);
```

TSPICALL Tspi_TPM_CreateEndorsementKey

```
(
```

```

    TSS_HTPM          hTPM,                // in
    TSS_HKEY          hKey,                // in
    TSS_VALIDATION*  pValidationData      // in, out
);

TSPICALL Tspi_TPM_GetPubEndorsementKey
(
    TSS_HTPM          hTPM,                // in
    TSS_BOOL          fOwnerAuthorized,    // in
    TSS_VALIDATION*  pValidationData,      // in, out
    TSS_HKEY*         phEndorsementPubKey // out
);

TSPICALL Tspi_TPM_TakeOwnership
(
    TSS_HTPM          hTPM,                // in
    TSS_HKEY          hKeySRK,            // in
    TSS_HKEY          hEndorsementPubKey  // in
);

TSPICALL Tspi_TPM_CollateIdentityRequest
(
    TSS_HTPM          hTPM,                // in
    TSS_HKEY          hKeySRK,            // in
    TSS_HKEY          hCAPubKey,          // in
    UINT32            ulIdentityLabelLength, // in
    BYTE*             rgbIdentityLabelData, // in
    TSS_HKEY          hIdentityKey,        // in
    TSS_ALGORITHM_ID algid,                // in
    UINT32*           pulTcpcIdentityReqLength, // out
    BYTE**            prgbTcpcIdentityReq    // out
);

TSPICALL Tspi_TPM_ActivateIdentity
(
    TSS_HTPM          hTPM,                // in

```



```
TSS_HKEY          hIdentKey,          // in
UINT32           ulAsymCAContentsBlobLength, // in
BYTE*            rgbAsymCAContentsBlob,   // in
UINT32           ulSymCAAttestationBlobLength, // in
BYTE*            rgbSymCAAttestationBlob,  // in
UINT32*          pulCredentialLength,     // out
BYTE**           prgbCredential          // out
);
```

```
TSPICALL Tspi_TPM_ClearOwner
(
    TSS_HTPM      hTPM,          // in
    TSS_BOOL      fForcedClear  // in
);
```

```
TSPICALL Tspi_TPM_SetStatus
(
    TSS_HTPM      hTPM,          // in
    TSS_FLAG      statusFlag,   // in
    TSS_BOOL      fTpmState     // in
);
```

```
TSPICALL Tspi_TPM_GetStatus
(
    TSS_HTPM      hTPM,          // in
    TSS_FLAG      statusFlag,   // in
    TSS_BOOL*     pfTpmState    // out
);
```

```
TSPICALL Tspi_TPM_SelfTestFull
(
    TSS_HTPM      hTPM          // in
);
```

```
TSPICALL Tspi_TPM_CertifySelfTest
(
```

```
    TSS_HTPM          hTPM,                // in
    TSS_HKEY          hKey,                // in
    TSS_VALIDATION*  pValidationData      // in, out
);
```

TSPICALL Tspi_TPM_GetTestResult

```
(
    TSS_HTPM          hTPM,                // in
    UINT32*          pulTestResultLength, // out
    BYTE**           prgbTestResult       // out
);
```

TSPICALL Tspi_TPM_GetCapability

```
(
    TSS_HTPM          hTPM,                // in
    TSS_FLAG          capArea,            // in
    UINT32            ulSubCapLength,     // in
    BYTE*             rgbSubCap,          // in
    UINT32*           pulRespDataLength,  // out
    BYTE**            prgbRespData        // out
);
```

TSPICALL Tspi_TPM_GetCapabilitySigned

```
(
    TSS_HTPM          hTPM,                // in
    TSS_HTPM          hKey,                // in
    TSS_FLAG          capArea,            // in
    UINT32            ulSubCapLength,     // in
    BYTE*             rgbSubCap,          // in
    TSS_VALIDATION*  pValidationData,     // in, out
    UINT32*           pulRespDataLength,  // out
    BYTE**            prgbRespData        // out
);
```

TSPICALL Tspi_TPM_CreateMaintenanceArchive

```
(
    TSS_HTPM          hTPM,                // in
    TSS_BOOL          fGenerateRndNumber, // in

```

```
    UINT32*          pulRndNumberLength,    // out
    BYTE**          prgbRndNumber,        // out
    UINT32*          pulArchiveDataLength,  // out
    BYTE**          prgbArchiveData       // out
);
```

```
TSPICALL Tspi_TPM_KillMaintenanceFeature
(
    TSS_HTPM          hTPM    // in
);
```

```
TSPICALL Tspi_TPM_LoadMaintenancePubKey
(
    TSS_HTPM          hTPM,            // in
    TSS_HKEY          hMaintenanceKey, // in
    TSS_VALIDATION*  pValidationData  // in, out
);
```

```
TSPICALL Tspi_TPM_CheckMaintenancePubKey
(
    TSS_HTPM          hTPM,            // in
    TSS_HKEY          hMaintenanceKey, // in
    TSS_VALIDATION*  pValidationData  // in, out
);
```

```
TSPICALL Tspi_TPM_GetRandom
(
    TSS_HTPM          hTPM,            // in
    UINT32            ulRandomDataLength, // in
    BYTE**            prgbRandomData    // out
);
```

```
TSPICALL Tspi_TPM_StirRandom
(
    TSS_HTPM          hTPM,            // in
    UINT32            ulEntropyDataLength, // in
    BYTE*             rgbEntropyData     // in
);
```

```
TSPICALL Tspi_TPM_AuthorizeMigrationTicket
(
    TSS_HTPM          hTPM,          // in
    TSS_HKEY          hMigrationKey, // in
    TSS_MIGRATE_SCHEME migrationScheme, // in
    UINT32*           pulMigTicketLength, // out
    BYTE**            prgbMigTicket    // out
);
```

```
TSPICALL Tspi_TPM_GetEvent
(
    TSS_HTPM          hTPM,          // in
    UINT32            ulPcrIndex,    // in
    UINT32            ulEventNumber, // in
    TSS_PCR_EVENT*   pPcrEvent      // out
);
```

```
TSPICALL Tspi_TPM_GetEvents
(
    TSS_HTPM          hTPM,          // in
    UINT32            ulPcrIndex,    // in
    UINT32            ulStartNumber, // in
    UINT32*           pulEventNumber, // in, out
    TSS_PCR_EVENT**  prgPcrEvents   // out
);
```

```
TSPICALL Tspi_TPM_GetEventLog
(
    TSS_HTPM          hTPM,          // in
    UINT32*           pulEventNumber, // out
    TSS_PCR_EVENT**  prgPcrEvents   // out
);
```

```
TSPICALL Tspi_TPM_Quote
(
```

```
TSS_HTPM          hTPM,           // in
TSS_HKEY          hIdentKey,      // in
TSS_HPCRS        hPcrComposite,   // in
TSS_VALIDATION*  pValidationData  // in, out
);
```

```
TSPICALL Tspi_TPM_PcrExtend
```

```
(
    TSS_HTPM          hTPM,           // in
    UINT32           ulPcrIndex,      // in
    UINT32           ulPcrDataLength, // in
    BYTE*            pbPcrData,       // in
    TSS_PCR_EVENT*  pPcrEvent,       // in
    UINT32*          pulPcrValueLength, // out
    BYTE**           prgbPcrValue     // out
);
```

```
TSPICALL Tspi_TPM_PcrRead
```

```
(
    TSS_HTPM          hTPM,           // in
    UINT32           ulPcrIndex,      // in
    UINT32*          pulPcrValueLength, // out
    BYTE**           prgbPcrValue     // out
);
```

```
TSPICALL Tspi_TPM_DirWrite
```

```
(
    TSS_HTPM          hTPM,           // in
    UINT32           ulDirIndex,      // in
    UINT32           ulDirDataLength, // in
    BYTE*            rgbDirData       // in
);
```

```
TSPICALL Tspi_TPM_DirRead
```

```
(
    TSS_HTPM          hTPM,           // in
```

```
    UINT32          ulDirIndex,          // in
    UINT32*         pulDirDataLength,    // out
    BYTE**          prgbDirData         // out
);
```

```
TSPICALL Tspi_Key_LoadKey
```

```
(
    TSS_HKEY        hKey,                // in
    TSS_HKEY        hUnwrappingKey      // in
);
```

```
TSPICALL Tspi_Key_UnloadKey
```

```
(
    TSS_HKEY        hKey                // in
);
```

```
TSPICALL Tspi_Key_GetPubKey
```

```
(
    TSS_HKEY        hKey,                // in
    UINT32*         pulPubKeyLength,    // out
    BYTE**          prgbPubKey         // out
);
```

```
TSPICALL Tspi_Key_CertifyKey
```

```
(
    TSS_HKEY        hKey,                // in
    TSS_HKEY        hCertifyingKey,     // in
    TSS_VALIDATION* pValidationData     // in, out
);
```

```
TSPICALL Tspi_Key_CreateKey
```

```
(
    TSS_HKEY        hKey,                // in
    TSS_HKEY        hWrappingKey,       // in
    TSS_HPCRS       hPcrComposite       // in, may be NULL
);
```

```

);

TSPICALL Tspi_Key_WrapKey
(
    TSS_HKEY          hKey,          // in
    TSS_HKEY          hWrappingKey, // in
    TSS_HPCRS         hPcrComposite // in, may be NULL
);

TSPICALL Tspi_Key_CreateMigrationBlob
(
    TSS_HKEY          hKeyToMigrate, // in
    TSS_HKEY          hParentKey,    // in
    UINT32            ulMigTicketLength, // in
    BYTE*             rgbMigTicket , // in
    UINT32*           pulRandomLength, // out
    BYTE**            prgbRandom,     // out
    UINT32*           pulMigrationBlobLength, // out
    BYTE**            prgbMigrationBlob // out
);

TSPICALL Tspi_Key_ConvertMigrationBlob
(
    TSS_HKEY          hKeyToMigrate, // in
    TSS_HKEY          hParentKey,    // in
    UINT32            ulRandomLength, // in
    BYTE*             rgbRandom,     // in
    UINT32            ulMigrationBlobLength, // in
    BYTE*             rgbMigrationBlob // in
);

TSPICALL Tspi_Hash_Sign
(
    TSS_HHASH         hHash,          // in
    TSS_HKEY          hKey,          // in
    UINT32*           pulSignatureLength, // out
    BYTE**            prgbSignature // out
);

```

```

TSPICALL Tspi_Hash_VerifySignature
(
    TSS_HHASH      hHash,          // in
    TSS_HKEY       hKey,          // in
    UINT32         ulSignatureLength, // in
    BYTE*          rgbSignature    // in
);

TSPICALL Tspi_Hash_SetHashValue
(
    TSS_HHASH      hHash,          // in
    UINT32         ulHashValueLength, // in
    BYTE*          rgbHashValue    // in
);

TSPICALL Tspi_Hash_GetHashValue
(
    TSS_HHASH      hHash,          // in
    UINT32*        pulHashValueLength, // out
    BYTE**         prgbHashValue    // out
);

TSPICALL Tspi_Hash_UpdateHashValue
(
    TSS_HHASH      hHash,          // in
    UINT32         ulDataLength,    // in
    BYTE*          rgbData         // in
);

TSPICALL Tspi_Data_Bind
(
    TSS_HENCDDATA  hEncData,       // in
    TSS_HKEY       hEncKey,       // in
    UINT32         ulDataLength,   // in
    BYTE*          rgbDataToBind  // in
);

```



```
TSPICALL Tspi_Data_Unbind
(
    TSS_HENCDDATA    hEncData,          // in
    TSS_HKEY         hKey,             // in
    UINT32*         pulUnboundDataLength, // out
    BYTE**          prgbUnboundData     // out
);
```

```
TSPICALL Tspi_Data_Seal
(
    TSS_HENCDDATA    hEncData,          // in
    TSS_HKEY         hEncKey,          // in
    UINT32           ulDataLength,     // in
    BYTE*            rgbDataToSeal,    // in
    TSS_HPCRS        hPcrComposite     // in
);
```

```
TSPICALL Tspi_Data_Unseal
(
    TSS_HENCDDATA    hEncData,          // in
    TSS_HKEY         hKey,             // in
    UINT32*         pulUnsealedDataLength, // out
    BYTE**          prgbUnsealedData     // out
);
```

```
TSPICALL Tspi_PcrComposite_SelectPcrIndex
(
    TSS_HPCRS        hPcrComposite,    // in
    UINT32           ulPcrIndex        // in
);
```

```
TSPICALL Tspi_PcrComposite_SetPcrValue
(
    TSS_HPCRS        hPcrComposite,    // in
    UINT32           ulPcrIndex,       // in
    UINT32           ulPcrValueLength, // in
    BYTE*            rgbPcrValue       // in
);
```

```
);
```

```
TSPICALL Tspi_PcrComposite_GetPcrValue
```

```
(  
    TSS_HPCRS          hPcrComposite,    // in  
    UINT32             ulPcrIndex,       // in  
    UINT32*            pulPcrValueLength, // out  
    BYTE**             prgbPcrValue     // out  
);
```

```
/***/
```

```
TSPICALL Tspicb_CallbackHMACAuth
```

```
(  
    PVOID              lpAppData,        // in  
    TSS_HOBJECT        hAuthorizedObject, // in  
    TSS_BOOL           ReturnOrVerify,   // in  
    UINT32             ulPendingFunction, // in  
    TSS_BOOL           ContinueUse,      // in  
    UINT32             ulSizeNonces,     // in  
    BYTE*              rgbNonceEven,     // in  
    BYTE*              rgbNonceOdd,      // in  
    BYTE*              rgbNonceEvenOSAP, // in  
    BYTE*              rgbNonceOddOSAP,  // in  
    UINT32             ulSizeDigestHmac, // in  
    BYTE*              rgbParamDigest,   // in  
    BYTE*              rgbHmacData       // in, out  
);
```

```
TSPICALL Tspicb_CallbackXorEnc
```

```
(  
    PVOID              lpAppData,        // in  
    TSS_HOBJECT        hOSAPObject,     // in  
    TSS_HOBJECT        hObject,         // in  
    TSS_FLAG           PurposeSecret,    // in  
    UINT32             ulSizeNonces,     // in  
    BYTE*              rgbNonceEven,     // in  
    BYTE*              rgbNonceOdd,      // in  
);
```

```
    BYTE*          rgbNonceEvenOSAP,    // in
    BYTE*          rgbNonceOddOSAP,     // in
    UINT32         ulSizeEncAuth,       // in
    BYTE*          rgbEncAuthUsage,     // out
    BYTE*          rgbEncAuthMigration // out
);
```

```
TSPICALL Tspicb_CallbackTakeOwnership
```

```
(
    PVOID          lpAppData,           // in
    TSS_HOBJECT    hObject,            // in
    TSS_HKEY       hObjectPubKey,      // in
    UINT32         ulSizeEncAuth,       // in
    BYTE*          rgbEncAuth          // out
);
```

```
TSPICALL Tspicb_CallbackChangeAuthAsym
```

```
(
    PVOID          lpAppData,           // in
    TSS_HOBJECT    hObject,            // in
    TSS_HKEY       hObjectPubKey,      // in
    UINT32         ulSizeEncAuth,       // in
    UINT32         ulSizeAuthLink,     // in
    BYTE*          rgbEncAuth,          // out
    BYTE*          rgbAuthLink         // out
);
```

```
TSPICALL Tspicb_CollateIdentity
```

```
(
```

```

        PVOID                lpAppData,                // in
        UINT32              ulTCPAPPlainIdentityProofLength, // in
        BYTE*               rgbTCPAPPlainIdentityProof, // in
        TSS_ALGORITHM_ID   algID,                    // in
        UINT32              ulSessionKeyLength,        // out
        BYTE*               rgbSessionKey,            // out
        UINT32*             pulTCPAIdentityProofLength, // out
        BYTE*               rgbTCPAIdentityProof      // out
    );

```

```

TSPICALL Tspicb_ActivateIdentity

```

```

(
    PVOID                lpAppData,                // in
    UINT32              ulSessionKeyLength,        // in
    BYTE*               rgbSessionKey,            // in
    UINT32              ulSymCAAttestationBlobLength, // in
    BYTE*               rgbSymCAAttestationBlob,   // in
    UINT32*             pulCredentialLength,        // out
    BYTE*               rgbCredential              // out
);

```

```

#endif // _TSPI_H_

```

+++tspi.idl

```

/*++

```

Interface declarations for the TSS Service Provider - COM interface for Windows based platforms

```

--*/

```

```

import "oaidl.idl";
import "ocidl.idl";

```

```

import "TPM_struct.h";
import "tss_typedef.h";

```

```

import "tss_structs.h";

// forward declaration
interface ITCPAPolicy;
interface ITCPAKey;

//ITCPAAttrib Interface
[
    object,
    uuid(FBCD9C2E-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAAttrib Interface"),
    pointer_default(unique)
]
interface ITCPAAttrib : IUnknown
{
    [helpstring("method SetAttribUint32")]
    HRESULT SetAttribUint32([in] TSS_FLAG attribFlag,
        [in] TSS_FLAG subFlags,
        [in] UINT32 ulAttrib);

    [helpstring("method GetAttribUint32")]
    HRESULT GetAttribUint32([in] TSS_FLAG attribFlag,
        [in] TSS_FLAG subFlags,
        [out] UINT32* pulAttrib);

    [helpstring("method SetAttribData")]
    HRESULT SetAttribData([in] TSS_FLAG attribFlag,
        [in] TSS_FLAG subFlags,
        [in] UINT32 ulAttribDataSize,
        [in, ptr, size_is(ulAttribDataSize)] BYTE* rgbAttribData);

    [helpstring("method GetAttribData")]
    HRESULT GetAttribData([in] TSS_FLAG attribFlag,
        [in] TSS_FLAG subFlags,
        [out] UINT32* pulAttribDataSize,
        [out, size_is(, *pulAttribDataSize)] BYTE** prgbAttribData);
}

```

```

}

//ITCPAAuth Interface
[
    object,
    uuid(FBCD9C2F-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAAuth Interface"),
    pointer_default(unique)
]
interface ITCPAAuth : IUnknown
{
    [helpstring("method GetPolicyObject")]
    HRESULT GetPolicyObject([in] TSS_FLAG PolicyType,
        [out] ITCPAPolicy** ppPolicyObject);

    [helpstring("method ChangeAuth")]
    HRESULT ChangeAuth([in] IUnknown* PpParentObject,
        [in] ITCPAPolicy* PpNewPolicy);

    [helpstring("method ChangeAuthAsym")]
    HRESULT ChangeAuth([in] IUnknown* PpParentObject,
        [in] ITCPAKey* hIdentkey,
        [in] ITCPAPolicy* PpNewPolicy);
};

//ITCPAPcrs Interface
[
    object,
    uuid(FBCD9C2D-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCPAPcrs Interface"),
    pointer_default(unique)
]
interface ITCPAPcrs : IUnknown
{
    [helpstring("method SetPcrValue")]
    HRESULT SetPcrValue([in] UINT32 ulPCRIndex,
        [in] UINT32 ulPcrValueLength,

```

```

        [in, size_is(ulPcrValueLength)] BYTE* rgbPcrValue);

[helpstring("method GetPcrValue")]
HRESULT GetPcrValue([in] UINT32 ulPCRIndex,
    [out] UINT32* pulPcrValueLength,
    [out, size_is(*pulPcrValueLength)] BYTE** prgbPcrValue);

[helpstring("method SelectPcrIndex")]
HRESULT SelectPcrIndex([in] UINT32 ulPCRIndex);

};

//ITCPAKey Interface
[
    object,
    uuid(FBCD9C27-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAKey Interface"),
    pointer_default(unique)
]
interface ITCPAKey : IUnknown
{
    [helpstring("method LoadKey")]
    HRESULT LoadKey([in] ITCPAKey* pUnwrappingKey);

    [helpstring("method CreateKey")]
    HRESULT CreateKey([in] ITCPAKey* pUnwrappingKey,
        [in] ITCPAPcrs* pPcrComosite);

    [helpstring("method WrapKey")]
    HRESULT WrapKey([in] ITCPAKey* pWrappinKey,
        [in] ITCPAPcrs* pPcrComposite);

    [helpstring("method CertifyKey")]
    HRESULT CertifyKey([in] ITCPAKey* pCertifyingKey,
        [in, out, ptr] TSS_VALIDATION* pValidationData);

    [helpstring("method GetPubKey")]

```

```

HRESULT GetPubKey([out] UINT32* pulPubKeyLength,
                 [out, size_is(, *pulPubKeyLength)] BYTE** prgbPubKey);

[helpstring("method UnLoadKey")]
HRESULT UnLoadKey();

};

// ITCPAMigration
[
    object,
    uuid(FBCD9C30-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAMigration Interface"),
    pointer_default(unique)
]
interface ITCPAMigration : IUnknown
{
    [helpstring("method CreateMigrationBlob")]
    HRESULT CreateMigrationBlob([in] ITCPAKey *pParentKey,
                               [in] UINT32 ulMigTicketLength,
                               [in, size_is(ulMigTicketLength)] BYTE* rgbMigTicket,
                               [out] UINT32 *pulRandomLength,
                               [out, size_is(, *pulRandomLength)] BYTE **prgbRandom,
                               [out] UINT32 *pulMigrationBlobLength,
                               [out, size_is(, *pulMigrationBlobLength)] BYTE **prgbMigrationBlob);

    [helpstring("method ConvertMigrationBlob")]
    HRESULT ConvertMigrationBlob([in] ITCPAKey *pParentKey,
                                [in] UINT32 ulRandomLength,
                                [in, size_is(ulRandomLength)] BYTE *rgbRandom,
                                [in] UINT32 ulMigrationBlobLength,
                                [in, size_is(ulMigrationBlobLength)] BYTE *rgbMigrationBlob);
};

//ITCPAEncData Interface
[

```



```

    object,
    uuid(FBCD9C29-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAEncData Interface"),
    pointer_default(unique)
]
interface ITCPAEncData : IUnknown
{
    [helpstring("method Seal")]
    HRESULT Seal([in] ITCPAKey* pEncKey,
        [in] UINT32 ulDataLength,
        [in, size_is(ulDataLength)] BYTE* rgbDataToSeal,
        [in] ITCPAPcrs* pPcrComposite);

    [helpstring("method Unseal")]
    HRESULT Unseal([in] ITCPAKey* pKey,
        [out] UINT32* pulUnsealedDataLength,
        [out, size_is(, *pulUnsealDataLength)] BYTE** prgbUnsealedData);

    [helpstring("method Bind")]
    HRESULT Bind([in] ITCPAKey* pEncKey,
        [in] UINT32 ulDataLength,
        [in, size_is(ulDataLength)] BYTE* rgbDataToBind);

    [helpstring("method Unbind")]
    HRESULT Unbind([in] ITCPAKey* pKey,
        [out] UINT32* pulUnboundDataLength,
        [out, size_is(, *pulUnboundDataLength)] BYTE** prgbUnboundData);
};

//ITCPAHash Interface
[
    object,
    uuid(FBCD9C2B-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAHash Interface"),
    pointer_default(unique)
]

```

```

]
interface ITCPAHash : IUnknown
{
    [helpstring("method SetHashValue")]
    HRESULT SetHashValue([in] UINT32 ulHashValueLength,
        [in, size_is(ulHashValueLength)] BYTE* rgbHashValue);

    [helpstring("method GetHashValue")]
    HRESULT GetHashValue([out] UINT32* pulHashValueLength,
        [out, size_is(*pulHashValueLength)] BYTE** prgbHashValue);

    [helpstring("method UpdateHashValue")]
    HRESULT UpdateHashValue([in] UINT32 ulDataLength,
        [in, size_is(ulDataLength)] BYTE* rgbData);

    [helpstring("method Sign")]
    HRESULT Sign([in] ITCPAKey* pKey,
        [out] UINT32* pulSignatureLength,
        [out, size_is(*pulSignatureLength)] BYTE** prgbSignature);

    [helpstring("method VerifySignature")]
    HRESULT VerifySignature([in] ITCPAKey* pKey,
        [in] UINT32 ulSignatureLength,
        [in, size_is(ulSignatureLength)] BYTE* rgbSignature);

};

//ITCPAPolicy Interface
[
    object,
    uuid(FBCD9C1E-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAPolicy Interface"),
    pointer_default(unique)
]
interface ITCPAPolicy : IUnknown
{

```

```

[helpstring("method SetSecret")]
HRESULT SetSecret([in] TSS_FLAG SecretMode,
                 [in] UINT32 ulSecretLength,
                 [in, ptr, size_is(ulSecretLength)] BYTE* rgbSecret);

[helpstring("method FlushSecret")]
HRESULT FlushSecret();

[helpstring("method AssignToObject")]
HRESULT AssignToObject([in] IUnknown* pUnkObject);

};

//ITCPAAdministration Interface
[
    object,
    uuid(FBCD9C24-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAAdministration Interface"),
    pointer_default(unique)
]
interface ITCPAAdministration : IUnknown
{
    [helpstring("method SelfTestFull")]
    HRESULT SelfTestFull();

    [helpstring("method GetTestResult")]
    HRESULT GetTestResult([out] UINT32* pulTestResultLength,
                         [out, size_is(*pulTestResultLength)] BYTE** prgbTestResult);

    [helpstring("method CertifySelfTest")]
    HRESULT CertifySelfTest([in] ITCPAKey* phKey,
                          [in, out, ptr] TSS_VALIDATION* pValidationData);

    [helpstring("method CreateEndorsementKey")]
    HRESULT CreateEndorsementKey([in] ITCPAKey* pEndorsementKey,
                                [in, out, ptr] TSS_VALIDATION* pValidationData);

```

```

[helpstring("method GetPubEndorsementKey")]
HRESULT GetPubEndorsementKey([in] BOOL fOwnerAuthorized,
                             [in, out, ptr] TSS_VALIDATION* pValidationData,
                             [out] ITCPAKey** ppEndorsementKey);

[helpstring("method TakeOwnership")]
HRESULT TakeOwnership([in] ITCPAKey* pKeySRK,
                     [in] ITCPAKey* pEndorsementKeyPubKey);

[helpstring("method ClearOwner")]
HRESULT ClearOwner([in] BOOL fForcedClear);

[helpstring("method SetStatus")]
HRESULT SetStatus([in] TSS_FLAG statusFlag,
                 [in] BOOL fTpmState);

[helpstring("method GetStatus")]
HRESULT GetStatus([in] TSS_FLAG statusFlag,
                 [out] BOOL* pfTpmState);

[helpstring("method AuthorizeMigrationTicket")]
HRESULT AuthorizeMigrationTicket([in] ITCPAKey* pMigrationKey,
                                 [in] UINT32 MigrationScheme,
                                 [out] UINT32* pulMigTicketLength,
                                 [out, size_is(, *pulMigTicketLength)] BYTE** prgbMigTicket);
}

//ITCPAIdentityCreation Interface
[
    object,
    uuid(FBCD9C23-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAIdentityCreation Interface"),
    pointer_default(unique)
]
interface ITCPAIdentityCreation: IUnknown
{
    [helpstring("method CollateIdentityRequest")]

```

```

HRESULT CollateIdentityRequest([in] ITCPAKey* pKeySRK,
    [in] ITCPAKey* pCAPubKey,
    [in] UINT32 ulIdentityLabelLength,
    [in, size_is(ulIdentityLabelLength)] BYTE* rgbIdentityLabelData,
    [in] ITCPAKey* pIdentityKey,
    [in] TSS_ALGORITHM_ID algID,
    [out] UINT32* pulTCPAIdentityReqLength,
    [out, size_is(, *pulTCPAIdentityReqLength)] BYTE** prgbTCPAIdentityReq);

[helpstring("method ActivateIdentity")]
HRESULT ActivateIdentity([in] ITCPAKey* pIdentityKey,
    [in] UINT32 ulAsymCAContentsBlobLength,
    [in, size_is(ulAsymCAContentsBlobLength)] BYTE* rgbAsymCAContentsBlob,
    [in] UINT32 ulSymCAAttestationBlobLength,
    [in, size_is(ulSymCAAttestationBlobLength)] BYTE* rgbSymCAAttestationBlob,
    [out] UINT32* pulCredentialLength,
    [out, size_is(, *pulCredentialLength)] BYTE** prgbCredential);
};

//ITCPAMaintenance Interface
[
    object,
    uuid(FBCD9C25-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAMaintenance Interface"),
    pointer_default(unique)
]
interface ITCPAMaintenance: IUnknown
{
    [helpstring("method CreateMaintenanceArchive")]

```

```

HRESULT CreateMaintenanceArchive([in] TSS_BOOL fGenerateRndNumber,
    [out] UINT32* pulRndNumberLength,
    [out, size_is(, *pulRndNumberLength)] BYTE** prgbRndNumber,
    [out] UINT32* pulArchiveDataLength,
    [out, size_is(, *pulArchiveDataLength)] BYTE** prgbArchiveData);

[helpstring("method KillMaintenanceFeature")]
HRESULT KillMaintenanceFeature();

[helpstring("method LoadMaintenancePubKey")]
HRESULT LoadMaintenancePubKey([in] ITCPAKey* pMaintenanceKey,
    [in, out, ptr] TSS_VALIDATION* pValidationData);

[helpstring("method CheckMaintenancePubKey")]
HRESULT CheckMaintenancePubKey([in] ITCPAKey* pMaintenanceKey,
    [in, out, ptr] TSS_VALIDATION* pValidationData);
};

//ITCPAIntegrity Interface
[
    object,
    uuid(FBCD9C22-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAIntegrity Interface"),
    pointer_default(unique)
]
interface ITCPAIntegrity : IUnknown
{
    [helpstring("method PcrExtend")]
    HRESULT PcrExtend([in] UINT32 ulPcrIndex,
        [in] UINT32 ulPcrDataLength,
        [in, size_is(ulPcrDataLength)] BYTE* pbPcrData,
        [in, ptr] TSS_PCR_EVENT* pEvent,
        [out] UINT32* pulPcrValueLength,
        [out, size_is(, *pulPcrValueLength)] BYTE** ppbPcrValue);

    [helpstring("method PcrRead")]
    HRESULT PcrRead([in] UINT32 ulPcrIndex,

```

```

        [out] UINT32* pulPcrValueLength,
        [out, size_is(, *pulPcrValueLength)] BYTE** ppbPcrValue);

[helpstring("method DirWrite")]
HRESULT DirWrite([in] UINT32 ulDirIndex,
                [in] UINT32 ulDirDataLength,
                [in, size_is(ulDirDataLength)] BYTE* rgbDirData);

[helpstring("method DirRead")]
HRESULT DirRead([in] UINT32 ulDirIndex,
               [out] UINT32* pulDirDataLength,
               [out, size_is(, *pulDirDataLength)] BYTE** prgbDirData);

[helpstring("method Quote")]
HRESULT Quote([in] ITCPAKey* pIdentKey,
              [in] ITCPAPcrs* pPcrComposite,
              [in, out, ptr] TSS_VALIDATION* pValidationData);
};

//ITCPATpm Interface
[
    object,
    uuid(FBCD9C21-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPATpm Interface"),
    pointer_default(unique)
]
interface ITCPATpm : IUnknown
{
    [helpstring("method GetRandom")]
    HRESULT GetRandom([in] UINT32 ulRandomDataLength,
                     [out, size_is(, ulRandomDataLength)] BYTE** prgbRandomData);

    [helpstring("method StirRandom")]
    HRESULT StirRandom([in] UINT32 ulEntropyDataLength,
                      [in, size_is(ulEntropyDataLength)] BYTE* rgbEntropyData);

    [helpstring("method GetCapability")]

```

```

HRESULT GetCapability([in] TSS_FLAG CapArea,
    [in] UINT32 ulSubCapLength,
    [in, ptr, size_is(ulSubCapLength)] BYTE* rgbSubCap,
    [out] UINT32* pulRespDataLength,
    [out, size_is(*pulRespDataLength)] BYTE** prgbRespData);

[helpstring("method GetCapabilitySigned")]
HRESULT GetCapabilitySigned([in] ITCPAKey* pKey,
    [in] TSS_FLAG CapArea,
    [in] UINT32 ulSubCapLength,
    [in, ptr, size_is(ulSubCapLength)] BYTE* rgbSubCap,
    [in, out, ptr] TSS_VALIDATION *pValidationData,
    [out] UINT32* pulRespDataLength,
    [out, size_is(*pulRespDataLength)] BYTE** prgbRespData);
};

//ITCPAPcrEvent Interface
[
    object,
    uuid(FBCD9C31-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAPcrEvent Interface"),
    pointer_default(unique)
]
interface ITCPAPcrEvent : IUnknown
{
    [helpstring("method GetEvent")]
    HRESULT GetEvent([in] UINT32 ulPcrIndex,
        [in] UINT32 ulEventNumber,
        [out] TSS_PCR_EVENT* pPcrEvent);

    [helpstring("method GetEvents")]
    HRESULT GetEvents([in] UINT32 ulPcrIndex,
        [in] UINT32 ulStartNumber,
        [in, out] UINT32* pulEventNumber,
        [out, size_is(*pulEventNumber)] TSS_PCR_EVENT** prgPcrEvents);

    [helpstring("method GetEventLog")]

```



```

    HRESULT GetEventLog([out] UINT32* puleEventNumber,
                       [out, size_is(, *puleEventNumber)] TSS_PCR_EVENT** prgPcrEvents);
};

//ITCPAPersistentStorage Interface
[
    object,
    uuid(FBCD9C1C-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAPersistentStorage Interface"),
    pointer_default(unique)
]
interface ITCPAPersistentStorage: IUnknown
{
    [helpstring("method LoadKeyByUUID")]
    HRESULT LoadKeyByUUID([in] TSS_FLAG persistentStorageType,
                          [in] TSS_UUID uuidData,
                          [out] ITCPAKey** ppKey);

    [helpstring("method RegisterKey")]
    HRESULT RegisterKey([in] ITCPAKey* pKey,
                       [in] TSS_FLAG persistentStorageType,
                       [in] TSS_UUID uuidKey,
                       [in] TSS_FLAG persistentStorageTypeParent,
                       [in] TSS_UUID uuidParentKey);

    [helpstring("method UnregisterKey")]
    HRESULT UnregisterKey([in] TSS_FLAG persistentStorageType,
                         [in] TSS_UUID uuidKey,
                         [out] ITCPAKey** ppKey);

    [helpstring("method DeleteKeyByUUID")]
    HRESULT DeleteKeyByUUID([in] TSS_FLAG persistentStorageType,
                            [in] TSS_UUID uuidData);

    [helpstring("method GetKeyByUUID")]
    HRESULT GetKeyByUUID([in] TSS_FLAG persistentStorageType,
                        [in] TSS_UUID uuidData,

```

```

        [out] ITCPAKey** ppKey);

[helpstring("method GetKeyByPublicInfo")]
HRESULT GetKeyByPublicInfo([in] TSS_FLAG persistentStorageType,
        [in] UINT32 ulAlgId,
        [in] UINT32 ulPublicInfoLength,
        [in, size_is(ulPublicInfoLength)] BYTE* rgbPublicInfo,
        [out] ITCPAKey** ppKey);

        [helpstring("method GetRegisteredKeysByUUID")]
HRESULT GetRegisteredKeysByUUID([in] TSS_FLAG ulPersistentStorageType,
        [in] LPOLESTR wszKeyGuid,
        [out] UINT32* pulKeyHierarchySize,
        [out, size_is(*pulKeyHierarchySize)] TSS_KM_KEYINFO** ppKeyHierarchy);
}

//ITCPAContext Interface
[
    object,
    uuid(FBCD9C1B-72CB-47BB-99DD-2317551491DE),

    helpstring("ITCPAContext Interface"),
    pointer_default(unique)
]
interface ITCPAContext : IUnknown
{
    [helpstring("method Connect")]
    HRESULT Connect([in, ptr] LPOLESTR wszDestination);

    [helpstring("method CreateObject")]
    HRESULT CreateObject([in] UINT32 ulObjectType,
        [in] UINT32 ulInitFlags,
        [out] IUnknown** ppUnkObject);

    [helpstring("method LoadKeyByBlob")]
    HRESULT LoadKeyByBlob([in] ITCPAKey* pUnwrappingKey,
        [in] UINT32 ulBlobLength,
        [in, size_is(ulBlobLength)] BYTE* rgbBlobData,

```

```

        [out] ITCPAKey** ppKey);

[helpstring("method GetTPMObject")]
HRESULT GetTPMObject([out] ITCPATpm** ppTPMObject);

[helpstring("method GetDefaultPolicy")]
HRESULT GetDefaultPolicy([out] ITCPAPolicy** ppPolicyObject);

[helpstring("method GetCapability")]
HRESULT GetCapability([in] TSS_FLAG ulCapArea,
                    [in] UINT32 ulSubCapLength,
                    [in, ptr, size_is(ulSubCapLength)] BYTE* rgbSubCap,
                    [out] UINT32* pulRespDataLength,
                    [out, size_is(*pulRespDataLength)] BYTE** prgbRespData);
};

[
    uuid(FBCD9C19-72CB-47BB-99DD-2317551491DE),
    version(1.0),
    helpstring("TSS Service Provider 1.0 Type Library")
]
library TSPLib
{
    importlib("stdole32.tlb");
    importlib("stdole2.tlb");

    interface ITCPAContext;

//TCPAContext Class
[
    uuid(FBCD9C1A-72CB-47BB-99DD-2317551491DE),
    helpstring("TCPAContext Class")
]
coclass TCPAContext
{
    [default] interface ITCPAContext;
    interface ITCPAAttrib;

```

```

interface ITCPAPersistentStorage;
};

// ITCPACallback Interface
[
    uuid(FBCD9C1F-72CB-47BB-99DD-2317551491DE),

    helpstring("_ITCPACallback Interface"),
    pointer_default(unique)
]
interface _ITCPACallback
{
    [helpstring("method Tspicb_CallbackHMACAuth"), callback]
    HRESULT Tspicb_CallbackHMACAuth( [in] UINT32 PulAppData,
        [in] IUnknown *PpAuthorizedObject,
        [in] BOOL PfReturnOrVerify,
        [in] UINT32 PulPendingFunction,
        [in] BOOL PfContinueUse,
        [in] UINT32 PulSizeNonces,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceEven,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceOdd,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceEvenOSAP,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceOddOSAP,
        [in] UINT32 PulSizeDigestHmac,
        [in, size_is(PulSizeDigestHmac)] BYTE* PrgbParamDigest,
        [in, out, size_is(PulSizeDigestHmac)] BYTE* PrgbHmacData);

    [helpstring("method Tspicb_CallbackXorEnc"), callback]
    HRESULT Tspicb_CallbackXorEnc( [in] UINT32 PulAppData,
        [in] IUnknown *PpOSAPObject,
        [in] IUnknown *PpObject,
        [in] BOOL PfPurposeSecret,
        [in] UINT32 PulSizeNonces,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceEven,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceOdd,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceEvenOSAP,
        [in, size_is(PulSizeNonces)] BYTE* PrgbNonceOddOSAP,
        [in] UINT32 PulSizeEncAuth,

```

```

        [out, size_is(PulSizeEncAuth)] BYTE* PrgbEncAuthUsage,
        [out, size_is(PulSizeEncAuth)] BYTE* PrgbEncAuthMigration);

[helpstring("method Tspicb_CallbackTakeOwnership"), callback]
HRESULT Tspicb_CallbackTakeOwnership( [in] UINT32 PulAppData,
        [in] IUnknown *PpObject,
        [in] IUnknown *PpObjectPubKey,
        [in] UINT32 ulSizeEncAuth,
        [out, size_is(PulSizeEncAuth)] BYTE* PrgbEncAuth );

[helpstring("method Tspicb_CallbackChangeAuthAsym"), callback]
HRESULT Tspicb_CallbackChangeAuthAsym( [in] UINT32 PulAppData,
        [in] IUnknown *PpObject,
        [in] IUnknown *PpObjectPubKey,
        [in] UINT32 PulSizeEncAuth,
        [in] UINT32 PulSizeAuthLink,
        [out, size_is(PulSizeEncAuth)] BYTE* PrgbEncAuth,
        [out, size_is(PulSizeAuthLink)] BYTE* PrgbAuthLink);
}; // end of _ITCPACallback

//TCPAPolicy Class
[
    uuid(FBCD9C1D-72CB-47BB-99DD-2317551491DE),
    helpstring("TCPAPolicy Class"),
    noncreatable
]
coclass TCPAPolicy
{
    [default] interface ITCPAPolicy;
    [default, source] interface _ITCPACallback;
};

// ITCPACallbackTpm Interface
[
    uuid(FBCD9C31-72CB-47BB-99DD-2317551491DE),

    helpstring("_ITCPACallbackTpm Interface"),
    pointer_default(unique)
]

```

```

]
interface _ITCPACallbackTpm
{
    [helpstring("method Tspicb_CallbackCollateIdentity"), callback]
    HRESULT Tspicb_CallbackCollateIdentity( [in] UINT32 PulAppData,
        [in] UINT32 PulSessionKeyLength,
        [in, size_is(PulSessionKeyLength)] BYTE* PrgbSessionKey,
        [in] UINT32 PulTCPAPlainIdentityReqLength,
        [in, size_is(PulTCPAPlainIdentityReqLength)] BYTE* PrgbTCPAPlainIdentityReq,
        [out] UINT32* PulTCPAIdentityReqLength,
        [out, size_is(, *PulTCPAIdentityReqLength)] BYTE** PrgbTCPAIdentityReq);

    [helpstring("method Tspicb_CallbackActivateIdentity"), callback]
    HRESULT Tspicb_CallbackActivateIdentity( [in] UINT32 PulAppData,
        [in] UINT32 PulSessionKeyLength,
        [in, size_is(PulSessionKeyLength)] BYTE* PrgbSessionKey,
        [in] UINT32 PulSymCAAttestationBlobLength,
        [in, size_is(PulSymCAAttestationBlobLength)] BYTE* PrgbSymCAAttestationBlob,
        [out] UINT32* PulCredentialLength,
        [out, size_is(, *PulCredentialLength)] BYTE** PrgbCredential);

}; // end of _ITCPACallbackTpm

//TCPATpm Class
[
    uuid(FBCD9C20-72CB-47BB-99DD-2317551491DE),
    helpstring("TCPATpm Class"),
    noncreatable
]
coclass TCPATpm
{
    [default] interface ITCPATpm;
        [default, source] interface _ITCPACallbackTpm;
    interface ITCPAAttrib;
    interface ITCPAAuth;
    interface ITCPAIntegrity;
    interface ITCPAAdministration;
        interface ITCPAIdentityCreation;
}

```

```
        interface ITCPAMaintenance;
        interface ITCPAPcrEvent;
};

//TCPAKey Class
[
    uuid(FBCD9C26-72CB-47BB-99DD-2317551491DE),
    helpstring("TCPAKey Class"),
    noncreatable
]
coclass TCPAKey
{
    [default] interface ITCPAKey;
    interface ITCPAAttrib;
    interface ITCPAAuth;
    interface ITCPAMigration;
};

//TCPAEncData Class
[
    uuid(FBCD9C28-72CB-47BB-99DD-2317551491DE),
    helpstring("TCPAEncData Class"),
    noncreatable
]
coclass TCPAEncData
{
    [default] interface ITCPAEncData;
    interface ITCPAAttrib;
    interface ITCPAAuth;
};

//TCPAHash Class
[
    uuid(FBCD9C2A-72CB-47BB-99DD-2317551491DE),
    helpstring("TCPAHash Class"),
    noncreatable
]
coclass TCPAHash
```

```
{
  [default] interface ITCPAHash;
  interface ITCPAAttrib;
};

//TCPAPcrs Class
[
  uuid(FBCD9C2C-72CB-47BB-99DD-2317551491DE),
  helpstring("TCPAPcrs Class"),
  noncreatable
]
coclass TCPAPcrs
{
  [default] interface ITCAPcrs;
};

}; // end of library TSPLib
```

+++tcs_typedef.h

```
/*++
```

```
Global typedefs for TSS Core Service
```

```
*/
```

```
#ifndef __TCS_TYPEDEF_H__
#define __TCS_TYPEDEF_H__
```

```
typedef UINT32 TCS_AUTHHANDLE;
typedef UINT32 TCS_CONTEXT_HANDLE;
typedef UINT32 TCS_KEY_HANDLE;
```

```
#endif // __TCS_TYPEDEF_H__
```


+++tcs_structs.h

/*++

TSS Core Service structures

*/

```
#ifndef __TCS_STRUCT_H__
#define __TCS_STRUCT_H__
```

// Errata: This should be named TSS_AUTH to avoid confusion with TPM structures

```
typedef struct tdTPM_AUTH
```

```
{
    TCS_AUTHHANDLE AuthHandle;
    TCPA_NONCE NonceOdd; // system
    TCPA_NONCE NonceEven; // TPM
    TSS_BOOL fContinueAuthSession;
    TCPA_AUTHDATA HMAC;
} TPM_AUTH;
```

```
typedef struct tdTCS_LOADKEY_INFO
```

```
{
    TSS_UUID keyUUID;
    TSS_UUID parentKeyUUID;
    TCPA_DIGEST paramDigest; // SHA1 digest of the TPM_LoadKey
    // Command input parameters
    // As defined in TCPA Main
    // Specification
    TPM_AUTH authData; // Data regarding a valid auth
    // Session including the
    // HMAC digest
} TCS_LOADKEY_INFO;
```

```
#endif // __TCS_STRUCT_H__
```

+++tcs_error.h

/*++

TSS Core Service error return codes

--*/

```
#ifndef __TCS_ERROR_H__
#define __TCS_ERROR_H__
```

```
#ifndef TSS_E_BASE
#define TSS_E_BASE 0x00000000L
#endif // TSS_E_BASE
```

```
//
// specific error codes returned by the TSS Core Service
// offset TSS_TCSI_OFFSET
//
```

```
// The context handle supplied is invalid.
#define TCS_E_INVALID_CONTEXTHANDLE (UINT32)(TSS_E_BASE + 0x0C1L)
```

```
// The key handle supplied is invalid.
#define TCS_E_INVALID_KEYHANDLE (UINT32)(TSS_E_BASE + 0x0C2L)
```

```
// The authorization session handle supplied is invalid.
#define TCS_E_INVALID_AUTHHANDLE (UINT32)(TSS_E_BASE + 0x0C3L)
```

```
// the auth session has been closed by the TPM
#define TCS_E_INVALID_AUTHSESSION (UINT32)(TSS_E_BASE + 0x0C4L)
```

```
// the key has been unloaded
#define TCS_E_INVALID_KEY (UINT32)(TSS_E_BASE + 0x0C5L)
```

```
// Key addressed by the application key handle does not match the key addressed
// by the given UUID.
```

```
#define TCS_E_KEY_MISMATCH    (UINT32) (TSS_E_BASE + 0x0C8L)

// Key addressed by Key's UUID cannot be loaded because one of the required
// parent keys needs authorization.
#define TCS_E_KM_LOADFAILED    (UINT32) (TSS_E_BASE + 0x0CAL)

// The Key Cache Manager could not reload the key into the TPM.
#define TCS_E_KEY_CONTEXT_RELOAD (UINT32) (TSS_E_BASE + 0x0CCL)

#endif // __TCS_ERROR_H__
```

+++tcsi.idl

```
/*++
```

Interface declarations for the TSS Core Service - COM interface for Windows based platforms

```
--*/
```

```
import "oidl.idl";
import "ocidl.idl";
// header file for the basic TCPA data types
```

```
#include "tpm_defines.h"
#include "tpm_typedefs.h"
#include "tpm_struct.h"
```

```
#include "tss_typedef.h";
#include "tss_structs.h";
```

```
#include "tcs_typedef.h";
#include "tcs_structs.h";
```

```
[
    object,
    uuid(FBCD9C02-72CB-47BB-99DD-2317551491DE),
```

```

helpstring("ITCSBase Interface"),
pointer_default(unique)
]
interface ITCSBase : IUnknown
{

    [helpstring("method Tcsip_GetRandom")]
    HRESULT Tcsip_GetRandom( [in, out] UINT32* bytesRequested,
        [out, size_is(*bytesRequested)] BYTE** randomBytes);

    [helpstring("method Tcsip__StirRandom")]
    HRESULT TCSIP_StirRandom( [in] UINT32 InDataSize,
        [in, size_is(InDataSize)] BYTE* InData);

    [helpstring("method Tcsi_GetCapability")]
    HRESULT Tcsi_GetCapability( [in] TPM_CAPABILITY_AREA capArea,
        [in] UINT32 subCapSize,
        [in, ptr, size_is(subCapSize)] BYTE* subCap,
        [out] UINT32* respSize,
        [out, size_is(*respSize)] BYTE** resp);
};

[
    object,
    uuid(FBCD9C0D-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSKey Interface"),
    pointer_default(unique)
]
interface ITCSKey : IUnknown
{
    [helpstring("method Tcsip_LoadKeyByBlob")]
    HRESULT Tcsip_LoadKeyByBlob( [in] TCS_KEY_HANDLE hUnwrappingKey,
        [in] UINT32 cWrappedKeyBlobSize,
        [in, size_is(cWrappedKeyBlobSize)] BYTE* rgbWrappedKeyBlob,

```

```

    [in, out, ptr] TPM_AUTH* pAuth,
    [out] TCS_KEY_HANDLE* phKeyTCSI,
    [out] TCS_KEY_HANDLE* phKeyHMAC);

// The [in] and [out] attributes specify the direction in which the parameters are passed. A parameter can
// be defined as [in]- // only, [out]-only, or [in, out].
// A related attribute, [in, out], indicates that the parameter is passed from the calling procedure to the
// called procedure and
// afterwards that the parameter acts as a pointer to data to be passed back from the called procedure to
// the calling procedure // this is a valid optimization for COM.
// For that reason the name for such type of parameters can differ from the parameter name in the
// specification.

[helpstring("method Tcsip_CreateWrapKey")]
HRESULT Tcsip_CreateWrapKey( [in] TCS_KEY_HANDLE hWrappingKey,
    [in] TPM_ENCAUTH KeyUsageAuth,
    [in] TPM_ENCAUTH KeyMigrationAuth,
    [in, out] TCSA_UINT32* pcKeySize,
    [in, out, size_is(, *pcKeySize)] BYTE** prgbKey,
    [in, out, ptr] TCSA_AUTH* pAuth);

[helpstring("method Tcsip_GetPubKey")]
HRESULT Tcsip_GetPubKey( [in] TCS_KEY_HANDLE hKey,
    [in, out, ptr] TPM_AUTH* pAuth,
    [out] UINT32* pcPubKeySize,
    [out, size_is(, *pcPubKeySize)] BYTE** prgbPubKey);

[helpstring("method Tcsip_EvictKey")]
HRESULT Tcsip_EvictKey([in] TCS_KEY_HANDLE hKey);

[helpstring("method Tcsip_CertifyKey")]
HRESULT Tcsip_CertifyKey( [in] TCS_KEY_HANDLE certHandle,

```

```

        [in] TCS_KEY_HANDLE keyHandle,
        [in] TCPA_NONCE antiReplay,
        [in, out] TPM_AUTH* certAuth,
        [in, out] TPM_AUTH* keyAuth,
        [out] UINT32* CertifyInfoSize,
        [out, size_is(, *CertifyInfoSize)] BYTE** CertifyInfo,
        [out] UINT32* outDataSize,
        [out, size_is(, *outDataSize)] BYTE** outData);
};

[
    object,
    uuid(FBCD9C0E-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSKeyManage Interface"),
    pointer_default(unique)
]
interface ITCSKeyManage : IUnknown
{
    [helpstring("method Tcsip_LoadKeyByUUID")]
    HRESULT Tcsip_LoadKeyByUUID( [in] TSS_UUID KeyUUID,
        [in, out, ptr] TCS_LOADKEY_INFO* pLoadKeyInfo,
        [out] TCS_KEY_HANDLE* phKeyTCSI);

    [helpstring("method Tcsi_RegisterKey")]
    HRESULT Tcsi_RegisterKey( [in] TSS_UUID WrappingKeyUUID,
        [in] TSS_UUID KeyUUID,
        [in] UINT32 cKeySize,
        [in, size_is(cKeySize)] BYTE* rgbKey,
        [in, defaultvalue(0)] UINT32 cVendorData,
        [in, ptr, size_is(cVendorData), defaultvalue(0)] BYTE* rgbVendorData);

    [helpstring("method Tcsi_UnregisterKey")]
    HRESULT Tcsi_UnregisterKey( [in] TSS_UUID KeyUUID);

    [helpstring("method Tcsi_EnumRegisteredKeys")]
    HRESULT Tcsi_EnumRegisteredKeys( [in, ptr] TSS_UUID* pKeyUUID,

```

```

        [out] UINT32* pcKeyHierarchySize,
        [out, size_is(, *pcKeyHierarchySize)] TSS_KM_KEYINFO** ppKeyHierarchy);

[helpstring("method Tcsi_GetRegisteredKey")]
HRESULT Tcsi_GetRegisteredKey( [in] TSS_UUID KeyUUID,
    [out] TSS_KM_KEYINFO** ppKeyInfo);

[helpstring("method Tcsi_GetRegisteredKeyBlob")]
HRESULT Tcsi_GetRegisteredKeyBlob( [in] TSS_UUID KeyUUID,
    [out] UINT32* pcKeySize,
    [out, size_is(, *pcKeySize)] BYTE** prgbKey);

[helpstring("method Tcsip_GetRegisteredKeyByPublicInfo ")]
HRESULT Tcsip_GetRegisteredKeyByPublicInfo( [in] TPM_ALGORITHM_ID algID,
    [in] UINT32 ulPublicInfoLength,
    [in] BYTE* rgbPublicInfo,
    [out] UINT32* keySize,
    [out, size_is(, *keySize)] BYTE** keyBlob);

};

[
    object,
    uuid(FBCD9C05-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSCryptography Interface"),
    pointer_default(unique)
]
interface ITCSCryptography : IUnknown
{
    [helpstring("method Tcsip_Sign")]
    HRESULT Tcsip_Sign( [in] TCS_KEY_HANDLE keyHandle,
        [in] UINT32 areaToSignSize,
        [in, size_is(areaToSignSize)] BYTE* areaToSign,
        [in, out, ptr] TPM_AUTH* privAuth,
        [out] UINT32* sigSize,
        [out, size_is(, *sigSize)] BYTE** sig);
}

```

```

[helpstring("method Tcsip_Unbind")]
HRESULT Tcsip_Unbind( [in] TCS_KEY_HANDLE keyHandle,
    [in] UINT32 inDataSize,
    [in, size_is(inDataSize)] BYTE* inData,
    [in, out, ptr] TPM_AUTH* privAuth,
    [out] UINT32* outDataSize,
    [out, size_is(, *outDataSize)] BYTE** outData);

[helpstring("method Tcsip_Seal")]
HRESULT Tcsip_Seal( [in] TCS_KEY_HANDLE keyHandle,
    [in] TPM_ENCAUTH encAuth,
    [in] UINT32 pcrInfoSize,
    [in, ptr, size_is(pcrInfoSize)] BYTE* PcrInfo,
    [in] UINT32 inDataSize,
    [in, size_is(inDataSize)] BYTE* inData,
    [in, out, ptr] TPM_AUTH* pubAuth,
    [out] UINT32* SealedDataSize,
    [out, size_is(, *SealedDataSize)] BYTE** SealedData);

[helpstring("method Tcsip_Unseal")]
HRESULT Tcsip_Unseal( [in] TCS_KEY_HANDLE parentHandle,
    [in] UINT32 SealedDataSize,
    [in, size_is(SealedDataSize)] BYTE* SealedData,
    [in, out, ptr] TPM_AUTH* parentAuth,
    [in, out, ptr] TPM_AUTH* dataAuth,
    [out] UINT32* DataSize,
    [out, size_is(, *DataSize)] BYTE** Data);

};

[
    object,
    uuid(FBCD9C0F-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSAuthorization Interface"),
    pointer_default(unique)
]
interface ITCSAuthorization : IUnknown

```



```

{
[helpstring("method Tcsip_ChangeAuth")]
HRESULT Tcsip_ChangeAuth( [in] TCS_KEY_HANDLE parentHandle,
    [in] TPM_PROTOCOL_ID protocolID,
    [in] TPM_ENCAUTH newAuth,
    [in] TPM_ENTITY_TYPE entityType,
    [in] UINT32 encDataSize,
    [in, size_is(encDataSize)] BYTE* encData,
    [in, out, ptr] TPM_AUTH* ownerAuth,
    [in, out, ptr] TPM_AUTH* entityAuth,
    [out] UINT32* outDataSize,
    [out, size_is(*outDataSize)] BYTE** outData);

[helpstring("method Tcsip_ChangeAuthOwner")]
HRESULT Tcsip_ChangeAuthOwner( [in] TPM_PROTOCOL_ID protocolID,
    [in] TPM_ENCAUTH newAuth,
    [in] TPM_ENTITY_TYPE entityType,
    [in, out, ptr] TPM_AUTH* ownerAuth);

[helpstring("method Tcsip_OIAP")]
HRESULT Tcsip_OIAP( [out] TCS_AUTHHANDLE* authHandle,
    [out] TCPA_NONCE* nonce0);

[helpstring("method Tcsip_OSAP")]
HRESULT Tcsip_OSAP( [in] TPM_ENTITY_TYPE entityType,
    [in] UINT32 entityValue,
    [in] TCPA_NONCE nonceOddOSAP,
    [out] TCS_AUTHHANDLE* authHandle,
    [out] TCPA_NONCE* nonceEven,
    [out] TCPA_NONCE* nonceEvenOSAP);

[helpstring("method Tcsip_TerminateHandle")]
HRESULT Tcsip_TerminateHandle( [in] TCS_AUTHHANDLE handle);

```

```

[helpstring("method Tcsip_ChangeAuthAsymStart")]
HRESULT Tcsip_ChangeAuthAsymStart( [in]TCS_KEY_HANDLE idHandle,
    [in]TCPA_NONCE antiReplay,
    [in]UINT32 TempKeyInfoSize,
    [in, size_is( TempKeyInfoSize )]BYTE* TempKeyInfoData,
    [in, out]TPM_AUTH* pAuth,
    [out]UINT32* TempKeySize,
    [out, size_is(, *TempKeySize )]BYTE** TempKeyData,
    [out]UINT32* CertifyInfoSize,
    [out, size_is(, *CertifyInfoSize )]BYTE** CertifyInfo,
    [out]UINT32* sigSize,
    [out, size_is(, *sigSize )]BYTE** sig,
    [out]TCS_KEY_HANDLE* ephHandle);

```

```

[helpstring("method Tcsip_ChangeAuthAsymFinish")]
HRESULT Tcsip_ChangeAuthAsymFinish( [in]TCS_KEY_HANDLE parentHandle,
    [in]TCS_KEY_HANDLE ephHandle,
    [in]TPM_ENTITY_TYPE entityType,
    [in]TPM_HMAC newAuthLink,
    [in]UINT32 newAuthSize,
    [in, size_is( newAuthSize )]BYTE* encNewAuth,
    [in]UINT32 encDataSizeIn,
    [in, size_is( encDataSizeIn )]BYTE* encDataIn,
    [in, out]TPM_AUTH* ownerAuth,
    [out]UINT32* encDataSizeOut,
    [out, size_is(, *encDataSizeOut )]BYTE** encDataOut,
    [out]TCPA_NONCE* saltNonce,
    [out]TCPA_DIGEST* changeProof);

```

```
};
```

```

[
    object,
    uuid(FBCD9C07-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSIntegrity Interface"),
    pointer_default(unique)
]

```

```

interface ITCSIntegrity : IUnknown
{
    [helpstring("method Tcsip_Extend")]
    HRESULT Tcsip_Extend(    [in] TPM_PCRINDEX pcrNum,
                            [in] T CPA_DIGEST inDigest,
                            [out] TPM_PCRVALUE* outDigest);

    [helpstring("method Tcsip_PcrRead")]
    HRESULT Tcsip_PcrRead(    [in] TPM_PCRINDEX pcrNum,
                            [out] TPM_PCRVALUE* outDigest);

    [helpstring("method Tcsip_DirWriteAuth")]
    HRESULT Tcsip_DirWriteAuth(    [in] TPM_DIRINDEX dirIndex,
                                  [in] TPM_DIRVALUE newContents,
                                  [in, out, ptr] TPM_AUTH* ownerAuth);

    [helpstring("method Tcsip_DirRead")]
    HRESULT Tcsip_DirRead(    [in] TPM_DIRINDEX dirIndex,
                            [out] TPM_DIRVALUE* dirValue);

    // The [in] and [out] attributes specify the direction in which the parameters are passed. A parameter can
    // be defined as [in]- // only, [out]-only, or [in, out].
    // A related attribute, [in, out], indicates that the parameter is passed from the calling procedure to the
    // called procedure and
    // afterwards that the parameter acts as a pointer to data to be passed back from the called procedure to
    // the calling procedure // this is a valid optimization for COM.
    // For that reason the name for such type of parameters can differ from the parameter name in the
    // specification.

    [helpstring("method Tcsip_Quote")]

```

```

HRESULT Tcsip_Quote(
    [in]TCS_KEY_HANDLE          keyHandle,                // in
    [in]TCPA_NONCE              antiReplay,              // in
    [in, out]UINT32*            pcrTargetSize,           // in, out
    [in, out, size_is(, *pcrTargetSize)]BYTE** pcrTarget, // in, out
    [in, out, ptr]TPM_AUTH*     privAuth,               // in, out
    [out]UINT32*                sigSize,                 // out
    [out, size_is(, *sigSize)]BYTE** ppSignature);      // out
};

[
    object,
    uuid(FBCD9C10-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSTpm Interface"),
    pointer_default(unique)
]
interface ITCSTpm : IUnknown
{

// The [in] and [out] attributes specify the direction in which the parameters are passed. A parameter can
// be defined as [in]- // only, [out]-only, or [in, out].
// A related attribute, [in, out], indicates that the parameter is passed from the calling procedure to the
// called procedure and
// afterwards that the parameter acts as a pointer to data to be passed back from the called procedure to
// the calling procedure // this is a valid optimization for COM.
// For that reason the name for such type of parameters can differ from the parameter name in the
// specification.

[helpstring("method Tcsip_CreateEndorsementKeyPair")]
HRESULT Tcsip_CreateEndorsementKeyPair([in] TCPA_NONCE antiReplay,                // in
    [in, out] UINT32* endorsementKeyInfoSize,                // in, out
    [in, out, size_is(, *endorsementKeyInfoSize )]BYTE** endorsementKeyInfo,    // in, out
    [out] TCPA_DIGEST* checksum);                                // out

[helpstring("method Tcsip_DisableForceClear")]
HRESULT Tcsip_DisableForceClear();

```

```
[helpstring("method Tcsip_DisablePubekRead")]
HRESULT Tcsip_DisablePubekRead([in, out, ptr] TPM_AUTH* ownerAuth);

[helpstring("method Tcsip_DisableOwnerClear")]
HRESULT Tcsip_DisableOwnerClear([in, out, ptr] TPM_AUTH* ownerAuth);

[helpstring("method Tcsip_ForceClear")]
HRESULT Tcsip_ForceClear();

[helpstring("method Tcsip_GetCapability")]
HRESULT Tcsip_GetCapability([in] TPM_CAPABILITY_AREA capArea,
    [in] UINT32 subCapSize,
    [in, ptr, size_is(subCapSize)] BYTE* subCap,
    [out] UINT32* respSize,
    [out, size_is(, *respSize)] BYTE** resp);

[helpstring("method Tcsip_GetCapabilityOwner")]
HRESULT Tcsip_GetCapabilityOwner([in, out, ptr] TPM_AUTH* pOwnerAuth,
    [out] T CPA_VERSION* pVersion,
    [out] UINT32* pNonVolatileFlags,
    [out] UINT32* pVolatileFlags);

[helpstring("method Tcsip_GetTestResult")]
HRESULT Tcsip_GetTestResult([out] UINT32* outDataSize,
    [out, size_is(, *outDataSize)] BYTE** outData);

[helpstring("method Tcsip_OwnerClear")]
HRESULT Tcsip_OwnerClear([in, out, ptr] TPM_AUTH* ownerAuth);

[helpstring("method Tcsip_OwnerReadPubek")]
HRESULT Tcsip_OwnerReadPubek([in, out, ptr] TPM_AUTH* ownerAuth,
    [out] UINT32* pubEndorsementKeySize,
    [out, size_is(, *pubEndorsementKeySize)] BYTE** pubEndorsementKey);

[helpstring("method Tcsip_OwnerSetDisable")]
HRESULT Tcsip_OwnerSetDisable([in] TSS_BOOL disableState,
    [in, out, ptr] TPM_AUTH* ownerAuth);
```

```

[helpstring("method Tcsip_PhysicalDisable")]
HRESULT Tcsip_PhysicalDisable();

[helpstring("method Tcsip_PhysicalEnable")]
HRESULT Tcsip_PhysicalEnable();

[helpstring("method Tcsip_PhysicalPresence")]
HRESULT Tcsip_PhysicalPresence([in] TPM_PHYSICAL_PRESENCE fPhysicalPresence);

[helpstring("method Tcsip_PhysicalSetDeactivated")]
HRESULT Tcsip_PhysicalSetDeactivated([in] TSS_BOOL state);

[helpstring("method Tcsip_ReadPubek")]
HRESULT Tcsip_ReadPubek([in] TCPA_NONCE antiReplay,
    [out] UINT32* pubEndorsementKeySize,
    [out, size_is(*pubEndorsementKeySize)] BYTE** pubEndorsementKey,
    [out] TCPA_DIGEST* checksum);

[helpstring("method Tcsip_SetOwnerInstall")]
HRESULT Tcsip_SetOwnerInstall([in] TSS_BOOL state);

[helpstring("method Tcsip_SetTempDeactivated")]
HRESULT Tcsip_SetTempDeactivated();

// The [in] and [out] attributes specify the direction in which the parameters are passed. A parameter can
// be defined as [in]- // only, [out]-only, or [in, out].
// A related attribute, [in, out], indicates that the parameter is passed from the calling procedure to the
// called procedure and
// afterwards that the parameter acts as a pointer to data to be passed back from the called procedure to
// the calling procedure // this is a valid optimization for COM.
// For that reason the name for such type of parameters can differ from the parameter name in the
// specification.

[helpstring("method Tcsip_TakeOwnership")]
HRESULT Tcsip_TakeOwnership([in] UINT16 protocolID, // in
    [in] UINT32 encOwnerAuthSize, // in
    [in, size_is(encOwnerAuthSize)] BYTE* encOwnerAuth, // in

```

```

[in] UINT32 encSrkJAuthSize, // in
[in, ptr, size_is(encSrkJAuthSize)] BYTE* encSrkJAuth, // in
[in, out]UINT32* srkJKeyInfoSize, // in, out
[in, out, size_is(, *srkJKeyInfoSize )]BYTE** srkJKeyInfo, // in, out
[in, out, ptr]TPM_AUTH* ownerAuth); // in, out

[helpstring("method Tcsip_FieldUpgrade")]
HRESULT Tcsip_FieldUpgrade([in] UINT32 dataInSize,
[in, ptr, size_is(dataInSize)] BYTE* dataIn,
[in, out, ptr] TPM_AUTH* ownerAuth,
[out] UINT32* dataOutSize,
[out, size_is(, *dataOutSize)] BYTE** dataOut);

[helpstring("method Tcsip_SetRedirection")]
HRESULT Tcsip_SetRedirection([in] TCS_KEY_HANDLE keyHandle,

```

```

        [in] UINT32 c1,
        [in] UINT32 c2,
        [in, out] TPM_AUTH* privAuth);

[helpstring("method Tcsip_GetCapabilitySigned")]
HRESULT Tcsip_GetCapabilitySigned([in] TCS_KEY_HANDLE keyHandle,
    [in] T CPA_NONCE antiReplay,
    [in] TPM_CAPABILITY_AREA capArea,
    [in] UINT32 subCapSize,
    [in, size_is(subCapSize)] BYTE* subCap,
    [in, out] TPM_AUTH* privAuth,
    [out] T CPA_VERSION* Version,
    [out] UINT32* respSize,
    [out, size_is(, *respSize)] BYTE** resp,
    [out] UINT32* sigSize,
    [out, size_is(, *sigSize)] BYTE** sig);

[helpstring("method Tcsip_CertifySelfTest")]
HRESULT Tcsip_CertifySelfTest([in] TCS_KEY_HANDLE keyHandle,
    [in] T CPA_NONCE antiReplay,
    [in, out] TPM_AUTH* privAuth,
    [out] UINT32* sigSize,
    [out, size_is(, *sigSize)] BYTE** sig);

[helpstring("method Tcsip_SelfTestFull")]
HRESULT Tcsip_SelfTestFull();

[helpstring("method Tcsip_ContinueSelfTest")]
HRESULT Tcsip_ContinueSelfTest();
};

[
    object,
    uuid(FBCD9C09-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSIdentityKey Interface"),
    pointer_default(unique)
]
interface ITCSIdentityKey : IUnknown

```



```

{
// The [in] and [out] attributes specify the direction in which the parameters are passed. A parameter can
// be defined as [in]- // only, [out]-only, or [in, out].
// A related attribute, [in, out], indicates that the parameter is passed from the calling procedure to the
// called procedure and
// afterwards that the parameter acts as a pointer to data to be passed back from the called procedure to
// the calling procedure // this is a valid optimization for COM.
// For that reason the name for such type of parameters can differ from the parameter name in the
// specification.

[helpstring("method Tcsip_MakeIdentity")]
HRESULT Tcsip_MakeIdentity([in] TPM_ENCAUTH IdentityAuth,
    [in] TPM_CHOSENID_HASH IDLabel_PrivCAHash,
    [in, out] UINT32* idIdentityKeyInfoSize, // in, out
    [in, out, size_is(, *idIdentityKeyInfoSize)] BYTE** idIdentityKeyInfo, // in, out
    [in, out, ptr] TPM_AUTH* pSrkauth,
    [in, out, ptr] TPM_AUTH* pOwnerAuth,
    [out] UINT32* pcIdentityBindingSize,
    [out, size_is(, *pcIdentityBindingSize)] BYTE** prgbIdentityBinding,
    [out] UINT32* pcEndorsementCredentialSize,
    [out, size_is(, *pcEndorsementCredentialSize)] BYTE** prgbEndorsementCredential,
    [out] UINT32* pcPlatformCredentialSize,
    [out, size_is(, *pcPlatformCredentialSize)] BYTE** prgbPlatformCredential,
    [out] UINT32* pcConformanceCredentialSize,
    [out, size_is(, *pcConformanceCredentialSize)] BYTE** prgbConformanceCredential);

[helpstring("method Tcsip_ActivateTPMIdentity")]
HRESULT Tcsip_ActivateTPMIdentity([in] TCS_KEY_HANDLE idKey,
    [in] UINT32 blobSize,
    [in, size_is(blobSize)] BYTE* blob,
    [in, out] TPM_AUTH* idKeyAuth,
    [in, out] TPM_AUTH* ownerAuth,
    [out] UINT32* SymmetricKeySize,
    [out, size_is(, *SymmetricKeySize)] BYTE** SymmetricKey);

```

```
};
```

```
[  
  object,  
  uuid(FBCD9C0A-72CB-47BB-99DD-2317551491DE),  
  helpstring("ITCSMigration Interface"),  
  pointer_default(unique)  
]  
interface ITCSMigration : IUnknown  
{  
  [helpstring("method Tcsip_AuthorizeMigrationKey")]  
  HRESULT Tcsip_AuthorizeMigrationKey([in] TPM_MIGRATE_SCHEME migrateScheme,  
    [in] UINT32 MigrationKeySize,  
    [in, size_is(MigrationKeySize)] BYTE* MigrationKey,  
    [in, out, ptr] TPM_AUTH* ownerAuth,  
    [out] UINT32* MigrationKeyAuthSize,  
    [out, size_is(, *MigrationKeyAuthSize)] BYTE** MigrationKeyAuth);  
  
  [helpstring("method Tcsip_ConvertMigrationBlob")]  
  HRESULT Tcsip_ConvertMigrationBlob([in] TCS_KEY_HANDLE parentHandle,  
    [in] UINT32 inDataSize,  
    [in, size_is(inDataSize)] BYTE* inData,  
    [in] UINT32 randomSize,  
    [in, size_is(randomSize)] BYTE* random,  
    [in, out, ptr] TPM_AUTH* parentAuth,  
    [out] UINT32* outDataSize,  
    [out, size_is(, *outDataSize)] BYTE** outData);  
  
  [helpstring("method Tcsip_CreateMigrationBlob")]  
  HRESULT Tcsip_CreateMigrationBlob([in] TCS_KEY_HANDLE parentHandle,  
    [in] TPM_MIGRATE_SCHEME migrationType,  
    [in] UINT32 MigrationKeyAuthSize,  
    [in, size_is(MigrationKeyAuthSize)] BYTE* MigrationKeyAuth,  
    [in] UINT32 encDataSize,  
    [in, size_is(encDataSize)] BYTE* encData,  
    [in, out, ptr] TPM_AUTH* parentAuth,  
    [in, out, ptr] TPM_AUTH* entityAuth,
```

```
        [out] UINT32* randomSize,  
        [out, size_is(, *randomSize)] BYTE** random,  
        [out] UINT32* outDataSize,  
        [out, size_is(, *outDataSize)] BYTE** outData);  
};
```

```
[  
    object,  
    uuid(FBCD9C0B-72CB-47BB-99DD-2317551491DE),  
    helpstring("ITCSEventManager Interface"),  
    pointer_default(unique)  
]  
interface ITCSEventManager : IUnknown  
{
```

```
[helpstring("method Tcsi_LogPcrEvent")]
HRESULT Tcsi_LogPcrEvent([in] TSS_PCR_EVENT Event,
    [out] UINT32* pNumber);
```

```
[helpstring("method Tcsi_GetPcrEvent")]
HRESULT Tcsi_GetPcrEvent([in] UINT32 PcrIndex,
    [in, out] UINT32* pNumber,
    [out] TSS_PCR_EVENT** ppEvent);
```

```
[helpstring("method Tcsi_GetPcrEventsByPcr")]
HRESULT Tcsi_GetPcrEventByPcr([in] UINT32 PcrIndex,
    [in] UINT32 FirstEvent,
    [in, out] UINT32* pEventCount,
    [out, size_is(, *pEventCount)] TSS_PCR_EVENT** ppEvents);
```

```
[helpstring("method Tcsi_GetPcrEventLog")]
HRESULT Tcsi_GetPcrEventLog([out] UINT32* pEventCount,
    [out, size_is(, *pEventCount)] TSS_PCR_EVENT** ppEvents);
```

```
};
```

```
[
    object,
    uuid(FBCD9C0C-72CB-47BB-99DD-2317551491DE),
    helpstring("ITCSMaintenance Interface"),
    pointer_default(unique)
]
interface ITCSMaintenance : IUnknown
{
    [helpstring("method Tcsip_CreateMaintenanceArchive")]
    HRESULT Tcsip_CreateMaintenanceArchive([in] TSS_BOOL generateRandom,
```

```

    [in, out] TPM_AUTH* ownerAuth,
    [out] UINT32* randomSize,
    [out, size_is(, *randomSize)] BYTE** random,
    [out] UINT32* archiveSize,
    [out, size_is(, *archiveSize)] BYTE** archive);

[helpstring("method Tcsip_LoadMaintenanceArchive")]
HRESULT Tcsip_LoadMaintenanceArchive([in] UINT32 dataInSize,
    [in, size_is(dataInSize)] BYTE* dataIn,
    [in, out] TPM_AUTH* ownerAuth,
    [out] UINT32* dataOutSize,
    [out, size_is(, *dataOutSize)] BYTE** dataOut);

[helpstring("method Tcsip_KillMaintenanceFeature")]
HRESULT Tcsip_KillMaintenanceFeature([in, out] TPM_AUTH* ownerAuth);

[helpstring("method Tcsi_LoadManuMaintPub")]
HRESULT Tcsip_LoadManuMaintPub (
    [in] TCPA_NONCE                antiReplay,
    [in] UINT32                    PubKeySize,
    [in, size_is(PubKeySize)] BYTE* PubKey,
    [out] TCPA_DIGEST*            checksum
);

[helpstring("method Tcsip_ReadManuMaintPub")]
HRESULT Tcsip_ReadManuMaintPub ([in] TCPA_NONCE antiReplay,
    [out] TCPA_DIGEST* checksum);

};

// TSSCORELib
[
    uuid(FBCD9C00-72CB-47BB-99DD-2317551491DE),
    version(1.0),
    helpstring("TSSCore 1.0 Type Library")
]
library TSSCORELib

```

```
{
importlib("stdole32.tlb");
importlib("stdole2.tlb");
[
  uuid(FBCD9C01-72CB-47BB-99DD-2317551491DE),
  helpstring("TSSCoreService Class")
]
coclass TSSCoreService
{
  [default] interface ITCSBase;
  interface ITCSKey;
  interface ITCSKeyManage;
  interface ITCSCryptography;
  interface ITCSAuthorization;
  interface ITCSIntegrity;
  interface ITCSTpm;
  interface ITCSIdentityKey;
  interface ITCSMigration;
  interface ITCSEventManager;
  interface ITCSMaintenance;
};
};
```

+++tddlapi_error.h

```
/*++
```

```
TDDL error return codes for the TPM Device Driver Library Interface (TDDLI)
```

```
--*/
```

```
#ifndef __TDDLAPI_ERROR_H__
#define __TDDLAPI_ERROR_H__
```

```
//
// error coding scheme for a Microsoft Windows platform -
```

```

// refer to the TSS Specification Parts
//
// Values are 32 bit values layed out as follows:
//
// 3 3 2 2 2 2 2 2 2 2 2 2 1 1 1 1 1 1 1 1 1 1
// 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0 9 8 7 6 5 4 3 2 1 0
// +---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
// |Lev|C|R|      Facility          | Layer |          Code          |
// +---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
// | Platform specific coding      | TSS error coding system      |
// +---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
//
//      Lev - is the Level code
//
//          00 - Success
//          01 - Informational
//          10 - Warning
//          11 - Error
//
//      C - is the Customer code flag  (must actually be set)
//
//      R - is a reserved bit      (unused)
//
//      Facility - is the facility code: TCPA: proposal 0x028
//
//      Code - is the facility's status code
//
//
// no macros are used below intentionally
// for a better error code recognition by the reader
//
// note that the values of TPM_E_BASE and TSS_E_BASE, TSS_W_BASE and TSS_I_BASE
// have to be adjusted for a platform other than Windows
//
//
// TPM specific error codes (layer nibble set to TPM layer TSS_LAYER_TPM)
//

```

```
#endif // __TDDLAPI_ERROR_H__
```

+++tddl_error.h

```
/*++
```

```
TPM Device Driver Library error return codes
```

```
--*/
```

```
#ifndef __TDDL_ERROR_H__  
#define __TDDL_ERROR_H__
```

```
#ifndef TSS_E_BASE  
#define TSS_E_BASE 0x00000000L  
#endif // TSS_E_BASE
```

```
//  
// specific error codes returned by the TPM device driver library  
// offset TSS_TDDL_OFFSET
```

```
//  
#define TDDL_E_FAIL TSS_E_FAIL  
#define TDDL_E_TIMEOUT TSS_E_TIMEOUT
```

```
// The connection was already established.  
#define TDDL_E_ALREADY_OPENED (UINT32) (TSS_E_BASE + 0x081L)
```

```
// The device was not connected.  
#define TDDL_E_ALREADY_CLOSED (UINT32) (TSS_E_BASE + 0x082L)
```

```
// The receive buffer is too small.  
#define TDDL_E_INSUFFICIENT_BUFFER (UINT32) (TSS_E_BASE + 0x083L)
```



```
// The command has already completed.
#define TDDL_E_COMMAND_COMPLETED (UINT32) (TSS_E_BASE + 0x084L)

// TPM aborted processing of command.
#define TDDL_E_COMMAND_ABORTED (UINT32) (TSS_E_BASE + 0x085L)

// The request could not be performed because of an I/O device error.
#define TDDL_E_IOERROR (UINT32) (TSS_E_BASE + 0x087L)

// Unsupported TAG is requested
#define TDDL_E_BADTAG (UINT32) (TSS_E_BASE + 0x088L)

// the requested TPM component was not found
#define TDDL_E_COMPONENT_NOT_FOUND (UINT32) (TSS_E_BASE + 0x089L)

#endif // __TDDL_ERROR_H__
```

+++tddli.h

```
/*++
```

TPM Device Driver Library interface

```
--*/
```

```
#ifndef __TDDLI_H__
#define __TDDLI_H__
```

```
#ifdef _WINDOWS_
```

```
// --- This should be used on Windows platforms
```

```
#ifdef TDDLI_EXPORTS
```

```
#define TDDLI __declspec(dllexport)
```

```
#else
```

```
#define TDDLI __declspec(dllimport)
```

```
#endif
```

```
#endif
```

```
// Errata: Change spec from TCPA_CAP_PROP_MANUFACTURER to TPM_CAP_PROP_MANUFACTURER
```

```
#define TDDL_CAP_VERSION    0x0100  
#define TDDL_CAP_VER_DRV    0x0101  
#define TDDL_CAP_VER_FW     0x0102  
#define TDDL_CAP_VER_FW_DATE 0x0103
```

```
#define TDDL_CAP_PROPERTY    0x0200  
#define TDDL_CAP_PROP_MANUFACTURER 0x0201  
#define TDDL_CAP_PROP_MODULE_TYPE 0x0202  
#define TDDL_CAP_PROP_GLOBAL_STATE 0x0203
```

```
//-----  
// TDDL specific helper redefinitions
```

```
#ifdef __cplusplus  
extern "C" {
```

```
    //establish a connection to the TPM device driver  
    TDDLI TSS_RESULT Tddli_Open();
```

```
    //close a open connection to the TPM device driver  
    TDDLI TSS_RESULT Tddli_Close();
```

```
    //cancels the last outstanding TPM command  
    TDDLI TSS_RESULT Tddli_Cancel();
```

```
    // read the attributes returned by the TPM HW/FW  
    TDDLI TSS_RESULT Tddli_GetCapability(  
        UINT32      CapArea,  
        UINT32      SubCap,  
        BYTE*       pCapBuf,  
        UINT32*     puntCapBufLen
```

```
);
```

```

// set parameters to the TPM HW/FW
TDDLI TSS_RESULT Tddli_SetCapability(
    UINT32      CapArea,
    UINT32      SubCap,
    BYTE*       pCapBuf,
    UINT32*     puntCapBufLen
);

// get status of the TPM driver and device
TDDLI TSS_RESULT Tddli_GetStatus(
    UINT32      ReqStatusType,
    UINT32*     puntStatus
);

// send any data to the TPM module
TDDLI TSS_RESULT Tddli_TransmitData(
    BYTE*       pTransmitBuf,
    UINT32      TransmitBufLen,
    BYTE*       pReceiveBuf,
    UINT32*     puntReceiveBufLen
);
}
#else

//establish a connection to the TPM device driver
extern TDDLI TSS_RESULT Tddli_Open();

//close a open connection to the TPM device driver
extern TDDLI TSS_RESULT Tddli_Close();

//cancels the last outstanding TPM command
extern TDDLI TSS_RESULT Tddli_Cancel();

// read the attributes returned by the TPM HW/FW
extern TDDLI TSS_RESULT Tddli_GetCapability(
    UINT32      CapArea,
    UINT32      SubCap,
    BYTE*       pCapBuf,

```

```

        UINT32*      puntCapBufLen
);

// set parameters to the TPM HW/FW
extern TDDLI TSS_RESULT Tddli_SetCapability(
        UINT32      CapArea,
        UINT32      SubCap,
        BYTE*       pCapBuf,
        UINT32*     puntCapBufLen
);

// get status of the TPM driver and device
extern TDDLI TSS_RESULT Tddli_GetStatus(
        UINT32      ReqStatusType,
        UINT32*     puntStatus
);

// send any data to the TPM module
extern TDDLI TSS_RESULT Tddli_TransmitData(
        BYTE*       pTransmitBuf,
        UINT32      TransmitBufLen,
        BYTE*       pReceiveBuf,
        UINT32*     puntReceiveBufLen
);
#endif

#endif // __TDDLI_H__

```

+++main.c

```

/* Test compile TSS files
   Monty Wiseman
   Aug 25, 2003
*/

#include <stdio.h>
#include <sys/types.h>

```

```
#include "platform.h"
#include "tcpa_typedef.h"
#include "tcpa_defines.h"
#include "tcpa_error.h"
#include "tcpa_struct.h"

#ifdef __GNUC__
#define UNUSED_PARAM __attribute__((unused))
#endif

int main(void)
{
    printf("This is TPM_TCPA test file\n\n");

    TCPA_VERSION UNUSED_PARAM a;
    TCPA_DIGEST UNUSED_PARAM b;
    TCPA_PCRVALUE UNUSED_PARAM c;
    TCPA_COMPOSITE_HASH UNUSED_PARAM d;
    TCPA_DIRVALUE UNUSED_PARAM e;
    TCPA_HMAC UNUSED_PARAM f;
    TCPA_CHOSENID_HASH UNUSED_PARAM g;
    TCPA_NONCE UNUSED_PARAM h;
    TCPA_AUTHDATA UNUSED_PARAM i;
    TCPA_SECRET UNUSED_PARAM j;
    TCPA_ENCAUTH UNUSED_PARAM k;
    TCPA_KEY_HANDLE_LIST UNUSED_PARAM l;
    TCPA_KEY_PARMS UNUSED_PARAM m;
    TCPA_RSA_KEY_PARMS UNUSED_PARAM n;
    TCPA_PCR_SELECTION UNUSED_PARAM o;
    TCPA_PCR_COMPOSITE UNUSED_PARAM p;
    TCPA_PCR_INFO UNUSED_PARAM q;
    TCPA_STORED_DATA UNUSED_PARAM r;
    TCPA_SEALED_DATA UNUSED_PARAM s;
    TCPA_SYMMETRIC_KEY UNUSED_PARAM t;
    TCPA_STORE_PUBKEY UNUSED_PARAM u;
    TCPA_PUBKEY UNUSED_PARAM v;
    TCPA_STORE_PRIVKEY UNUSED_PARAM w;
```

```

TCPA_STORE_ASYMKEY UNUSED_PARAM x;
TCPA_KEY UNUSED_PARAM y;
TCPA_CERTIFY_INFO UNUSED_PARAM z;
TCPA_MIGRATIONKEYAUTH UNUSED_PARAM aa;
TCPA_IDENTITY_REQ UNUSED_PARAM ab;
TCPA_QUOTE_INFO UNUSED_PARAM ac;

printf("\tthis is error code %u\n",TCPA_E_AUTHFAIL);
printf("\tthis is error code %u\n",TCPA_E_BADINDEX);
printf("\tthis is error code %u\n",TCPA_E_BAD_PARAMETER);
printf("\tthis is error code %u\n",TCPA_E_AUDITFAILURE);
printf("\tthis is error code %u\n",TCPA_E_CLEAR_DISABLED);
printf("\tthis is error code %u\n",TCPA_E_DEACTIVATED);
printf("\tthis is error code %u\n",TCPA_E_DISABLED);
printf("\tthis is error code %u\n",TCPA_E_DISABLED_CMD);
printf("\tthis is error code %u\n",TCPA_E_FAIL);
printf("\tthis is error code %u\n",TCPA_E_INACTIVE);
printf("\tthis is error code %u\n",TCPA_E_INSTALL_DISABLED);
printf("\tthis is error code %u\n",TCPA_E_INVALID_KEYHANDLE);
printf("\tthis is error code %u\n",TCPA_E_KEYNOTFOUND);
printf("\tthis is error code %u\n",TCPA_E_NEED_SELFTEST);
printf("\tthis is error code %u\n",TCPA_E_MIGRATEFAIL);
printf("\tthis is error code %u\n",TCPA_E_NO_PCR_INFO);
printf("\tthis is error code %u\n",TCPA_E_NOSPACE);
printf("\tthis is error code %u\n",TCPA_E_NOSRK);
printf("\tthis is error code %u\n",TCPA_E_NOTSEALED_BLOB);
printf("\tthis is error code %u\n",TCPA_E_OWNER_SET);
printf("\tthis is error code %u\n",TCPA_E_RESOURCES);
printf("\tthis is error code %u\n",TCPA_E_SHORTRANDOM);
printf("\tthis is error code %u\n",TCPA_E_SIZE);
printf("\tthis is error code %u\n",TCPA_E_WRONGPCRVAL);
// printf("\tthis is error code %u\n",TCPA_E_BUSY); // Errata: Why is this not in the spec?
printf("\tthis is error code %u\n",TCPA_E_BAD_PARAM_SIZE);
printf("\tthis is error code %u\n",TCPA_E_SHA_THREAD);
printf("\tthis is error code %u\n",TCPA_E_SHA_ERROR);
printf("\tthis is error code %u\n",TCPA_E_FAILEDSELFTEST);
printf("\tthis is error code %u\n",TCPA_E_AUTH2FAIL);
printf("\tthis is error code %u\n",TCPA_E_BADTAG);

```

```

printf("\tthis is error code %u\n",TCPA_E_IOERROR);
printf("\tthis is error code %u\n",TCPA_E_ENCRYPT_ERROR);
printf("\tthis is error code %u\n",TCPA_E_DECRYPT_ERROR);
printf("\tthis is error code %u\n",TCPA_E_INVALID_AUTHHANDLE);
printf("\tthis is error code %u\n",TCPA_E_NO_ENDORSEMENT);
printf("\tthis is error code %u\n",TCPA_E_INVALID_KEYUSAGE);
printf("\tthis is error code %u\n",TCPA_E_WRONG_ENTITYTYPE);
printf("\tthis is error code %u\n",TCPA_E_INVALID_POSTINIT);
printf("\tthis is error code %u\n",TCPA_E_INAPPROPRIATE_SIG);
printf("\tthis is error code %u\n",TCPA_E_BAD_KEY_PROPERTY);
printf("\tthis is error code %u\n",TCPA_E_BAD_MIGRATION);
printf("\tthis is error code %u\n",TCPA_E_BAD_SCHEME);
printf("\tthis is error code %u\n",TCPA_E_BAD_DATASIZE);
printf("\tthis is error code %u\n",TCPA_E_BAD_MODE);
printf("\tthis is error code %u\n",TCPA_E_BAD_PRESENCE);
printf("\tthis is error code %u\n",TCPA_E_BAD_VERSION);
printf("\tthis is error code %u\n",TCPA_E_RETRY);

return(0);
}

```

+++tsp.c

```

/* Test compile TSS files
   Monty Wiseman
   Aug 25, 2003
*/

#include <stdio.h>
#include <sys/types.h>

#include "platform.h"
#include "tcpa_typedef.h"
#include "tcpa_defines.h"
#include "tcpa_error.h"
#include "tcpa_struct.h"

```

```

#include "tss_defines.h"
#include "tss_error_basics.h"
#include "tss_error.h"
#include "tss_typedef.h"
#include "tss_structs.h"

#include "tspi.h"

#ifdef __GNUC__
#define UNUSED_PARAM __attribute__((unused))
#endif

int main(void)
{
    printf("This is TPM_TSP test file\n\n");

    printf("\tthis is error code %u\n", TSS_SUCCESS);
    printf("\tthis is error code %u\n", TSS_E_FAIL );
    printf("\tthis is error code %u\n", TSS_E_BAD_PARAMETER );
    printf("\tthis is error code %u\n", TSS_E_INTERNAL_ERROR );
    printf("\tthis is error code %u\n", TSS_E_OUTOFMEMORY);
    printf("\tthis is error code %u\n", TSS_E_NOTIMPL);
    printf("\tthis is error code %u\n", TSS_E_KEY_ALREADY_REGISTERED );
    printf("\tthis is error code %u\n", TSS_E_TPM_UNEXPECTED );
    printf("\tthis is error code %u\n", TSS_E_COMM_FAILURE );
    printf("\tthis is error code %u\n", TSS_E_TIMEOUT);
    printf("\tthis is error code %u\n", TSS_E_TPM_UNSUPPORTED_FEATURE );
    printf("\tthis is error code %u\n", TSS_E_CANCELED);
    printf("\tthis is error code %u\n", TSS_E_PS_KEY_NOTFOUND);
    printf("\tthis is error code %u\n", TSS_E_PS_KEY_EXISTS);
    printf("\tthis is error code %u\n", TSS_E_PS_BAD_KEY_STATE);
    printf("\tthis is error code %u\n", TSS_E_INVALID_OBJECT_TYPE);
    printf("\tthis is error code %u\n", TSS_E_NO_CONNECTION);
    printf("\tthis is error code %u\n", TSS_E_CONNECTION_FAILED);
    printf("\tthis is error code %u\n", TSS_E_CONNECTION_BROKEN);
    printf("\tthis is error code %u\n", TSS_E_HASH_INVALID_ALG);
    printf("\tthis is error code %u\n", TSS_E_HASH_INVALID_LENGTH);
    printf("\tthis is error code %u\n", TSS_E_HASH_NO_DATA);

```



```
printf("\tthis is error code %u\n", TSS_E_INVALID_ATTRIB_FLAG);
printf("\tthis is error code %u\n", TSS_E_INVALID_ATTRIB_SUBFLAG );
printf("\tthis is error code %u\n", TSS_E_INVALID_ATTRIB_DATA);
printf("\tthis is error code %u\n", TSS_E_INVALID_OBJECT_INITFLAG );
printf("\tthis is error code %u\n", TSS_E_NO_PCRS_SET);
printf("\tthis is error code %u\n", TSS_E_KEY_NOT_LOADED );
printf("\tthis is error code %u\n", TSS_E_KEY_NOT_SET);
printf("\tthis is error code %u\n", TSS_E_VALIDATION_FAILED);
printf("\tthis is error code %u\n", TSS_E_TSP_AUTHREQUIRED);
printf("\tthis is error code %u\n", TSS_E_TSP_AUTH2REQUIRED);
printf("\tthis is error code %u\n", TSS_E_TSP_AUTHFAIL);
printf("\tthis is error code %u\n", TSS_E_TSP_AUTH2FAIL);
printf("\tthis is error code %u\n", TSS_E_KEY_NO_MIGRATION_POLICY);
printf("\tthis is error code %u\n", TSS_E_POLICY_NO_SECRET);
printf("\tthis is error code %u\n", TSS_E_INVALID_OBJ_ACCESS);
printf("\tthis is error code %u\n", TSS_E_INVALID_ENCSCHEME);
printf("\tthis is error code %u\n", TSS_E_INVALID_SIGSCHEME);
printf("\tthis is error code %u\n", TSS_E_ENC_INVALID_LENGTH);
printf("\tthis is error code %u\n", TSS_E_ENC_NO_DATA);
printf("\tthis is error code %u\n", TSS_E_ENC_INVALID_TYPE);
printf("\tthis is error code %u\n", TSS_E_INVALID_KEYUSAGE);
printf("\tthis is error code %u\n", TSS_E_VERIFICATION_FAILED);
printf("\tthis is error code %u\n", TSS_E_HASH_NO_IDENTIFIER);
printf("\tthis is error code %u\n", TSS_E_INVALID_HANDLE );
printf("\tthis is error code %u\n", TSS_E_SILENT_CONTEXT);
printf("\tthis is error code %u\n", TSS_E_EK_CHECKSUM);
```

```
TSS_HANDLE UNUSED_PARAM a;
TSS_FLAG UNUSED_PARAM b;
TSS_RESULT UNUSED_PARAM c;
TSS_HOBJECT UNUSED_PARAM d;
TSS_HCONTEXT UNUSED_PARAM e;
TSS_HPOLICY UNUSED_PARAM f;
TSS_HTPM UNUSED_PARAM g;
TSS_HKEY UNUSED_PARAM h;
TSS_HENCDDATA UNUSED_PARAM i;
TSS_HPCRS UNUSED_PARAM j;
TSS_HHASH UNUSED_PARAM k;
```

```
TSS_HPS UNUSED_PARAM l;
TSS_EVENTTYPE UNUSED_PARAM m;
TSS_MIGRATE_SCHEME UNUSED_PARAM n;
TSS_ALGORITHM_ID UNUSED_PARAM o;
TSS_KEY_USAGE_ID UNUSED_PARAM p;
TSS_KEY_ENC_SCHEME UNUSED_PARAM q;
TSS_KEY_SIG_SCHEME UNUSED_PARAM r;
TSS_VERSION UNUSED_PARAM s;
TSS_PCR_EVENT UNUSED_PARAM t;
TSS_EVENT_CERT UNUSED_PARAM u;
TSS_UUID UNUSED_PARAM v;
TSS_KM_KEYINFO UNUSED_PARAM w;
TSS_VALIDATION UNUSED_PARAM x;

return(0);
}
```

+++tcs.c

```
/* Test compile TSS files
   Monty Wiseman
   Aug 25, 2003
*/
```

```
#include <stdio.h>
#include <sys/types.h>

#include "platform.h"
#include "tcpa_typedef.h"
#include "tcpa_defines.h"
#include "tcpa_error.h"
#include "tcpa_struct.h"

#include "tss_typedef.h"
#include "tss_defines.h"
#include "tss_structs.h"
```

```

#include "tcs_typedef.h"
#include "tcs_structs.h"
#include "tcs_error.h"

#ifdef __GNUC__
#define UNUSED_PARAM __attribute__((unused))
#endif

int main(void)
{
    printf("This is TPM_TCS test file\n\n");

    printf("\tthis is error code %u\n", TCS_E_INVALID_CONTEXTHANDLE);
    printf("\tthis is error code %u\n", TCS_E_INVALID_KEYHANDLE);
    printf("\tthis is error code %u\n", TCS_E_INVALID_AUTHHANDLE);
    printf("\tthis is error code %u\n", TCS_E_INVALID_AUTHSESSION);
    printf("\tthis is error code %u\n", TCS_E_INVALID_KEY);
    printf("\tthis is error code %u\n", TCS_E_KEY_MISMATCH);
    printf("\tthis is error code %u\n", TCS_E_KM_LOADFAILED);
    printf("\tthis is error code %u\n", TCS_E_KEY_CONTEXT_RELOAD);

    TPM_AUTH UNUSED_PARAM a;
    TCS_LOADKEY_INFO UNUSED_PARAM b;

    return(0);
}

```

+++tddl.c

```

/* Test compile TSS files
   Monty Wiseman
   Aug 25, 2003
*/

#include <stdio.h>
#include <sys/types.h>

#include "platform.h"

```

```

#include "tcpa_typedef.h"
#include "tcpa_defines.h"
#include "tcpa_error.h"
#include "tcpa_struct.h"

#include "tss_typedef.h"
#include "tddl_error.h"
#include "tddlapi_error.h"
#include "tddli.h"

#ifdef __GNUC__
#define UNUSED_PARAM __attribute__((unused))
#endif

int main(void)
{
    printf("\tthis is error code %u\n", TDDL_E_FAIL);
    printf("\tthis is error code %u\n", TDDL_E_BAD_PARAMETER);
    printf("\tthis is error code %u\n", TDDL_E_OUTOFMEMORY);
    printf("\tthis is error code %u\n", TDDL_E_COMPONENT_NOT_FOUND);
    printf("\tthis is error code %u\n", TDDL_E_ALREADY_OPENED);
    printf("\tthis is error code %u\n", TDDL_E_BADTAG);
    printf("\tthis is error code %u\n", TDDL_E_TIMEOUT);
    printf("\tthis is error code %u\n", TDDL_E_INSUFFICIENT_BUFFER);
    printf("\tthis is error code %u\n", TDDL_E_COMMAND_COMPLETED);
    printf("\tthis is error code %u\n", TDDL_E_ALREADY_CLOSED);
    printf("\tthis is error code %u\n", TDDL_E_IOERROR);
    printf("\tthis is error code %u\n", TDDL_E_COMMAND_ABORTED);

    return(0);
}

```

+++Makefile

```
CFLAGS = -c -x c++ -pedantic -Wall -Wmissing-prototypes -Wmissing-declarations 2> errors.err
```

```
all: main tsp tcs tddl
```

```
main: main.o
```

```
tsp: tsp.o
```

```
tcs: tcs.o
```

```
tddl: tddl.o
```

```
cleanall:
```

```
    rm -f *.o *.exe *.err
```

```
    rm -f *.c *.idl *.h
```

```
    rm -f Makefile.*
```

```
clean:
```

```
    rm -f *.o *.exe *.err
```

```
+++eof
```

```
NOTE: Be sure the commands in the makefile contain a "tab" character
```

```
The +++eof marks the end of the macro processing.
```